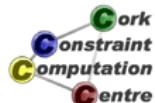


# Chapter 8: Symmetry Breaking (Balanced Incomplete Block Designs)

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ECLiPSe ELearning Overview



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# Outline

- 1 Problem
- 2 Program
- 3 Symmetry Breaking



# What we want to introduce

- BIBD - Balanced Incomplete Block Designs
- Using lex constraints to remove symmetries
- Only one of many ways to deal with symmetry in problems
- Finding all solutions to a problem
- Using timeout to limit search

# Outline

1 Problem

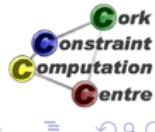
2 Program

3 Symmetry Breaking

# Problem Definition

## BIBD (Balanced Incomplete Block Design)

A BIBD is defined as an arrangement of  $v$  distinct objects into  $b$  blocks such that each block contains exactly  $k$  distinct objects, each object occurs in exactly  $r$  different blocks, and every two distinct objects occur together in exactly  $\lambda$  blocks. A BIBD is therefore specified by its parameters  $(v, b, r, k, \lambda)$ .



# Motivation: Test Planning

Consider a new release of some software with  $v$  new features. You want to regression test the software against combinations of the new features. Testing each subset of features is too expensive, so you want to run  $b$  tests, each using  $k$  features. Each feature should be used  $r$  times in the tests. Each pair of features should be tested together exactly  $\lambda$  times. How do you arrange the tests?

# Model

Another way of defining a BIBD is in terms of its incidence matrix, which is a binary matrix with  $v$  rows,  $b$  columns,  $r$  ones per row,  $k$  ones per column, and scalar product  $\lambda$  between any pair of distinct rows.

# Model

Another way of defining a BIBD is in terms of its incidence matrix, which is a binary matrix with  $v$  rows,  $b$  columns,  $r$  ones per row,  $k$  ones per column, and scalar product  $\lambda$  between any pair of distinct rows.

The incidence matrix is a 6x10 binary grid. Rows represent blocks and columns represent points. A '1' at position (row, column) indicates that the point in that column is included in the block in that row. The matrix shows that each row has exactly 5 '1's, each column has exactly 3 '1's, and every pair of rows has exactly 2 '1's in common. This satisfies the conditions for a (6,10,5,3,2) BIBD.

1	1	1	1	1	0	0	0	0	0
1	1	1	0	0	1	1	1	0	0
1	0	0	1	1	1	0	0	1	1
0	1	1	1	0	1	0	1	1	0
0	0	1	0	1	0	1	0	0	1
0	0	0	0	0	0	0	0	0	0

A (6,10,5,3,2) BIBD

# Outline

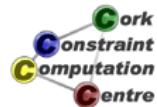
1 Problem

2 Program

3 Symmetry Breaking

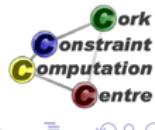
# Model for $(v, b, r, k, \lambda)$ BIBD

- A binary  $v \times b$  matrix. Entry  $V_{ij}$  states if item  $i$  is in block  $j$ .
- Sum constraints over rows, each sum equal  $r$
- Sum constraints over columns, each sum equal  $k$
- Scalar product between any pair of rows, the product value is  $\lambda$ .



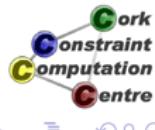
# Top Level Program

```
:module(bibd).  
:-export(top/0).  
:-lib(ic).  
:-lib(ic_global).  
  
top:-  
    bibd(6,10,5,3,2,Matrix),writeln(Matrix).  
  
bibd(V,B,R,K,L,Matrix) :-  
    model(V,B,R,K,L,Matrix),  
    extract_array(row,Matrix,List),  
    search(L,0,input_order,indomain,  
          complete,[]).
```



# Top Level Program

```
:module(bibd).  
:-export(top/0).  
:-lib(ic).  
:-lib(ic_global).  
  
top:-  
    bibd(6,10,5,3,2,Matrix),writeln(Matrix).  
  
bibd(V,B,R,K,L,Matrix) :-  
    model(V,B,R,K,L,Matrix),Set up model  
    extract_array(row,Matrix,List),  
    search(L,0,input_order,indomain,  
          complete,[]).
```

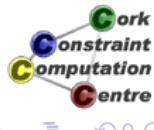


# Top Level Program

```
:module(bibd).  
:-export(top/0).  
:-lib(ic).  
:-lib(ic_global).  
  
top:-  
    bibd(6,10,5,3,2,Matrix),writeln(Matrix).  
  
bibd(V,B,R,K,L,Matrix) :-  
    model(V,B,R,K,L,Matrix),  
    extract_array(row,Matrix,List),  
    search(L,0,input_order,indomain,  
          complete,[]).
```

# Top Level Program

```
:module(bibd).  
:-export(top/0).  
:-lib(ic).  
:-lib(ic_global).  
  
top:-  
    bibd(6,10,5,3,2,Matrix),writeln(Matrix).  
  
bibd(V,B,R,K,L,Matrix) :-  
    model(V,B,R,K,L,Matrix),  
    extract_array(row,Matrix,List),  
    search(L,0,input_order,indomain,  
          complete,[]).  
          ↗ Search
```



# Constraint Model

```
model(V,B,R,K,L,Matrix,Method) :-  
    dim(Matrix, [V,B]),  
    Matrix[1..V,1..B] :: 0..1,  
    (for(I,1,V), param(Matrix,B,R) do  
        sumlist(Matrix[I,1..B],R)  
    ),  
    (for(J,1,B), param(Matrix,V,K) do  
        sumlist(Matrix[1..V,J],K)  
    ),  
    (for(I,1,V-1), param(Matrix,V,B,L) do  
        (for(I1,I+1,V), param(Matrix,I,B,L) do  
            scalar_product(Matrix[I,1..B],  
                           Matrix[I1,1..B],L)  
        )  
    )  
).
```



# Constraint Model

```
model(V,B,R,K,L,Matrix,Method) :-  
    dim(Matrix, [V,B]), ⇒ Define Binary Matrix  
    Matrix[1..V,1..B] :: 0..1,  
    (for(I,1,V), param(Matrix,B,R) do  
        sumlist(Matrix[I,1..B],R)  
    ),  
    (for(J,1,B), param(Matrix,V,K) do  
        sumlist(Matrix[1..V,J],K)  
    ),  
    (for(I,1,V-1), param(Matrix,V,B,L) do  
        (for(I1,I+1,V), param(Matrix,I,B,L) do  
            scalar_product(Matrix[I,1..B],  
                           Matrix[I1,1..B],L)  
        )  
    )  
).
```

# Constraint Model

```
model(V,B,R,K,L,Matrix,Method) :-  
    dim(Matrix, [V,B]),  
    Matrix[1..V,1..B] :: 0..1,  
    (for(I,1,V), param(Matrix,B,R) do  
        sumlist(Matrix[I,1..B],R)  
) ,  
    ⇒ Row Sum = R  
    (for(J,1,B), param(Matrix,V,K) do  
        sumlist(Matrix[1..V,J],K)  
) ,  
    (for(I,1,V-1), param(Matrix,V,B,L) do  
        (for(I1,I+1,V), param(Matrix,I,B,L) do  
            scalar_product(Matrix[I,1..B],  
                           Matrix[I1,1..B],L)  
)  
) .
```



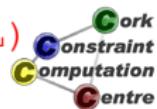
# Constraint Model

```
model(V,B,R,K,L,Matrix,Method) :-  
    dim(Matrix, [V,B]),  
    Matrix[1..V,1..B] :: 0..1,  
    (for(I,1,V), param(Matrix,B,R) do  
        sumlist(Matrix[I,1..B],R)  
    ),  
    (for(J,1,B), param(Matrix,V,K) do  
        sumlist(Matrix[1..V,J],K)  
    ), ⇒ Column Sum = K  
    (for(I,1,V-1), param(Matrix,V,B,L) do  
        (for(I1,I+1,V), param(Matrix,I,B,L) do  
            scalar_product(Matrix[I,1..B],  
                           Matrix[I1,1..B],L)  
        )  
    )  
).
```



# Constraint Model

```
model(V,B,R,K,L,Matrix,Method) :-  
    dim(Matrix, [V,B]),  
    Matrix[1..V,1..B] :: 0..1,  
    (for(I,1,V), param(Matrix,B,R) do  
        sumlist(Matrix[I,1..B],R)  
) ,  
    (for(J,1,B), param(Matrix,V,K) do  
        sumlist(Matrix[1..V,J],K)  
) ,  
    (for(I,1,V-1), param(Matrix,V,B,L) do  
        (for(I1,I+1,V), param(Matrix,I,B,L) do  
            scalar_product(Matrix[I,1..B],  
                           Matrix[I1,1..B],L)  
        )) .  
    . . . => Scalar product between all rows
```



## scalar\_product

```
scalar_product (XVector, YVector, V) :-  
    collection_to_list (XVector, XList),  
    collection_to_list (YVector, YList),  
    (foreach (X, XList),  
     foreach (Y, YList),  
     fromto (0, A, A1, Term) do  
         A1 = A + X * Y  
    ),  
    eval (Term) #= V.
```

## scalar\_product

```
scalar_product (XVector, YVector, V) :-  
    collection_to_list (XVector, XList),  
    collection_to_list (YVector, YList), ⇒ Get lists  
    (foreach (X, XList),  
     foreach (Y, YList),  
     fromto (0, A, A1, Term) do  
        A1 = A + X * Y  
    ),  
    eval (Term) #= V.
```

## scalar\_product

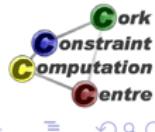
```
scalar_product (XVector, YVector, V) :-  
    collection_to_list (XVector, XList),  
    collection_to_list (YVector, YList),  
    (foreach(X, XList), ⇒ Iterate over lists  
     foreach(Y, YList), ⇒ ...in parallel  
     fromto(0, A, A1, Term) do  
        A1 = A+X*Y  
    ),  
    eval(Term) #= V.
```

## scalar\_product

```
scalar_product (XVector, YVector, V) :-  
    collection_to_list (XVector, XList),  
    collection_to_list (YVector, YList),  
    (foreach (X, XList),  
     foreach (Y, YList),  
     fromto (0, A, A1, Term) do  $\Rightarrow$  Build term  
     A1 = A+X*Y  
,  
     eval (Term) #= V.
```

## scalar\_product

```
scalar_product (XVector, YVector, V) :-  
    collection_to_list (XVector, XList),  
    collection_to_list (YVector, YList),  
    (foreach (X, XList),  
     foreach (Y, YList),  
     fromto (0, A, A1, Term) do  
         A1 = A + X * Y Construct term  
    ),  
    eval (Term) #= V.
```



## scalar\_product

```
scalar_product (XVector, YVector, V) :-  
    collection_to_list (XVector, XList),  
    collection_to_list (YVector, YList),  
    (foreach (X, XList),  
     foreach (Y, YList),  
     fromto (0, A, A1, Term) do  
        A1 = A + X * Y  
    ),  
    eval (Term) #= V.  $\Rightarrow$  State Constraint
```

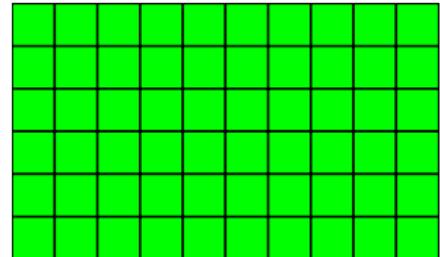


# Search Routine

- Static variable order
- First fail does not work for binary variables
- Enumerate variables by row
- Use utility predicate `extract_array/3`
- Assign with `indomain`, try value 0, then value 1
- Use simple search call

# Basic Model - First Solution

1

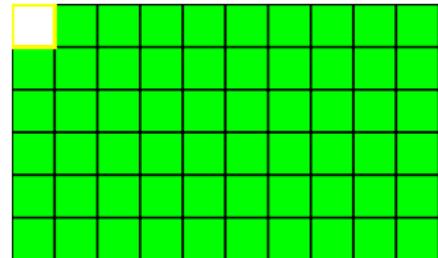


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# Basic Model - First Solution

1  
0  
2



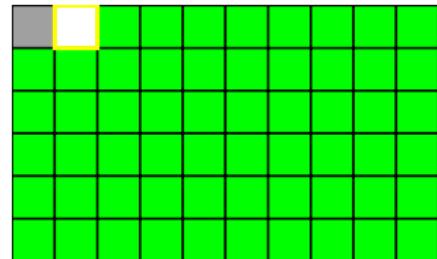
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# Basic Model - First Solution

1  
0  
**2**  
0  
**3**



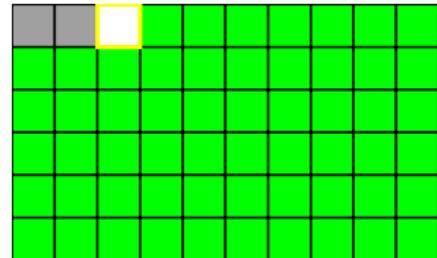
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# Basic Model - First Solution

1  
0  
**2**  
0  
**3**  
0  
**4**



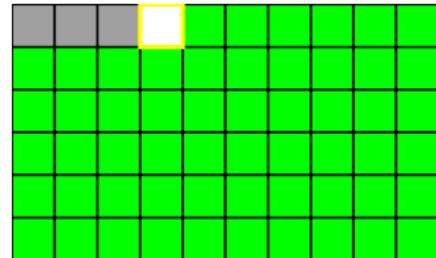
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# Basic Model - First Solution

1  
0  
**2**  
0  
**3**  
0  
**4**  
0  
**5**



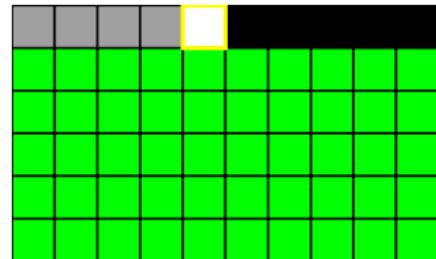
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# Basic Model - First Solution

1  
0  
2  
0  
0  
3  
0  
4  
0  
5  
0  
11

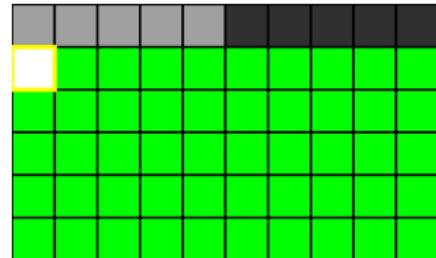


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# Basic Model - First Solution

1  
0  
2  
0  
3  
0  
4  
0  
5  
0  
11  
0  
12



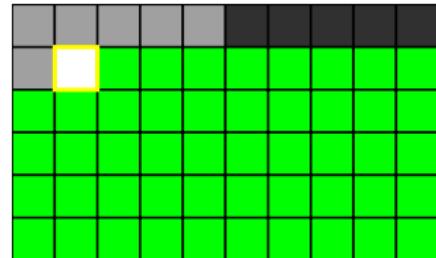
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# Basic Model - First Solution

1  
0  
**2**  
0  
3  
0  
4  
0  
5  
0  
**11**  
0  
**12**  
0  
13



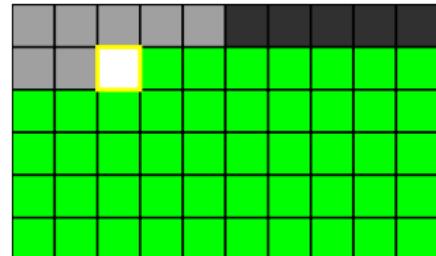
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# Basic Model - First Solution

1  
0  
2  
0  
3  
0  
4  
0  
5  
0  
11  
0  
12  
0  
13  
0  
14



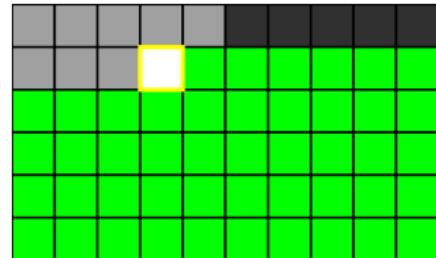
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# Basic Model - First Solution

1  
0  
2  
0  
3  
0  
4  
0  
5  
0  
11  
0  
12  
0  
13  
0  
14  
0  
15



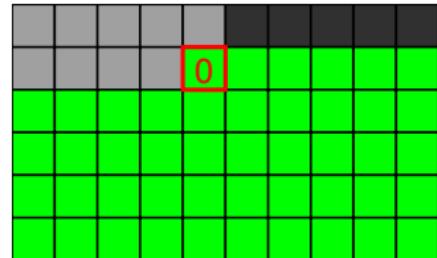
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# Basic Model - First Solution

1  
0  
2  
0  
3  
0  
4  
0  
5  
0  
11  
0  
12  
0  
13  
0  
14  
0  
15  
0

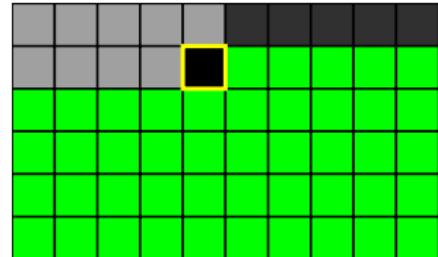
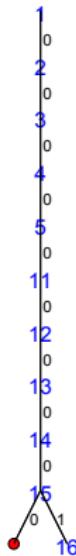


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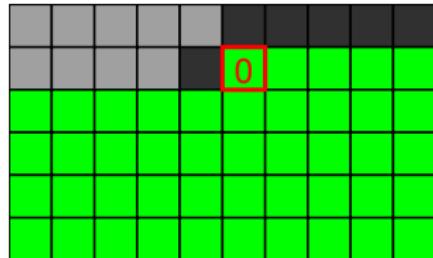
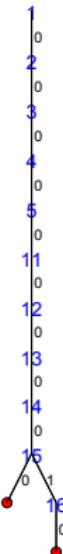
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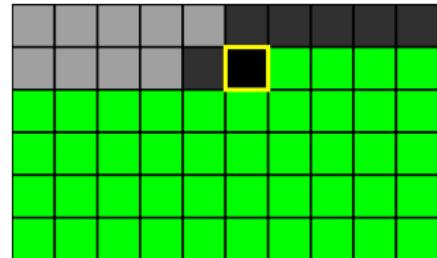
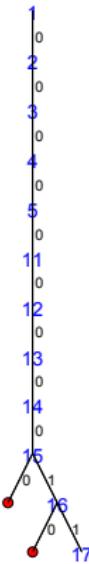


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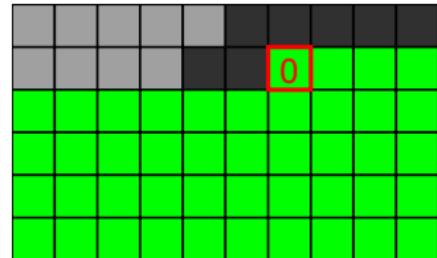
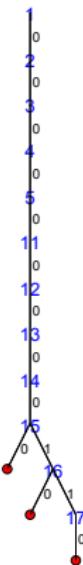


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# Basic Model - First Solution

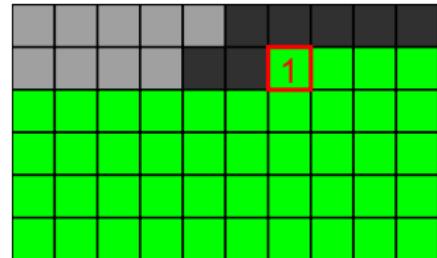
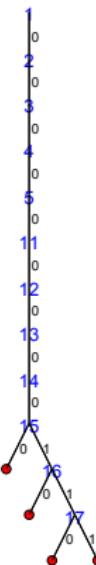


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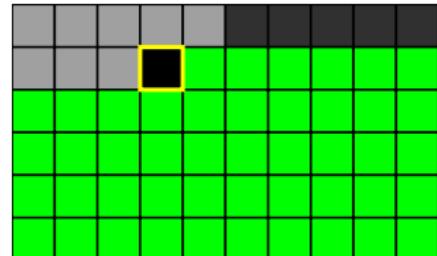
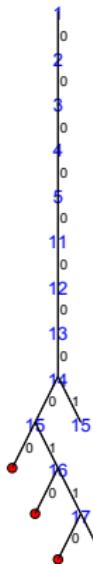


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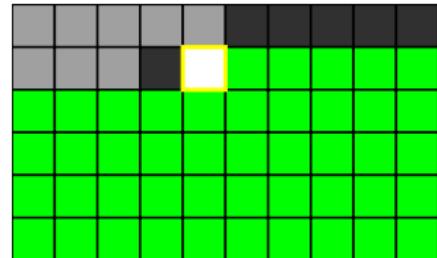
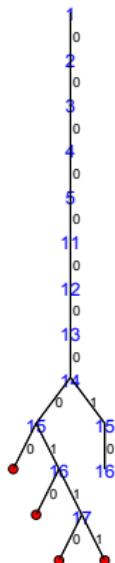


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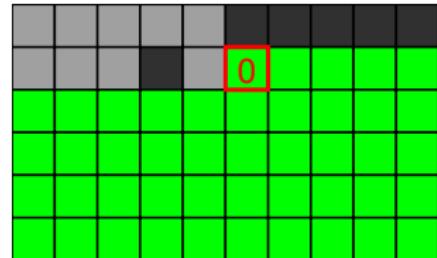
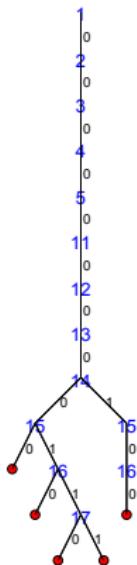
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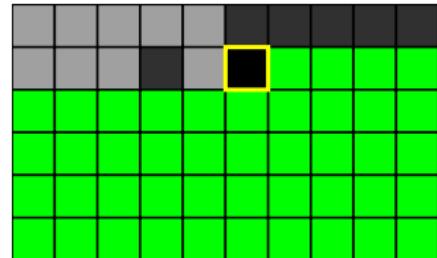
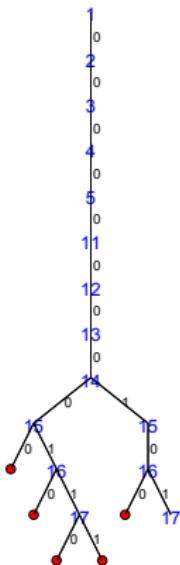


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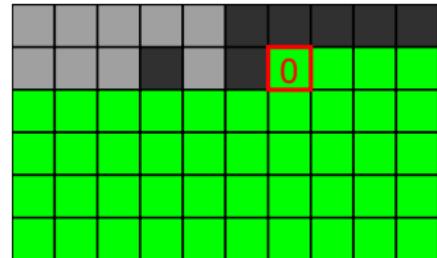
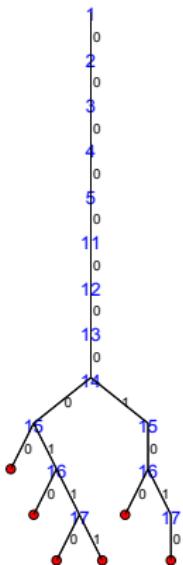
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▶ Skip Animation

# Basic Model - First Solution

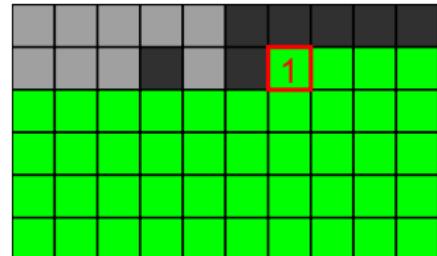
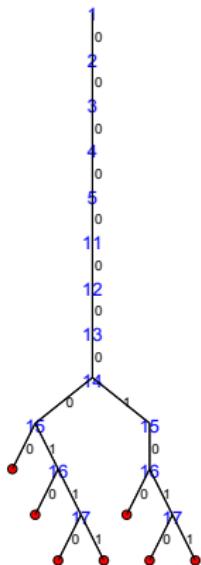


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

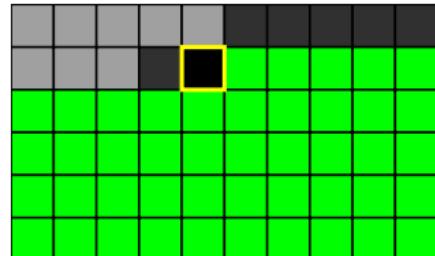
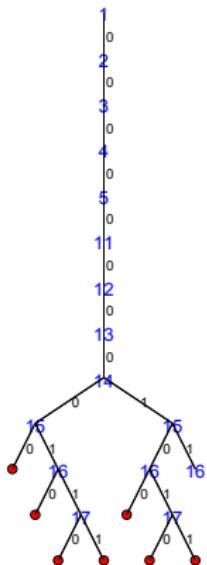


◀ Back to Start

▶ Skip Animation



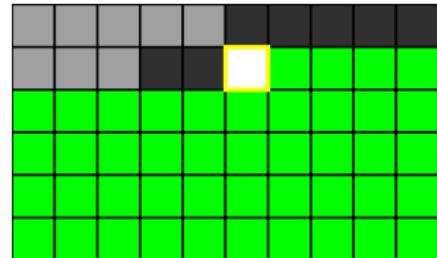
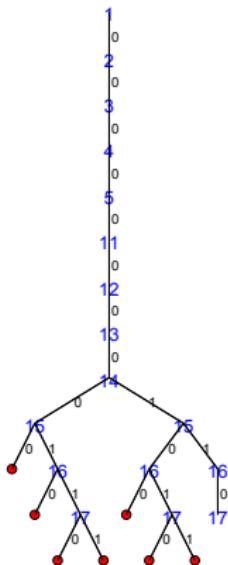
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

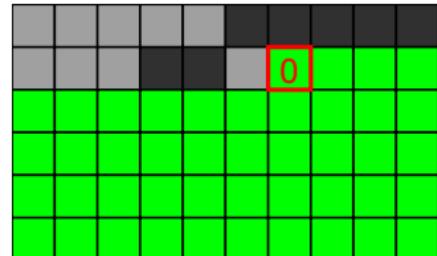
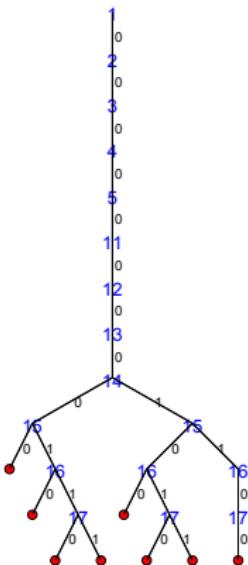
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

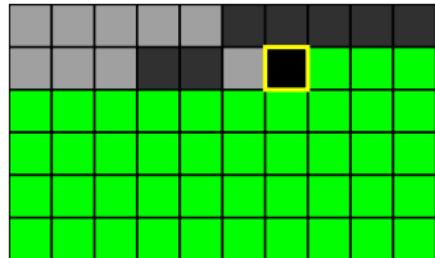
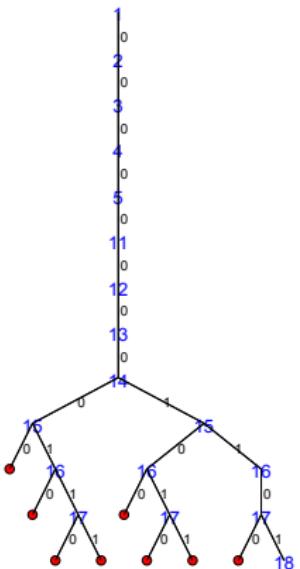
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

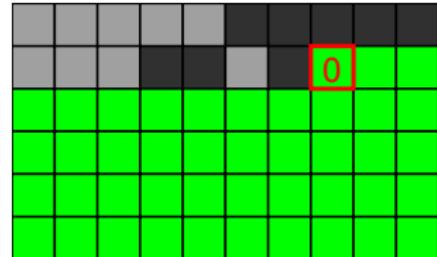
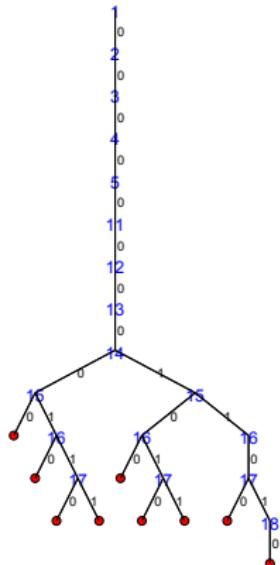
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

# Basic Model - First Solution

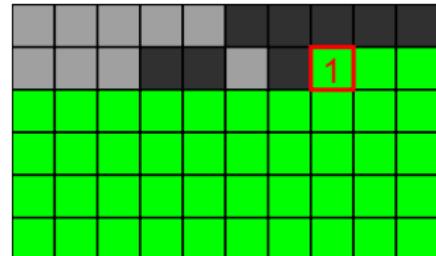
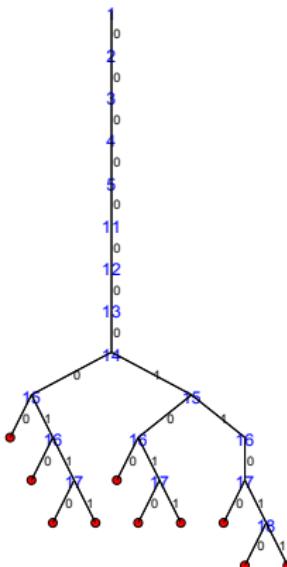


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

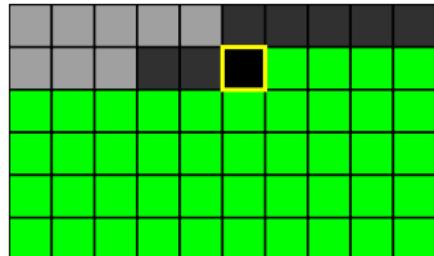
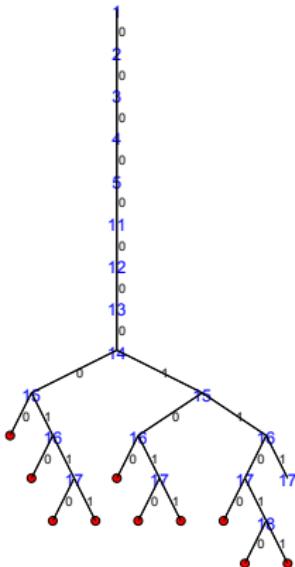


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

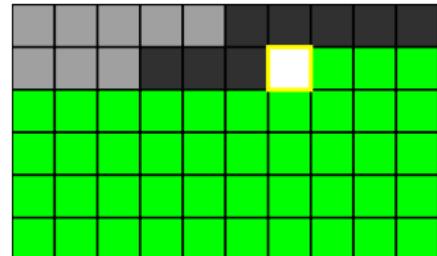
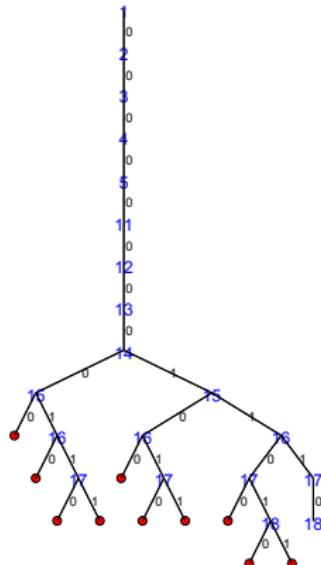


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

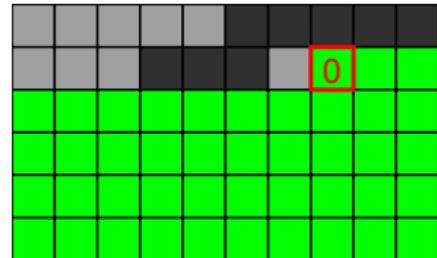
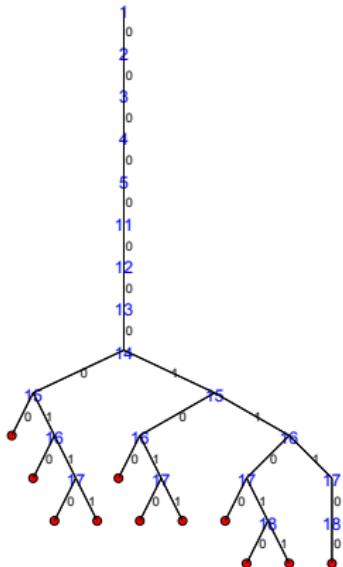


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

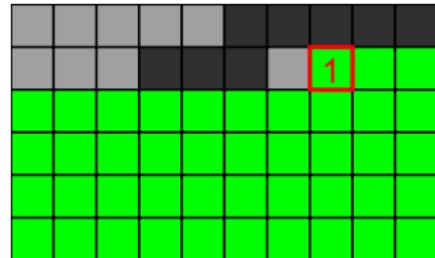
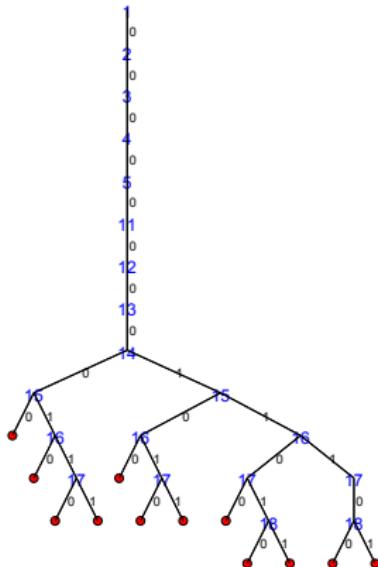


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

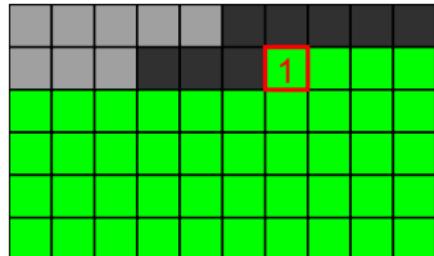
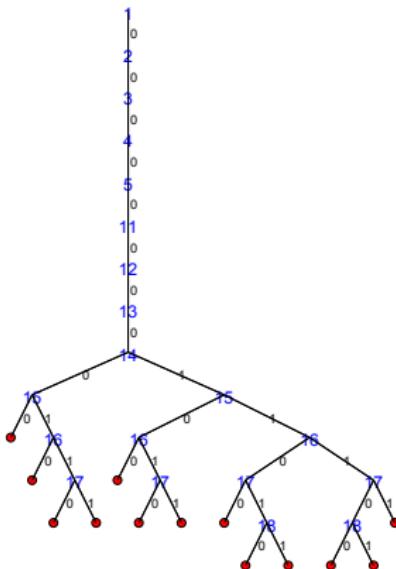


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

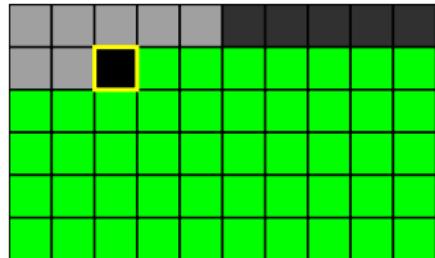
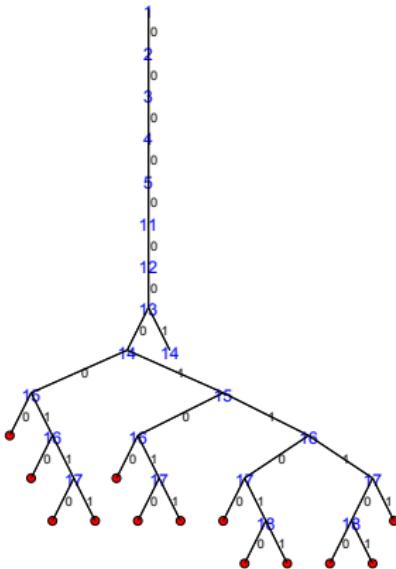


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

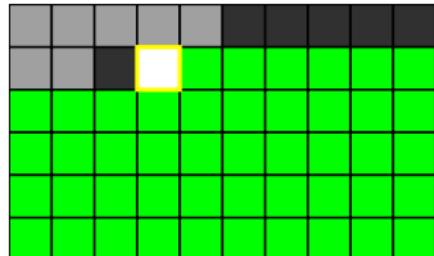
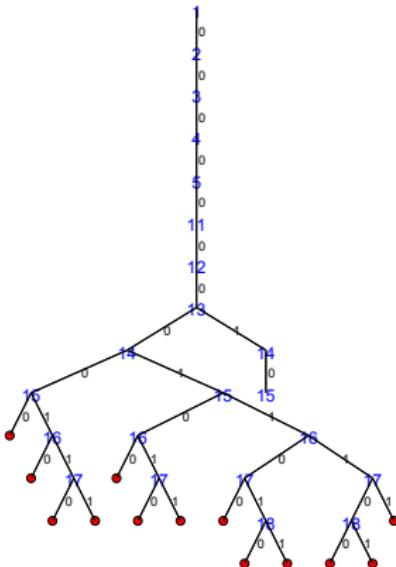


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

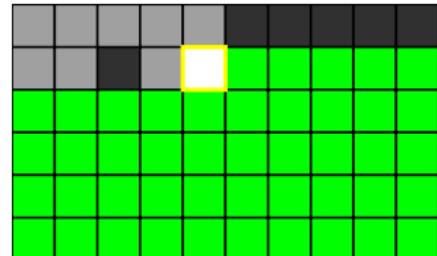
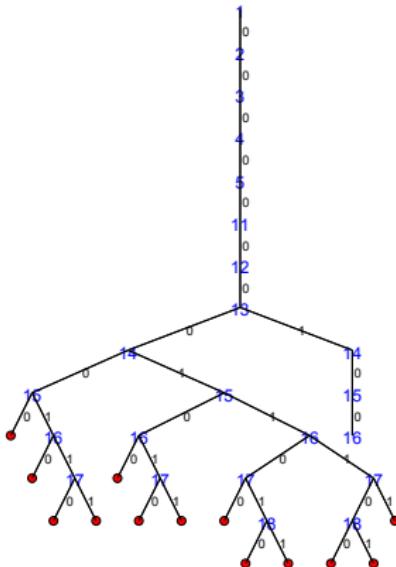


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

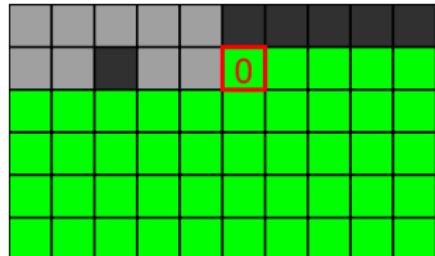
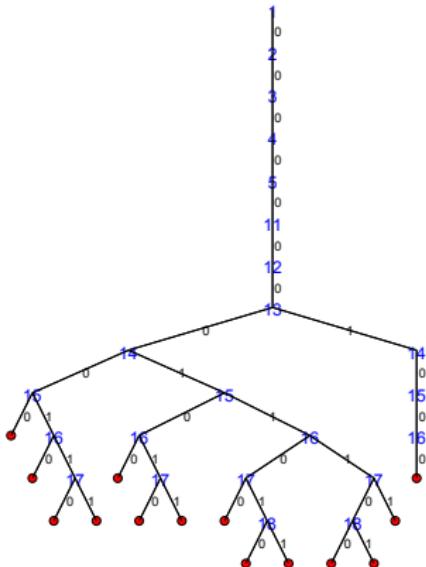


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

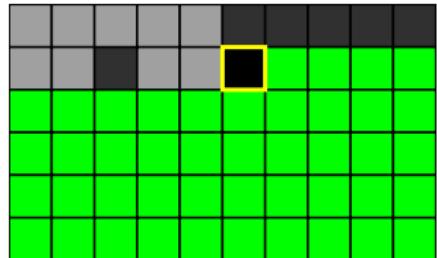
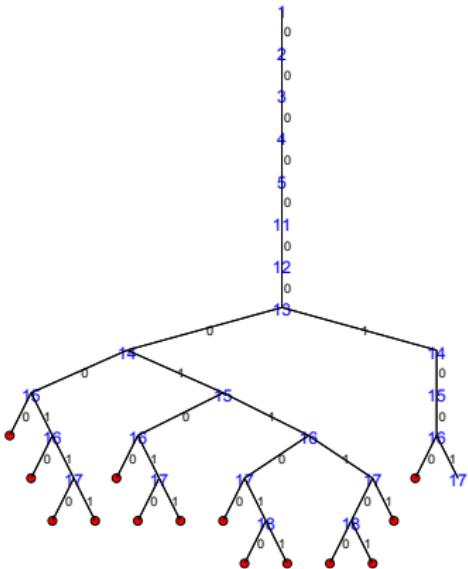


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

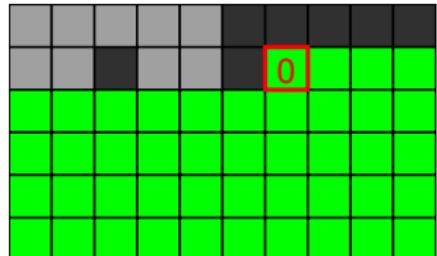
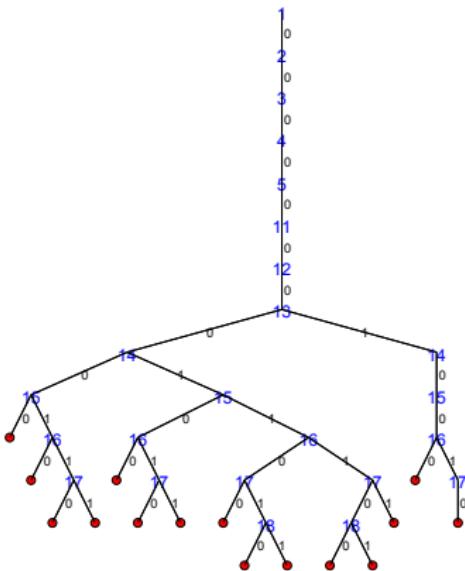


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

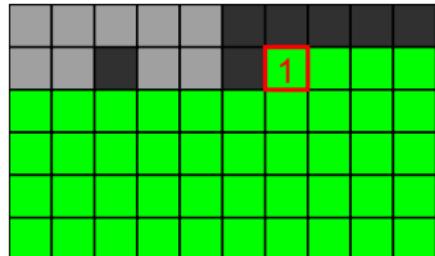
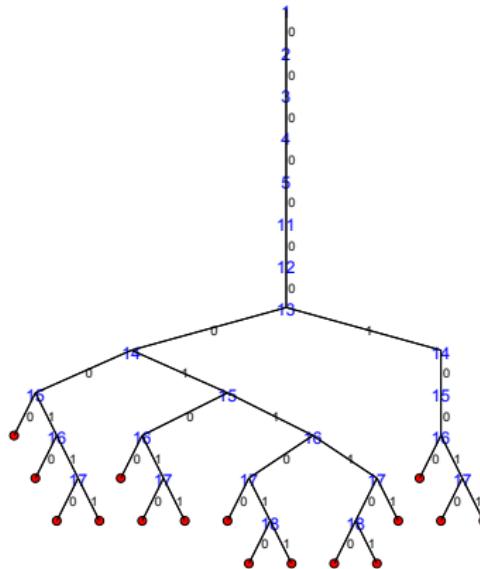


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

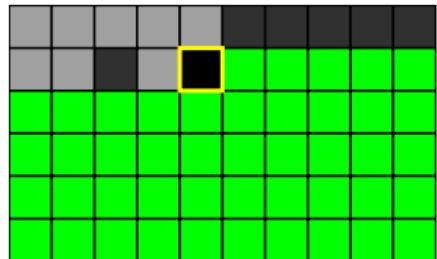
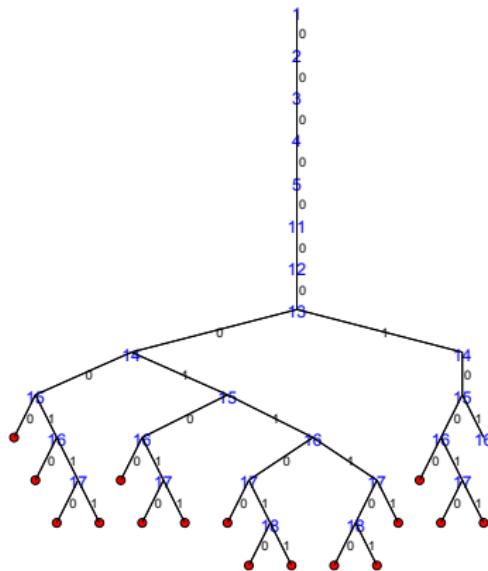


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

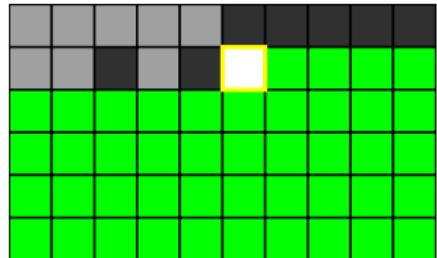
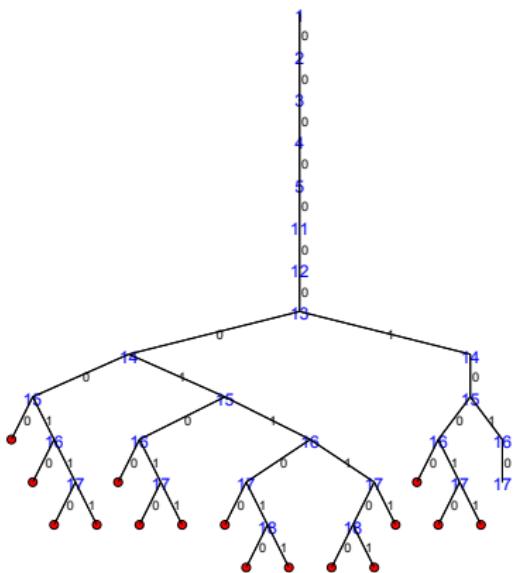


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

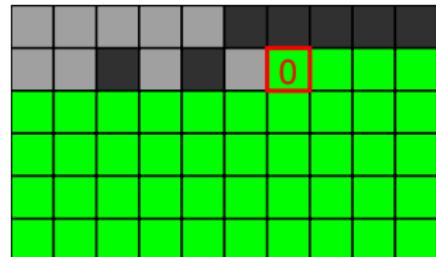
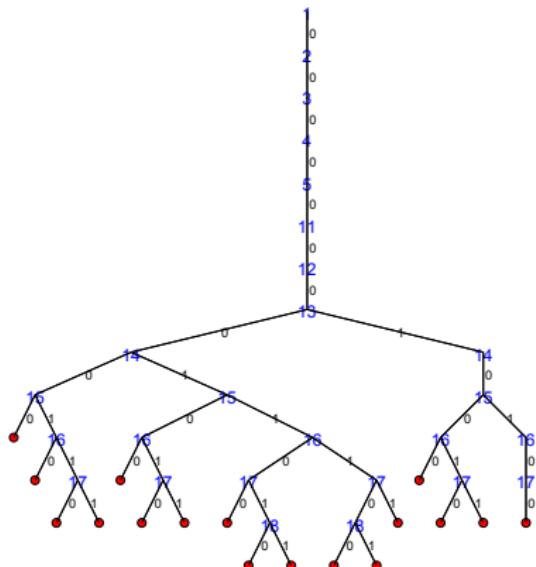


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

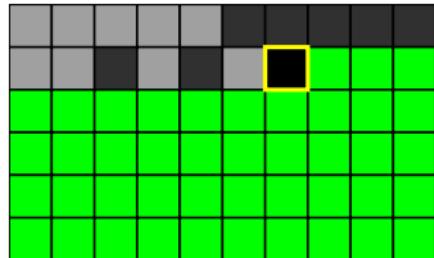
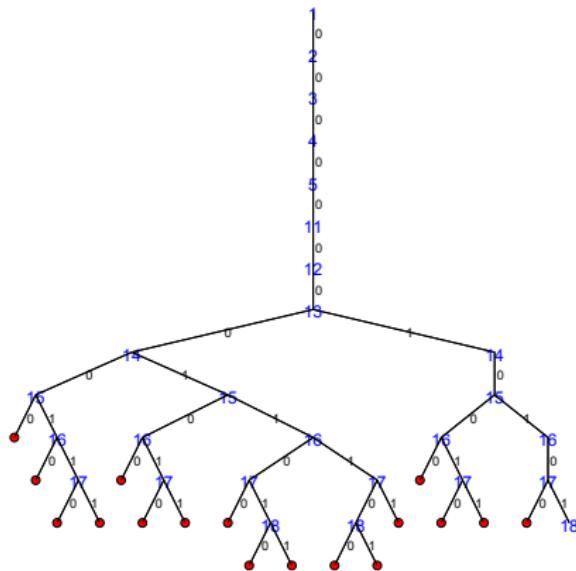


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

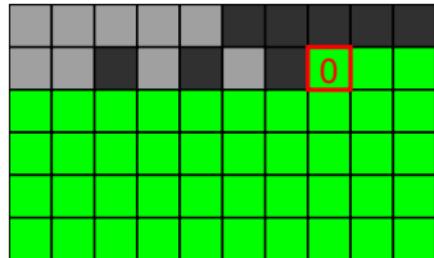
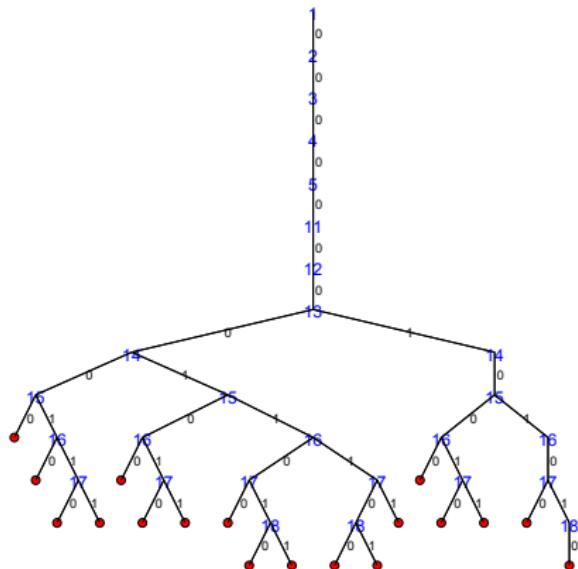


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

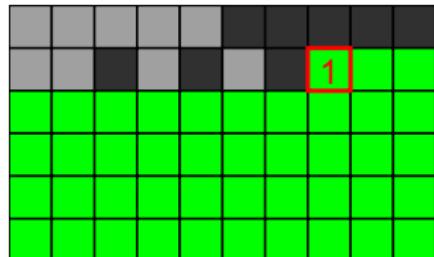
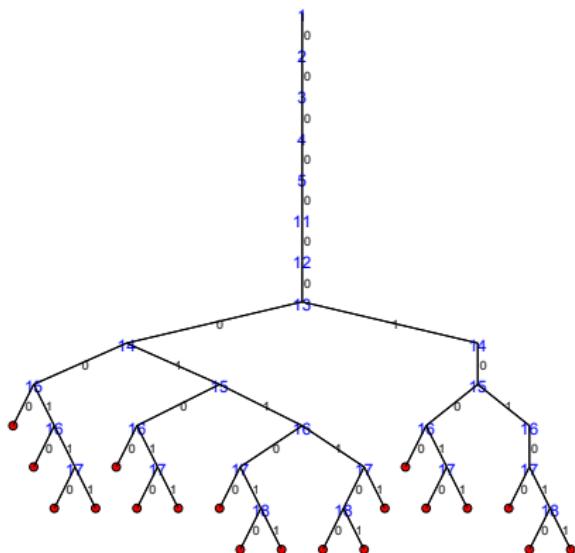


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

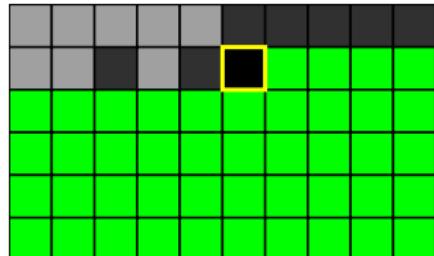
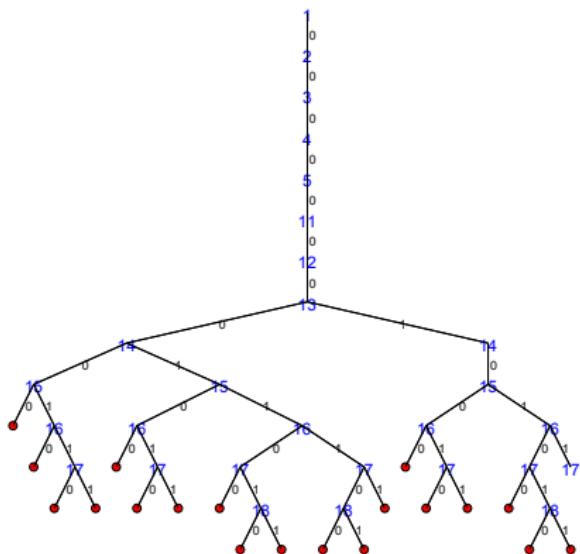


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

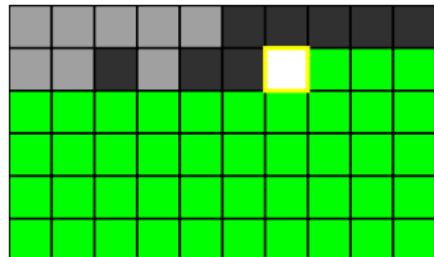
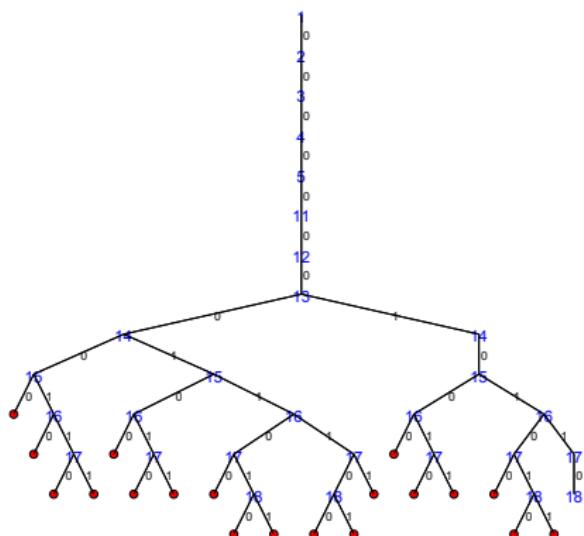


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

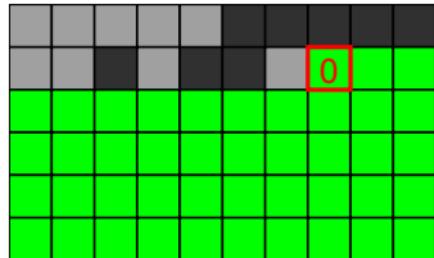
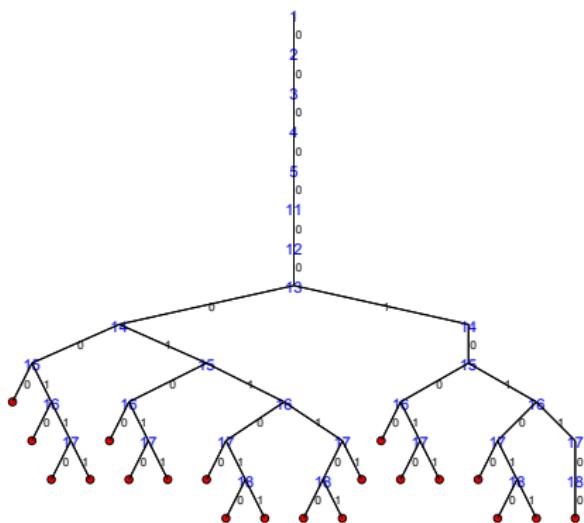


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

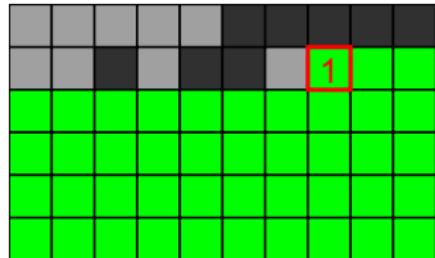
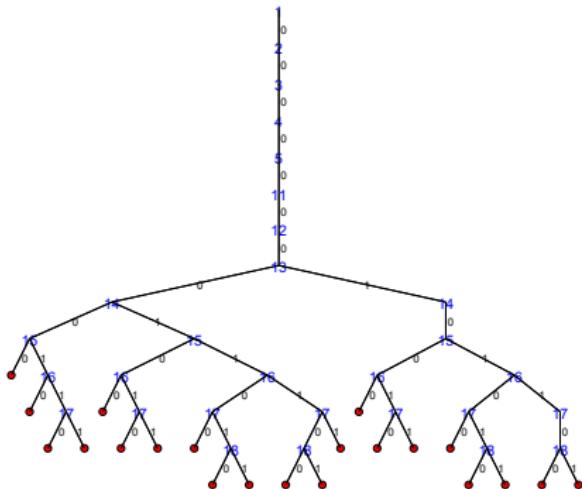


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

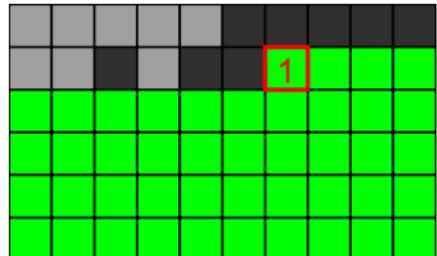
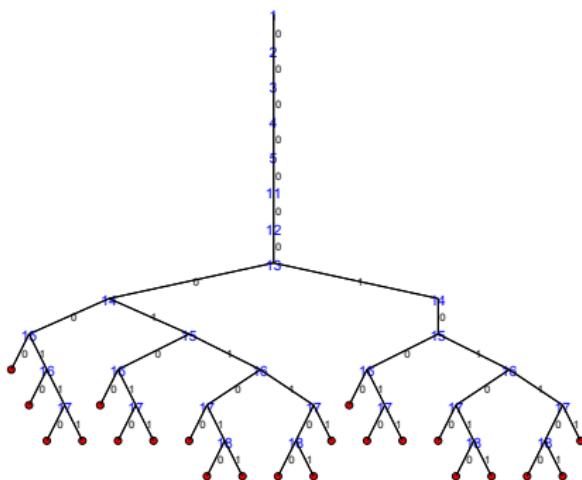


◀ Back to Start

► Skip Animation



# Basic Model - First Solution

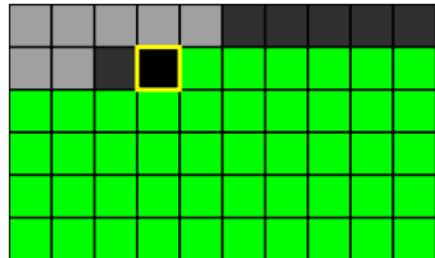
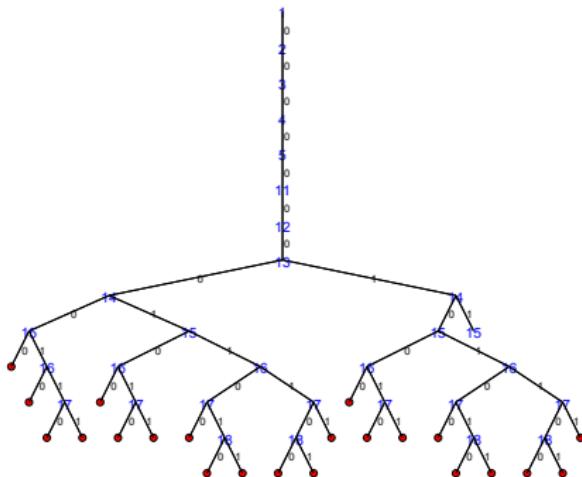


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

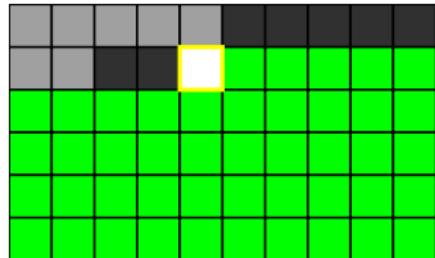
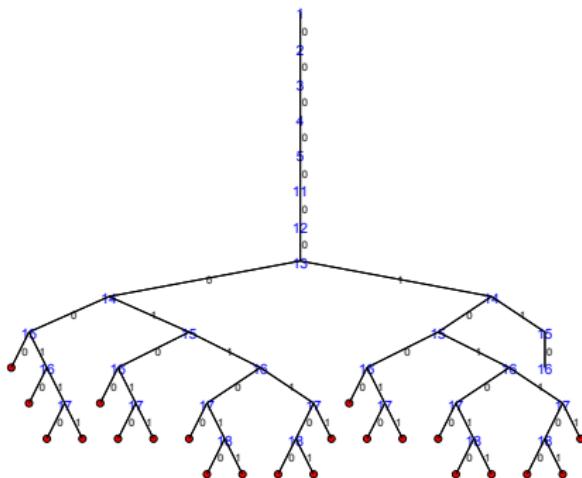


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

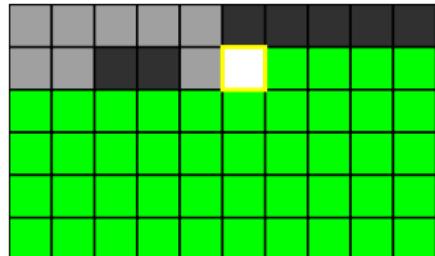
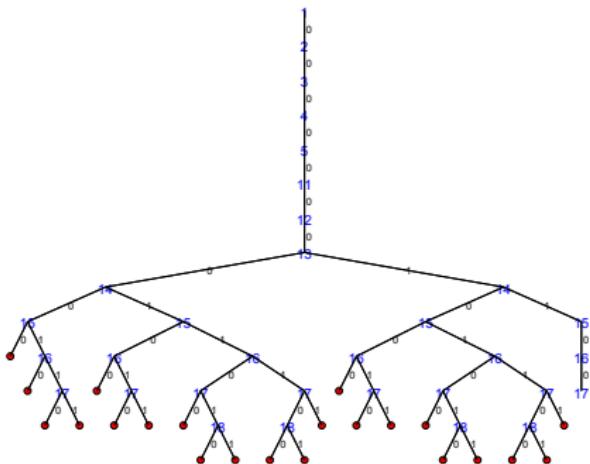


◀ Back to Start

► Skip Animation



# Basic Model - First Solution

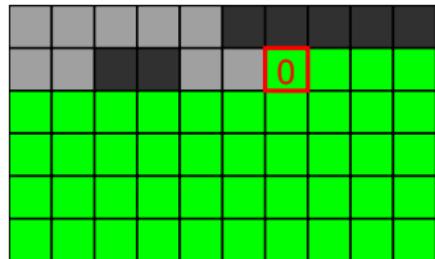
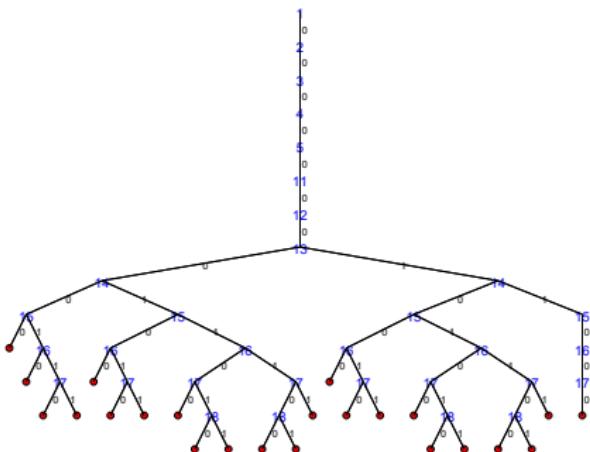


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

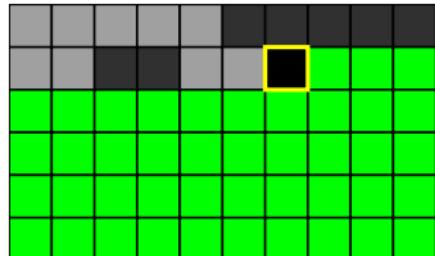
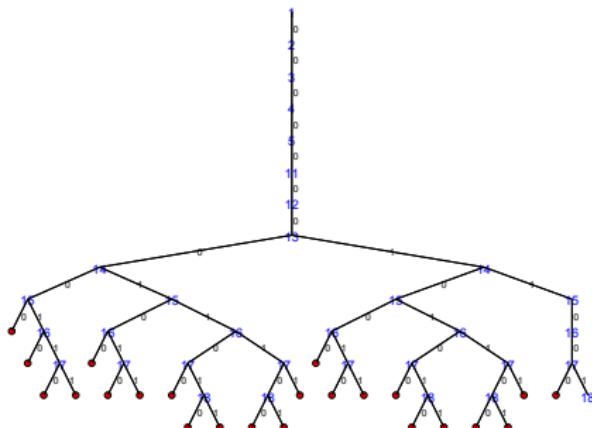


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

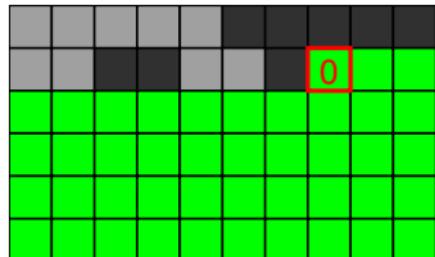
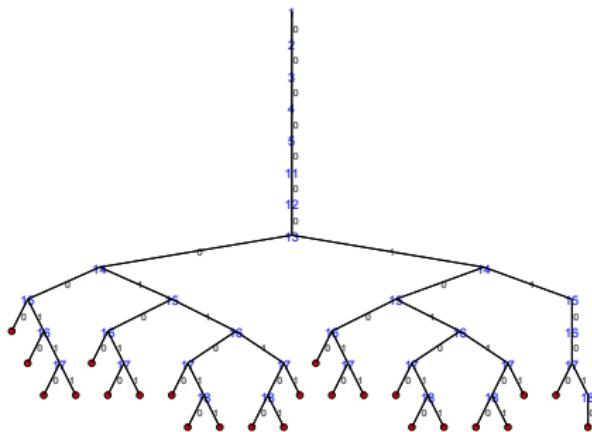


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

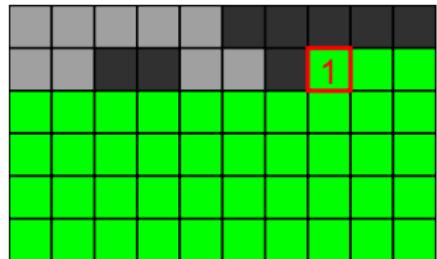
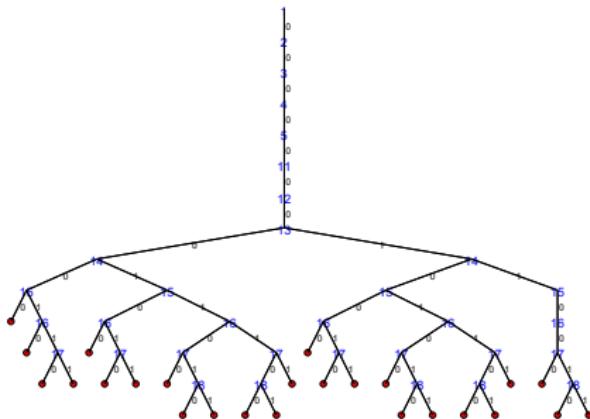


◀ Back to Start

► Skip Animation



# Basic Model - First Solution

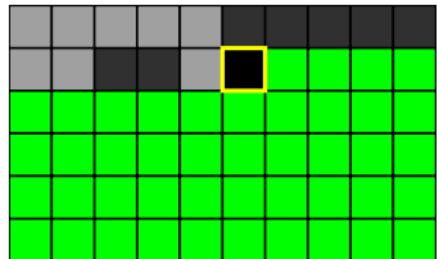
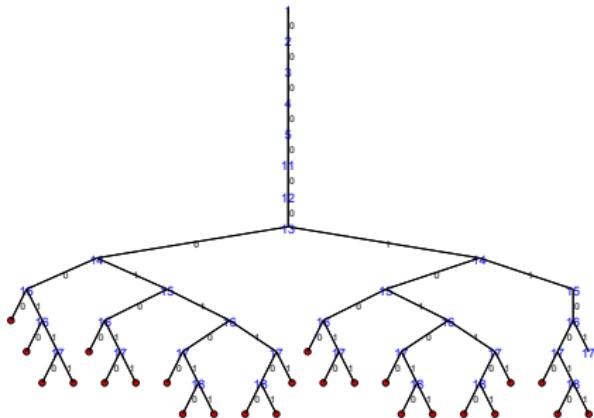


◀ Back to Start

► Skip Animation



# Basic Model - First Solution

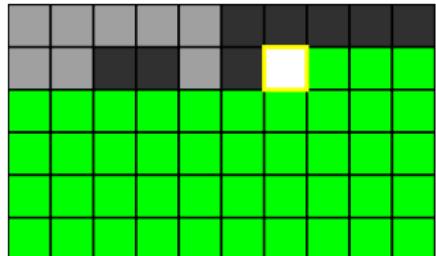
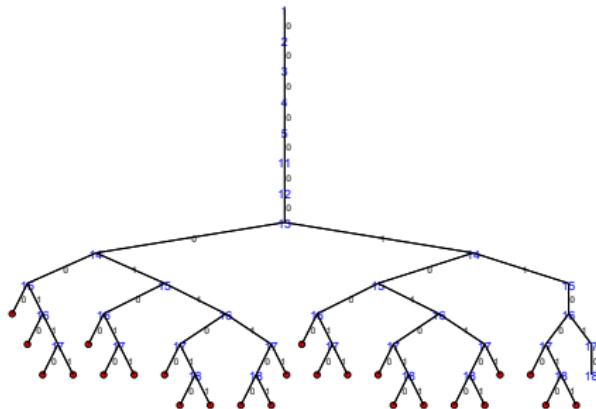


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

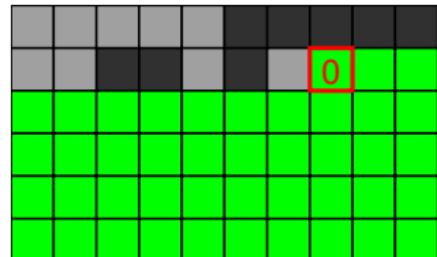
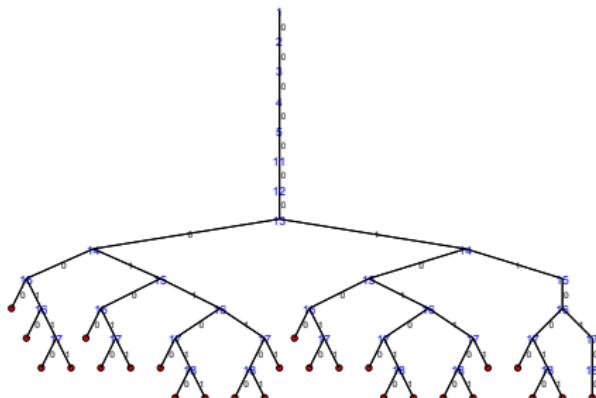


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

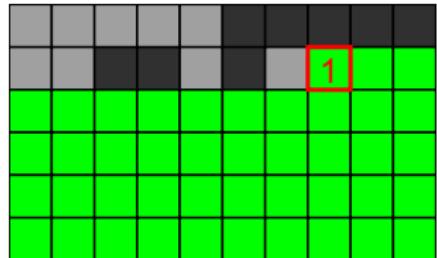
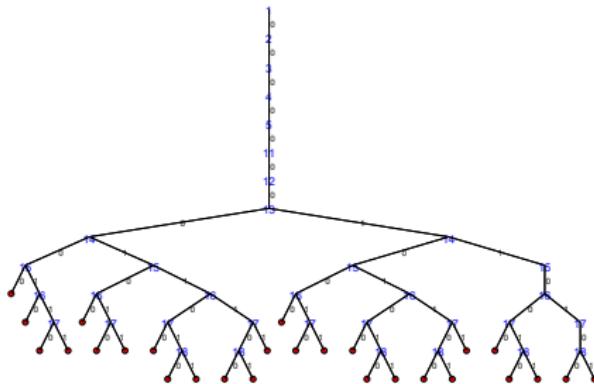


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

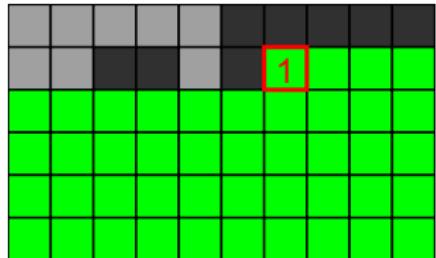
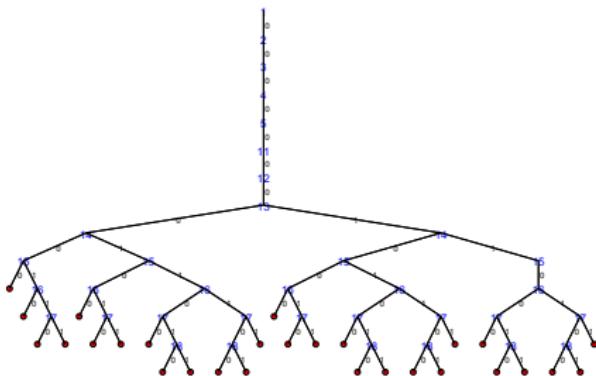


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

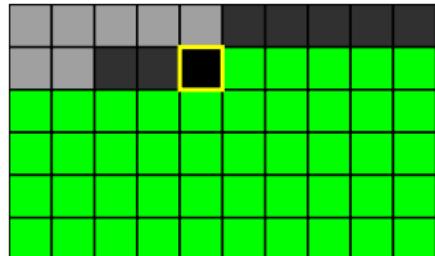
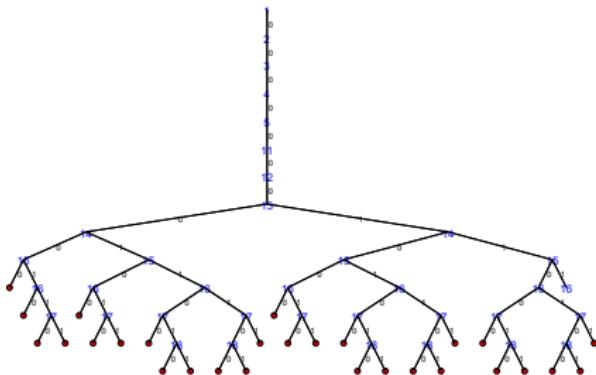


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

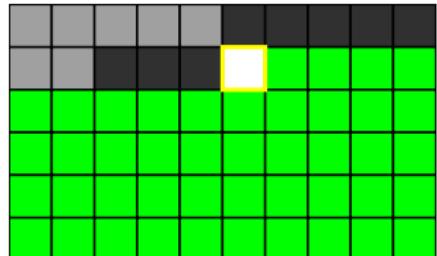
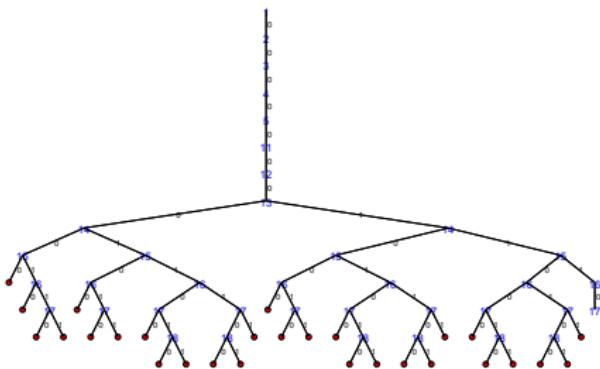


◀ Back to Start

▶ Skip Animation



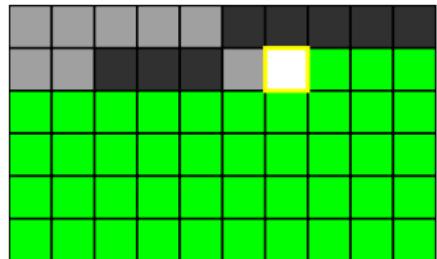
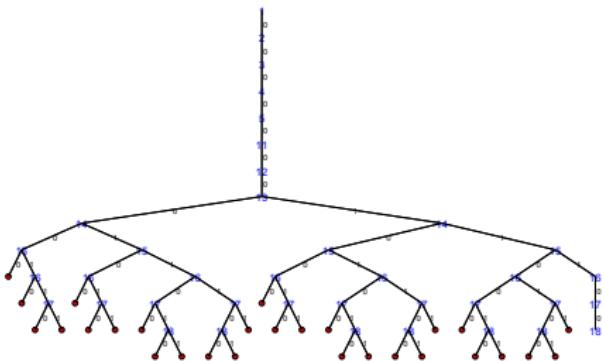
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

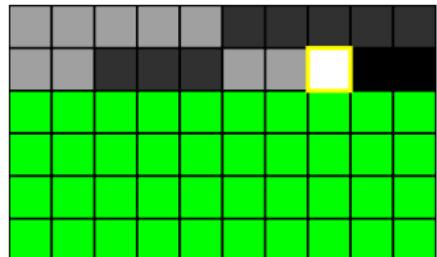
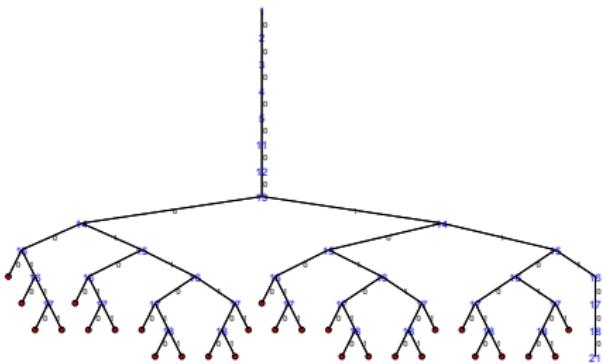
# Basic Model - First Solution



◀ Back to Start

► Skip Animation

# Basic Model - First Solution

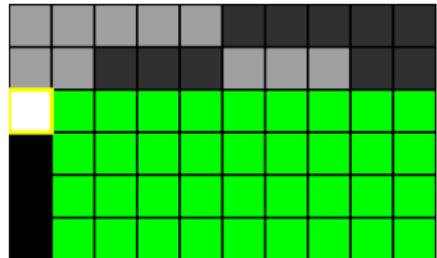
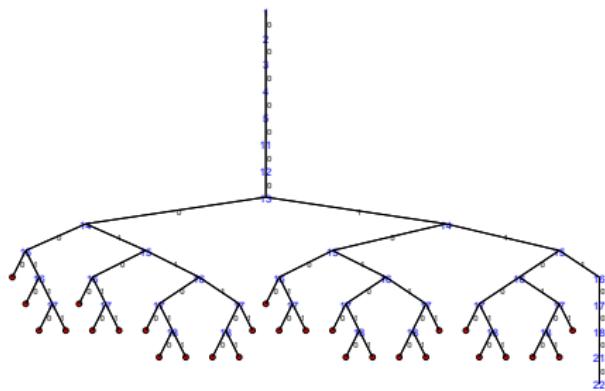


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

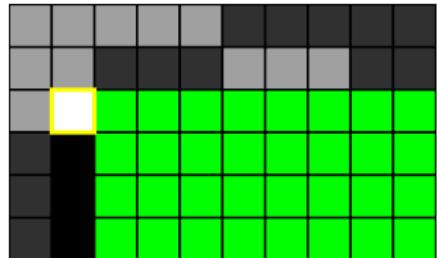
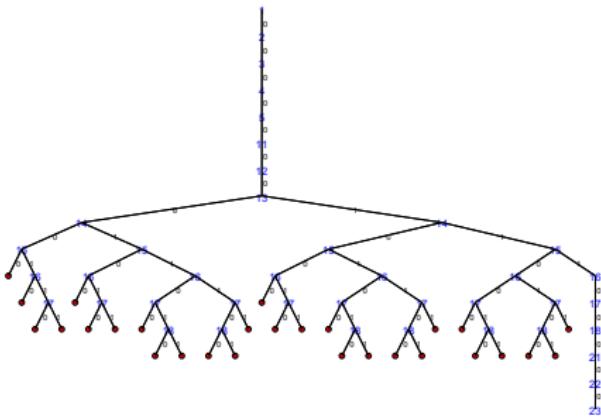


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

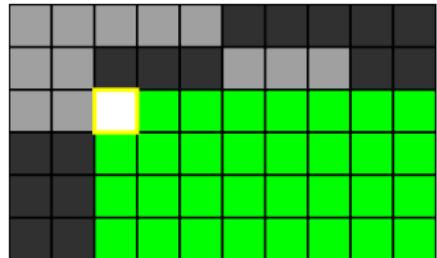
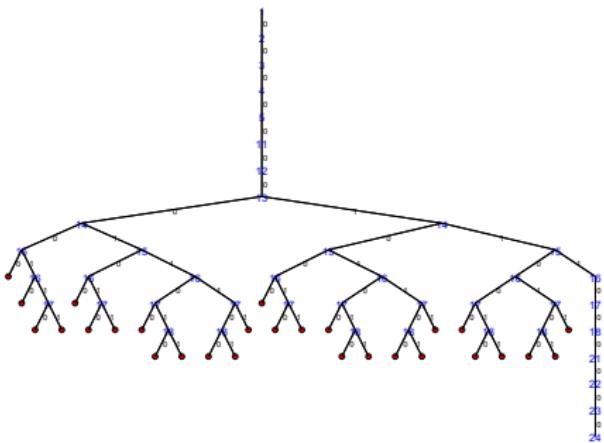


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

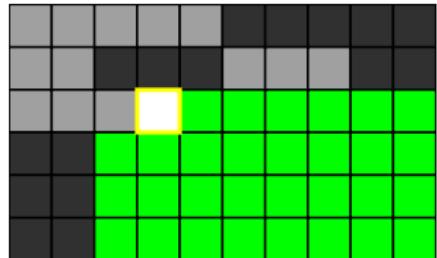
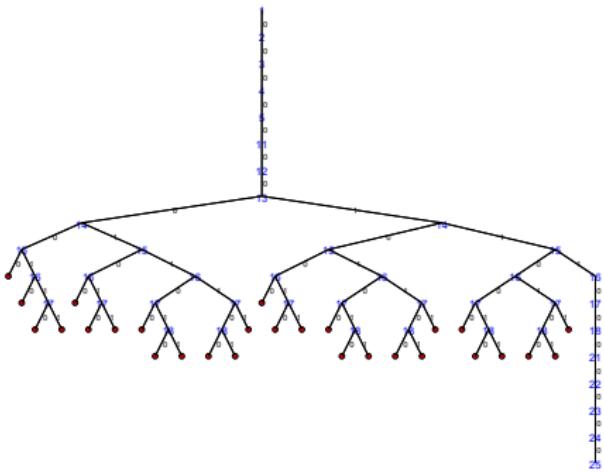


◀ Back to Start

► Skip Animation



# Basic Model - First Solution

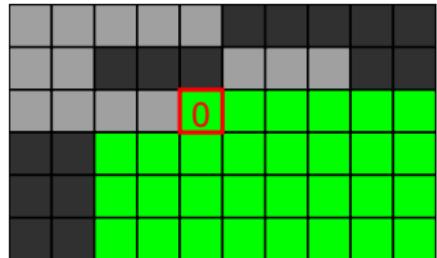
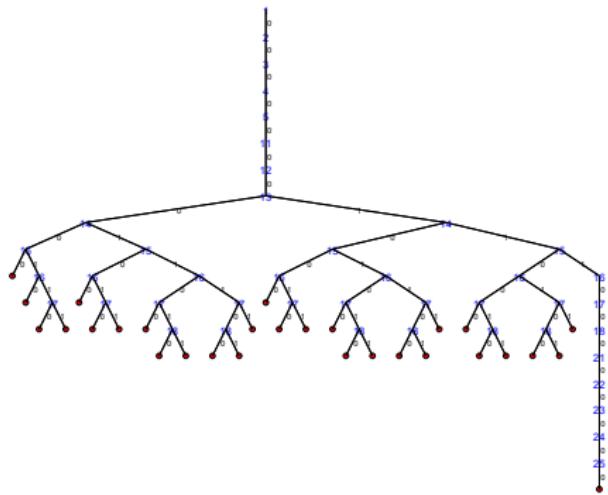


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

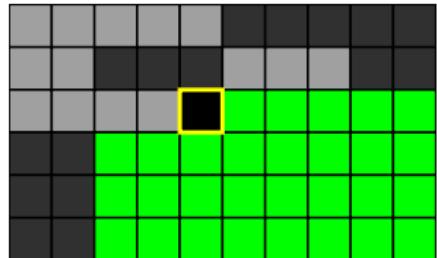
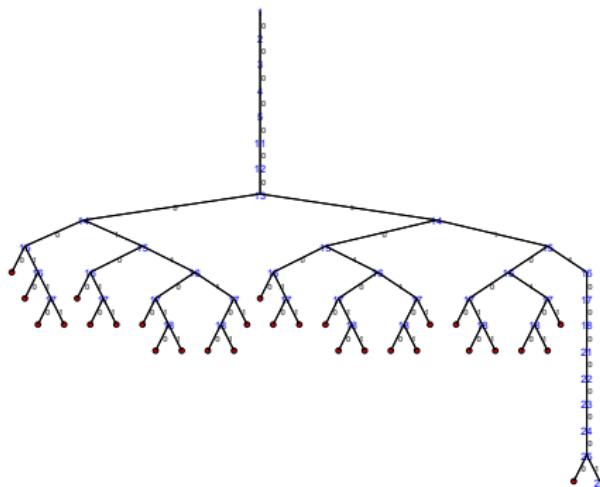


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

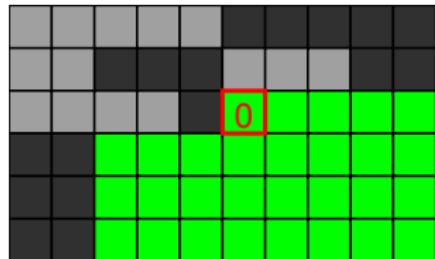
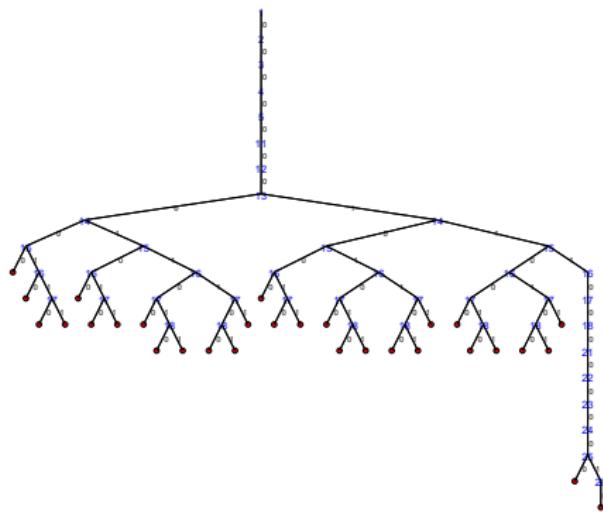


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

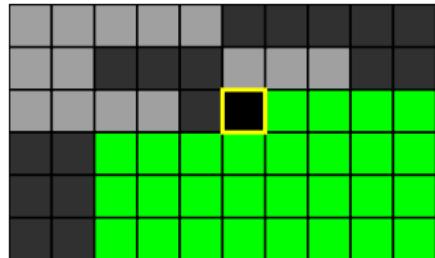
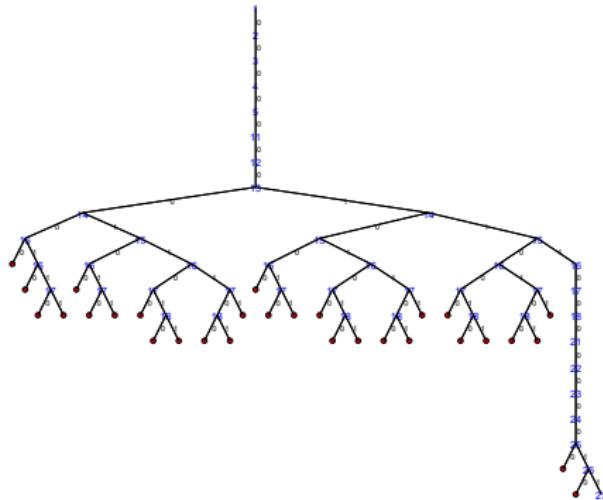


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

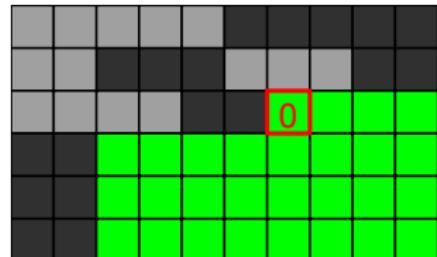
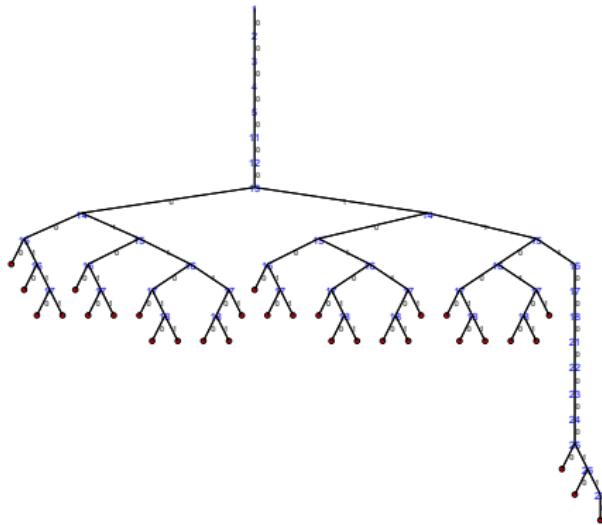


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

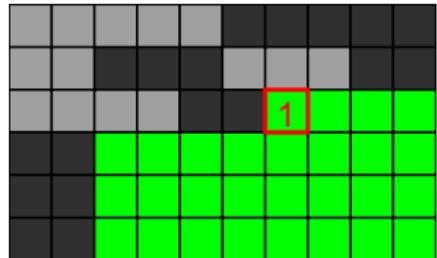
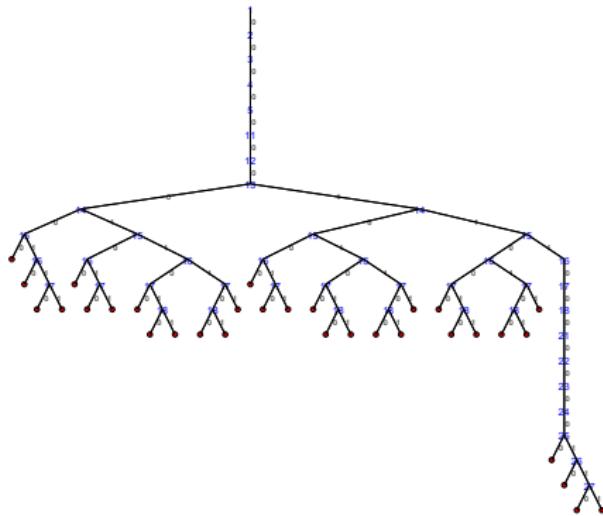


◀ Back to Start

► Skip Animation



# Basic Model - First Solution

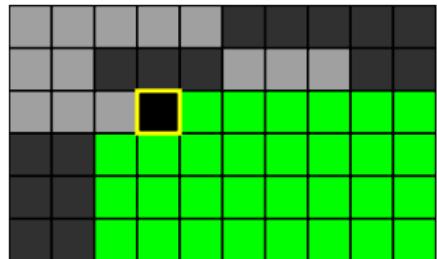
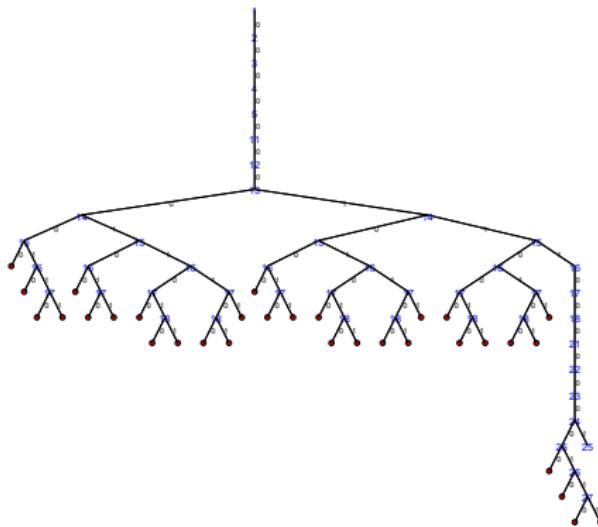


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

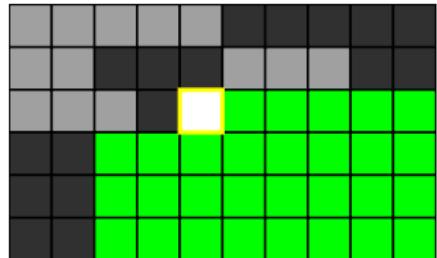
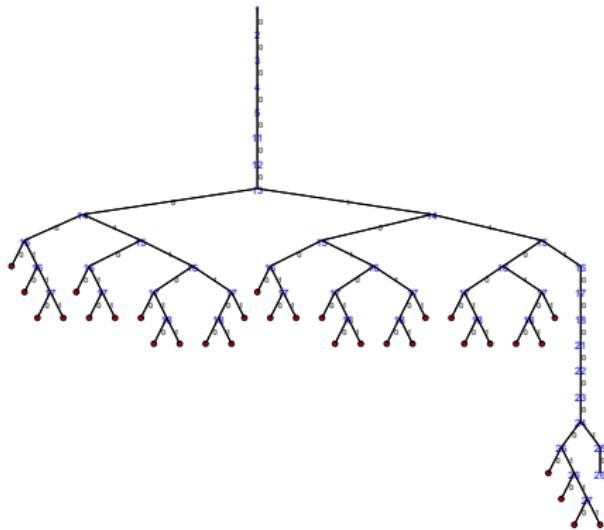


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

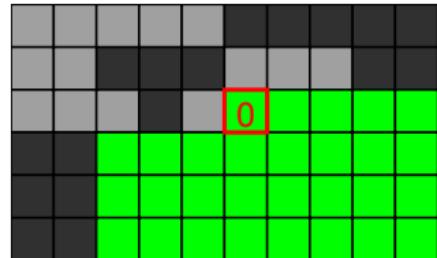
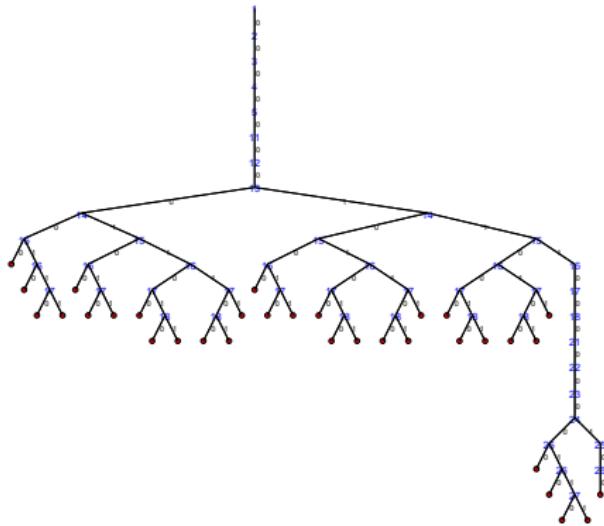


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

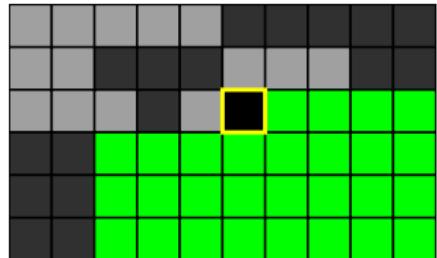
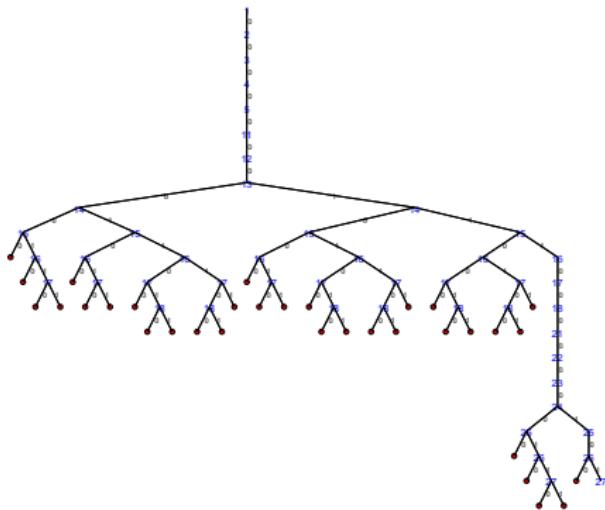


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

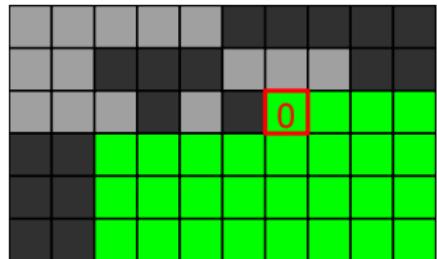
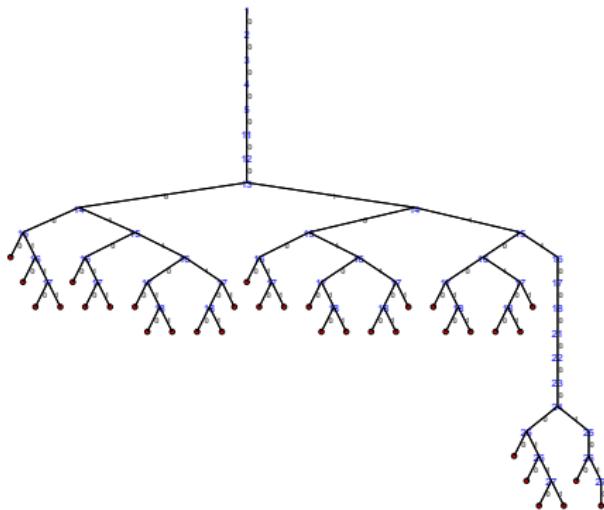


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

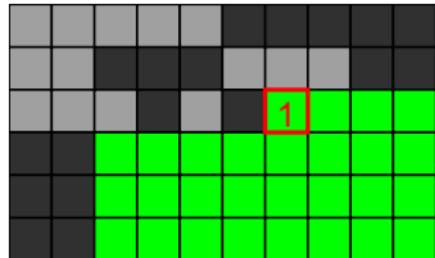
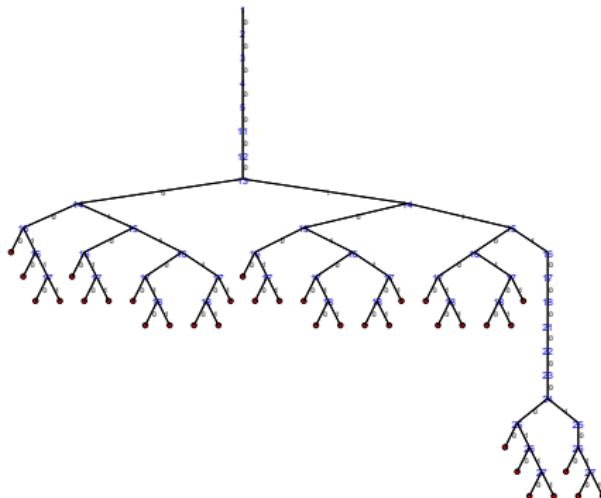


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

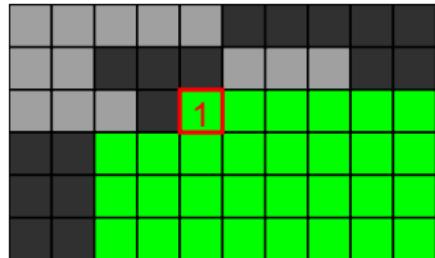
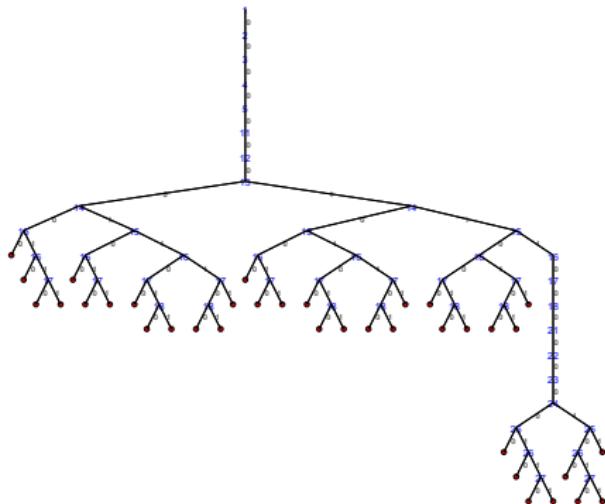


◀ Back to Start

► Skip Animation



# Basic Model - First Solution

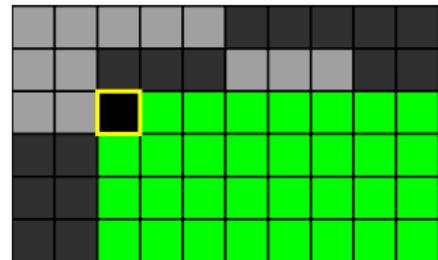
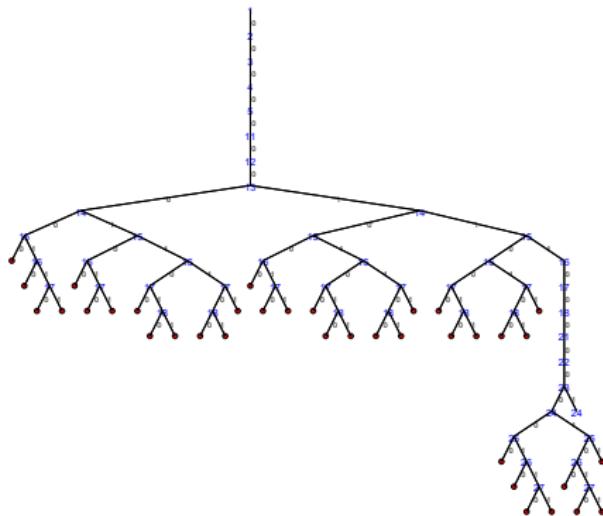


◀ Back to Start

▶ Skip Animation



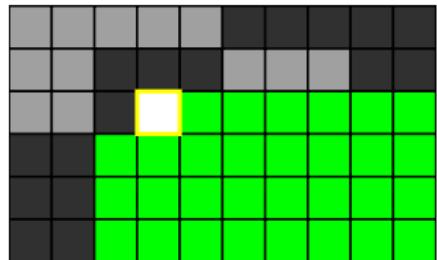
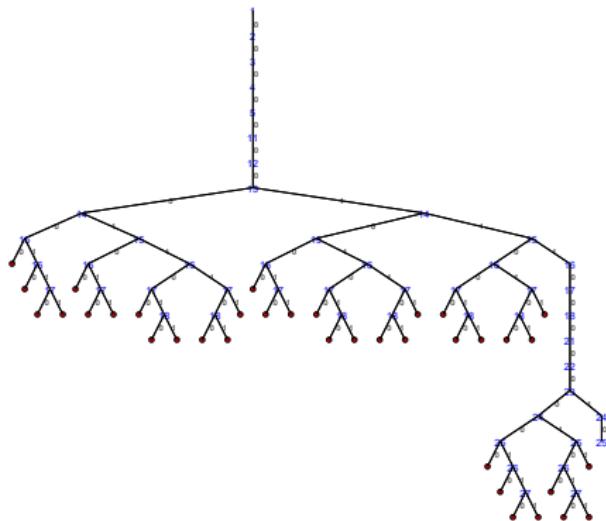
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

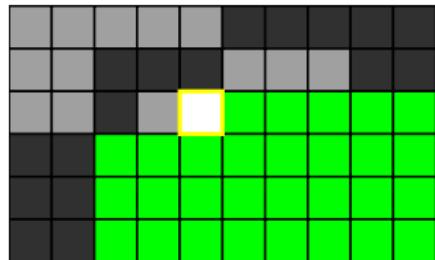
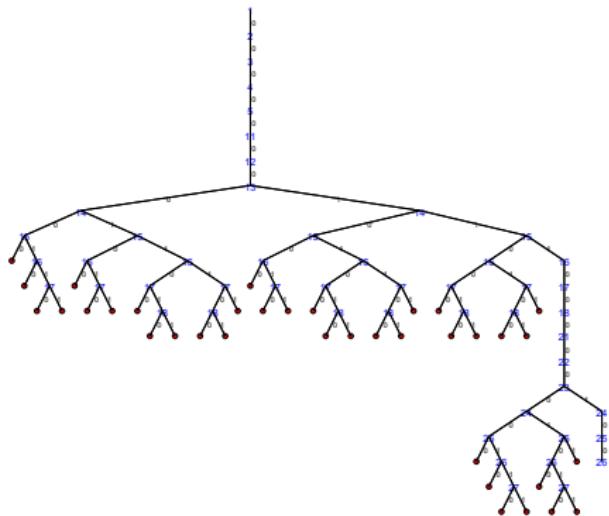
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

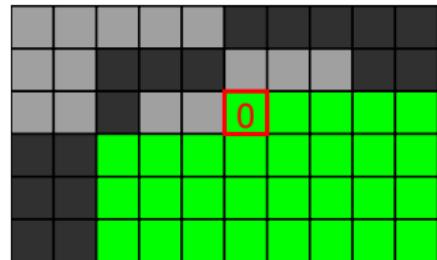
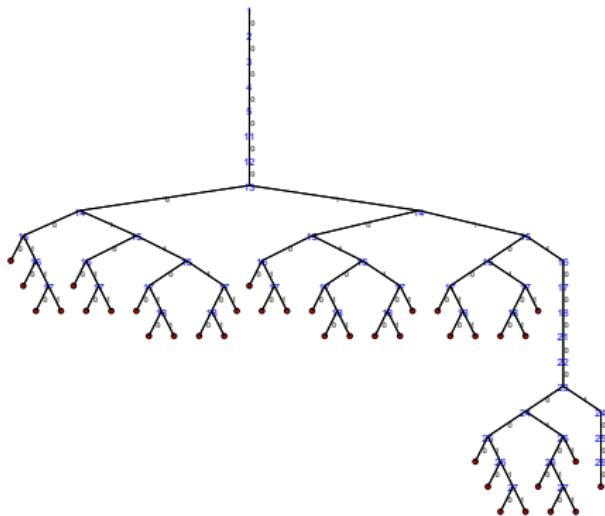
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

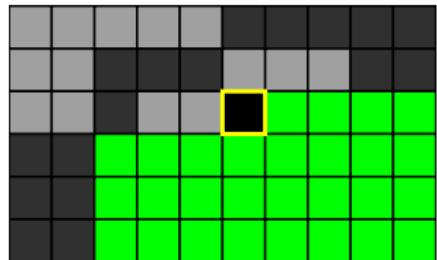
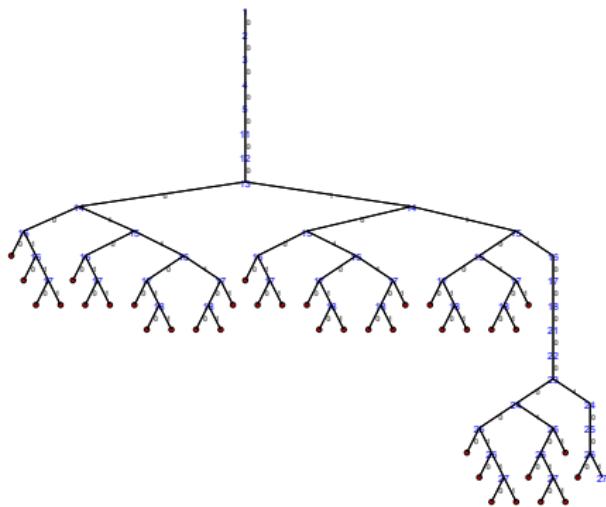
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

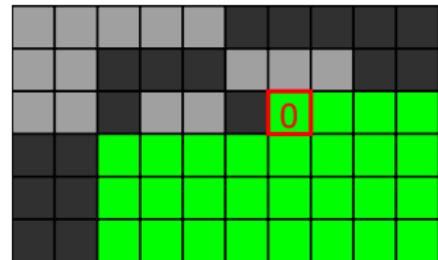
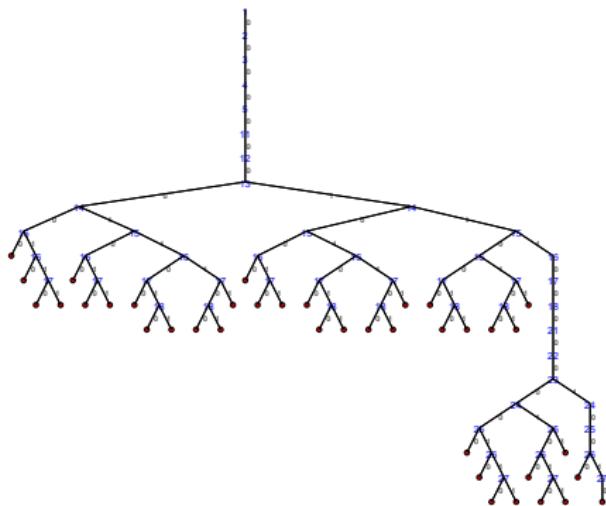
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

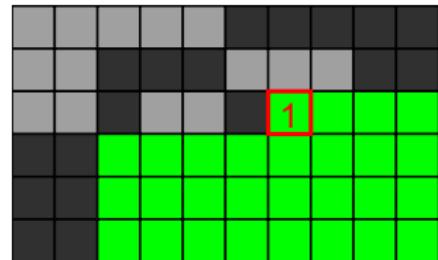
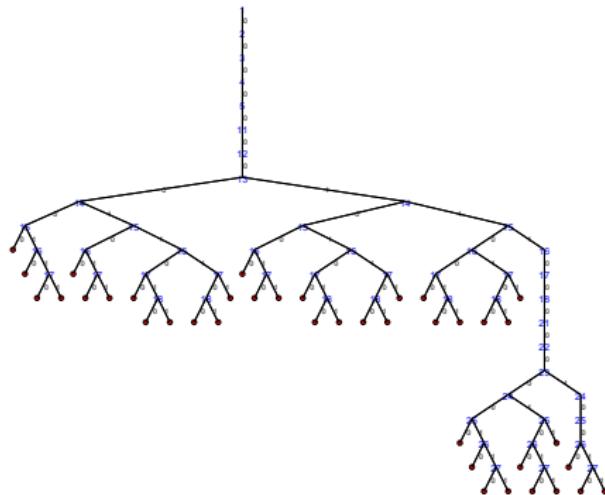
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

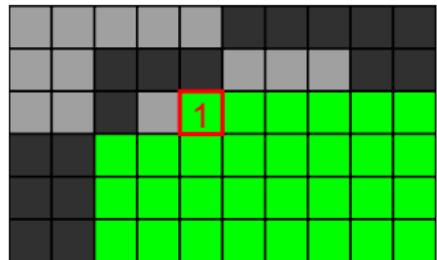
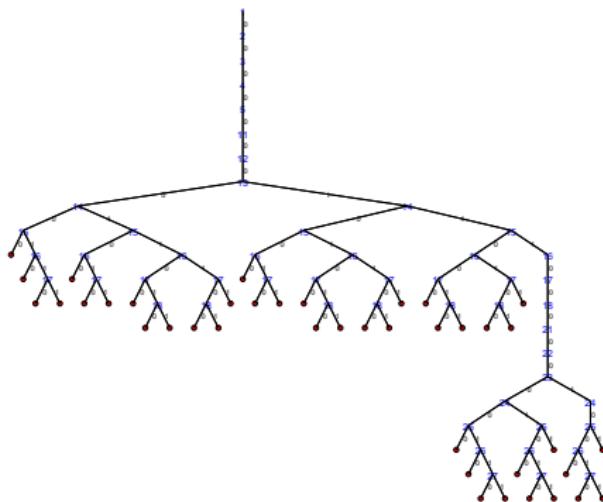
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

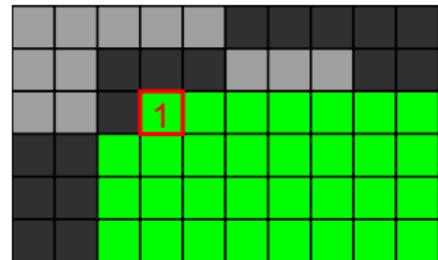
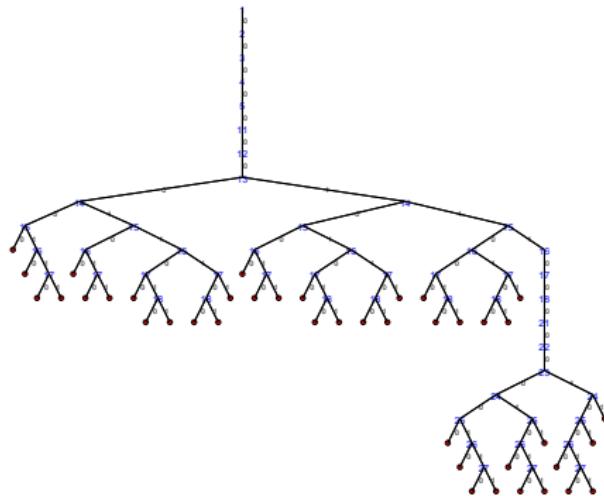
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

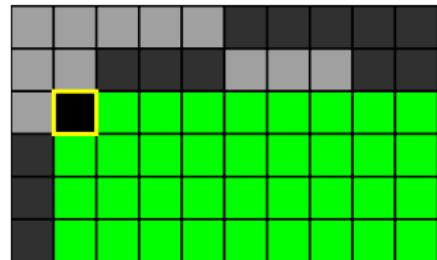
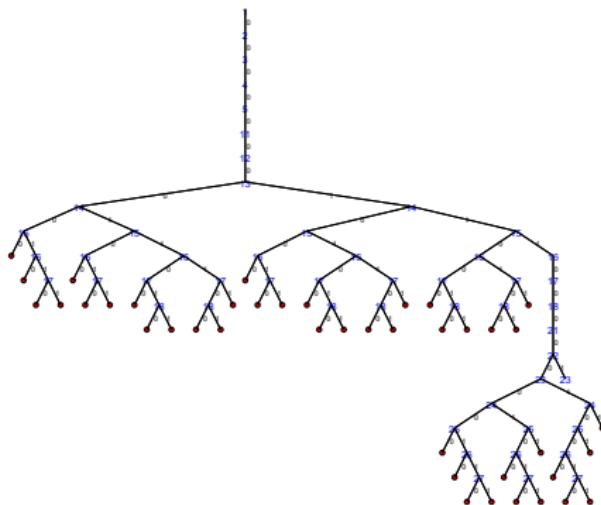
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

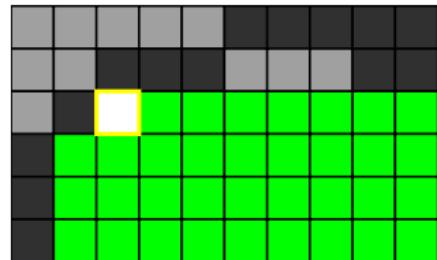
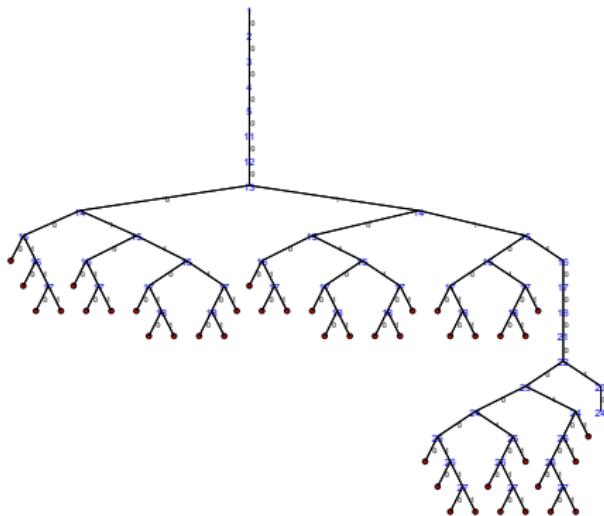
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

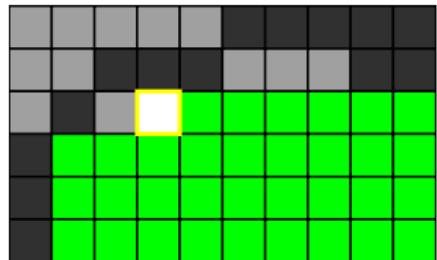
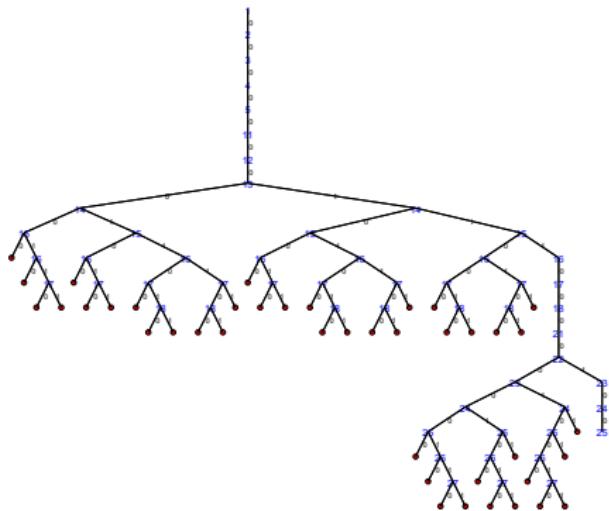
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

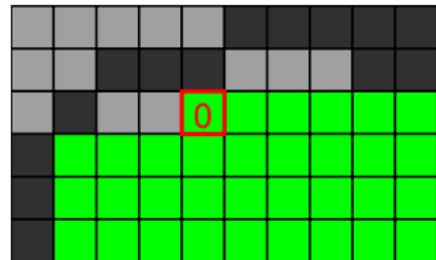
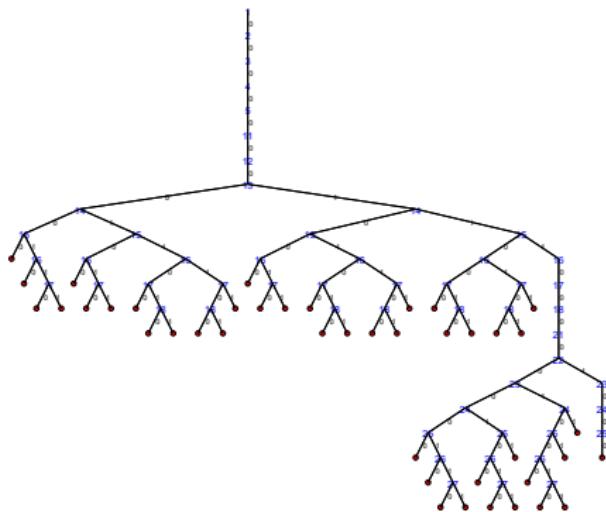
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

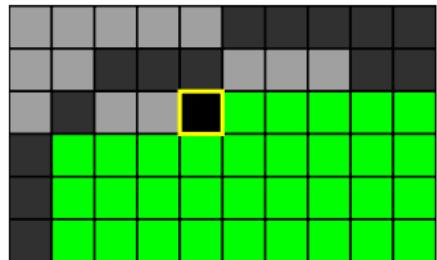
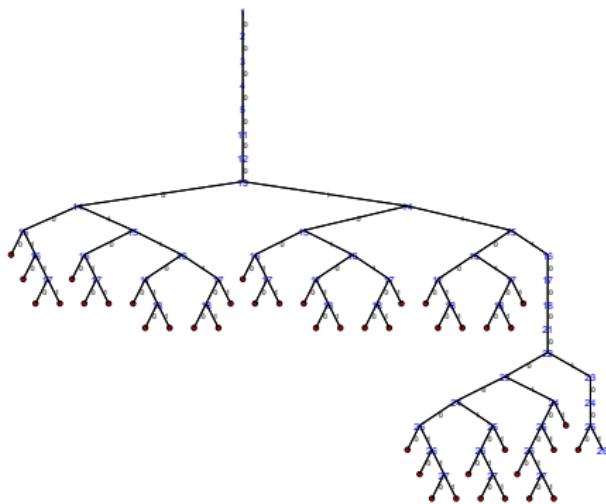
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

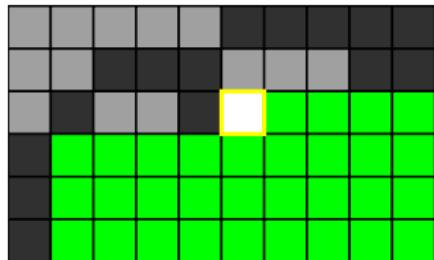
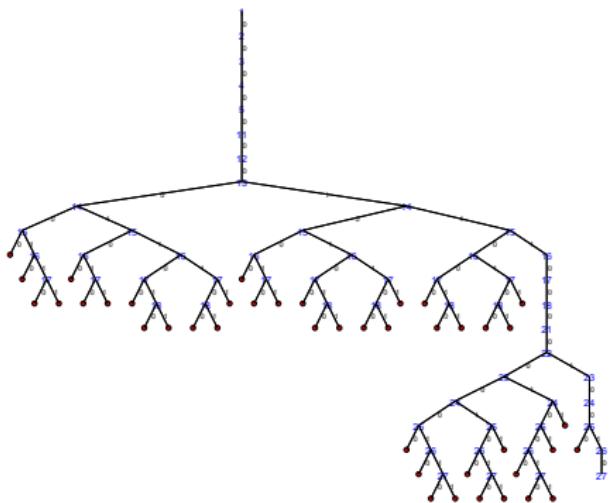
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

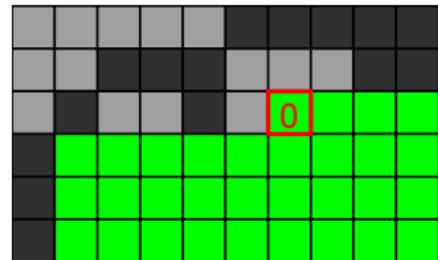
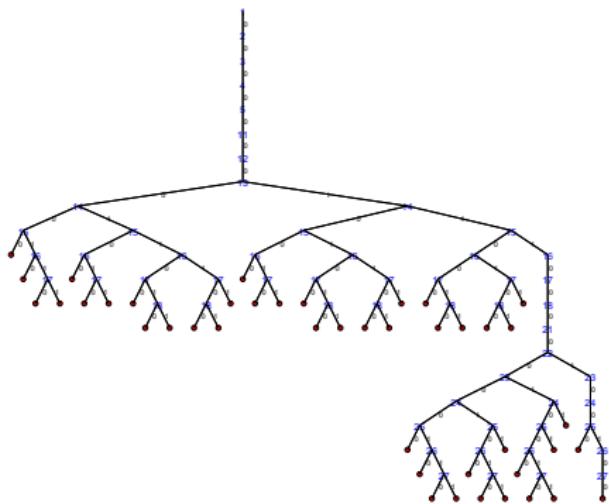
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

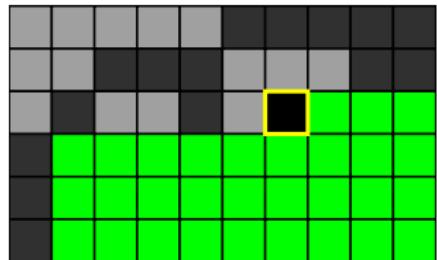
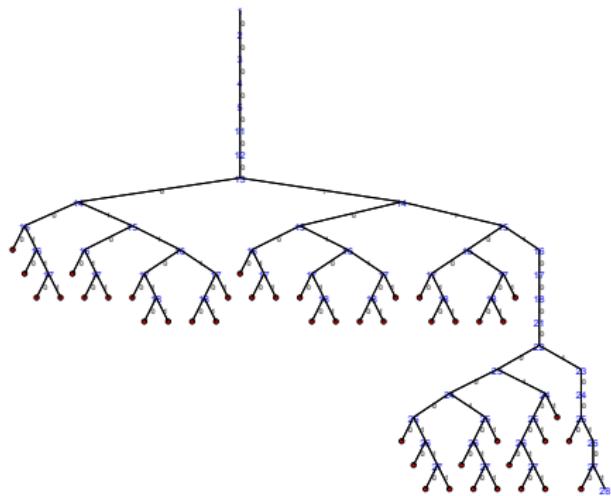
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

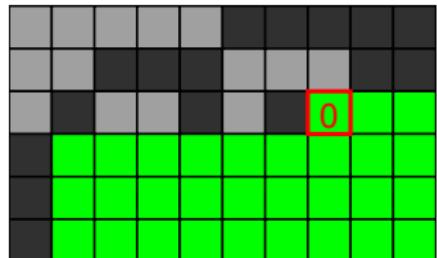
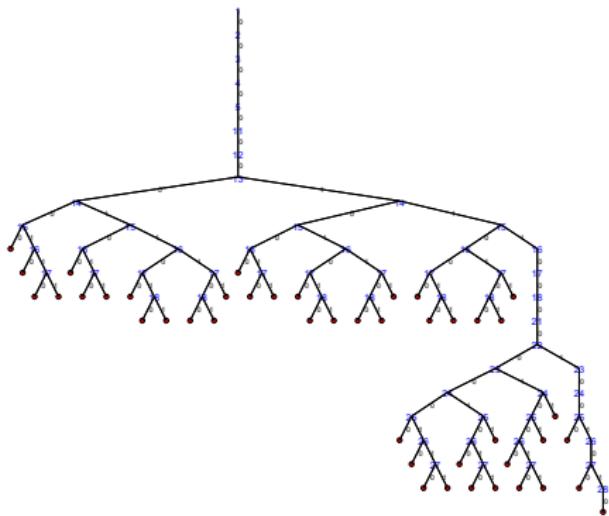
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

# Basic Model - First Solution

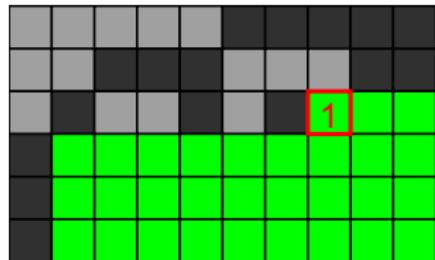
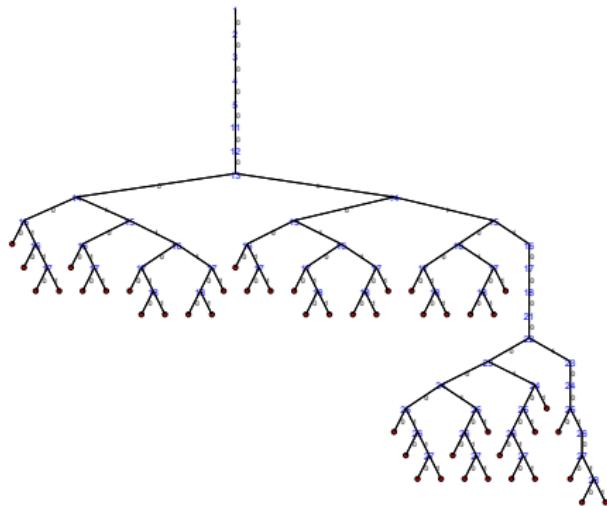


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

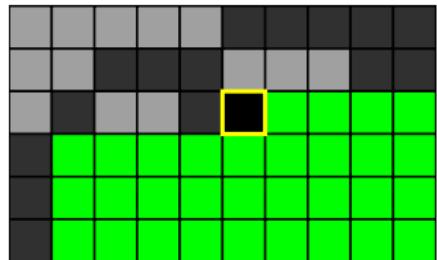
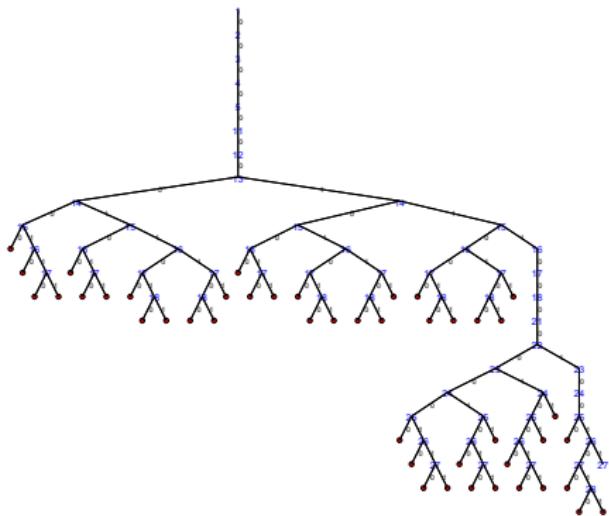


◀ Back to Start

▶ Skip Animation



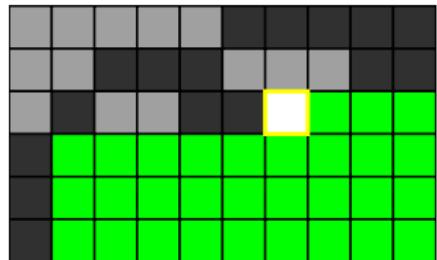
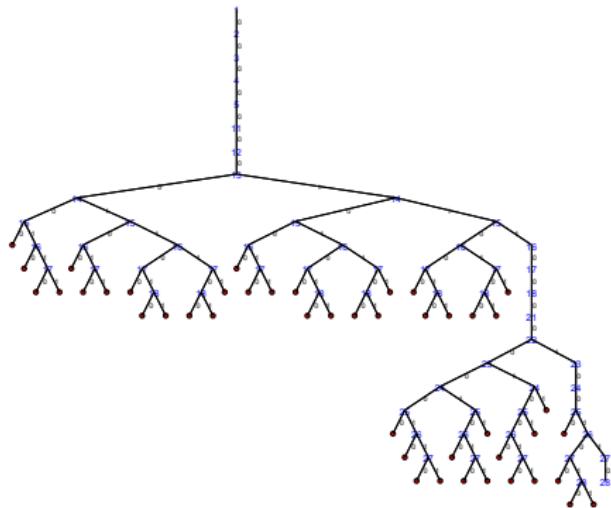
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

# Basic Model - First Solution

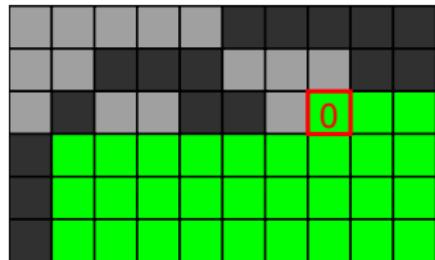
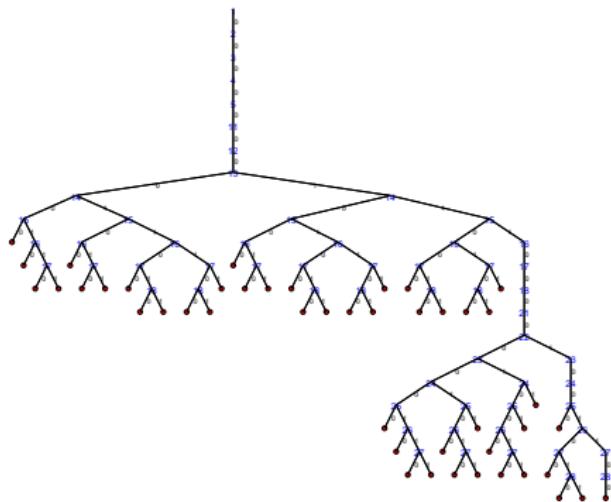


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

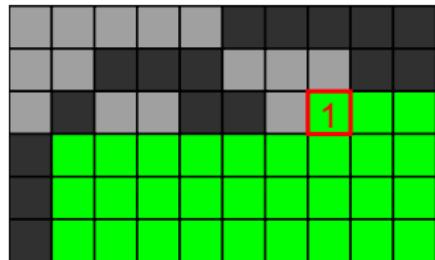
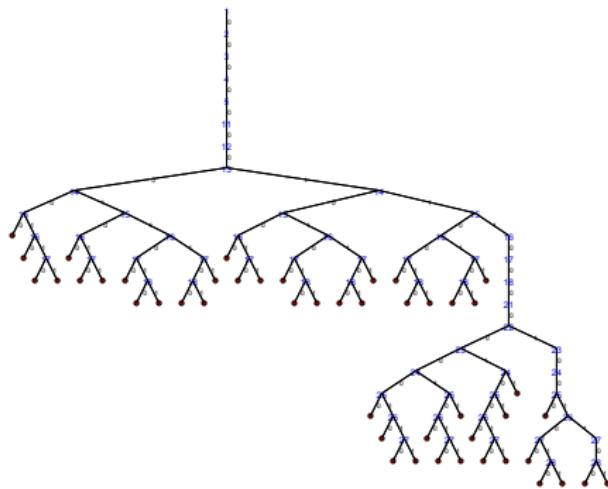


◀ Back to Start

▶ Skip Animation



# Basic Model - First Solution

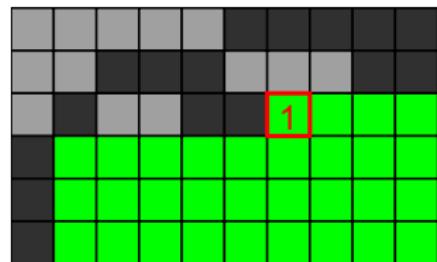
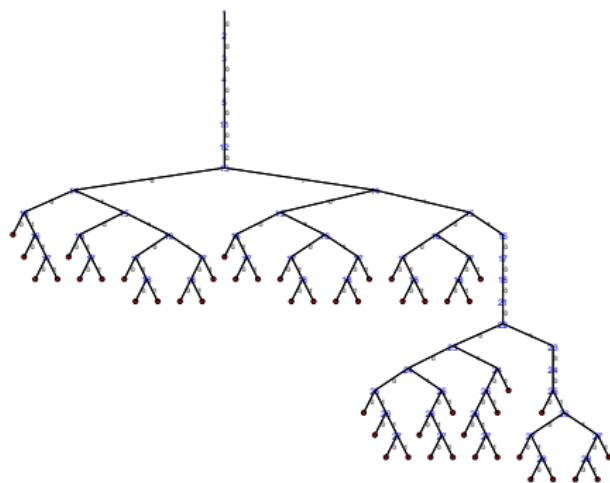


◀ Back to Start

▶ Skip Animation



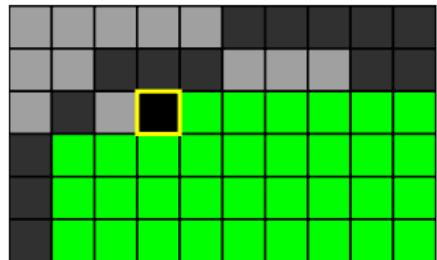
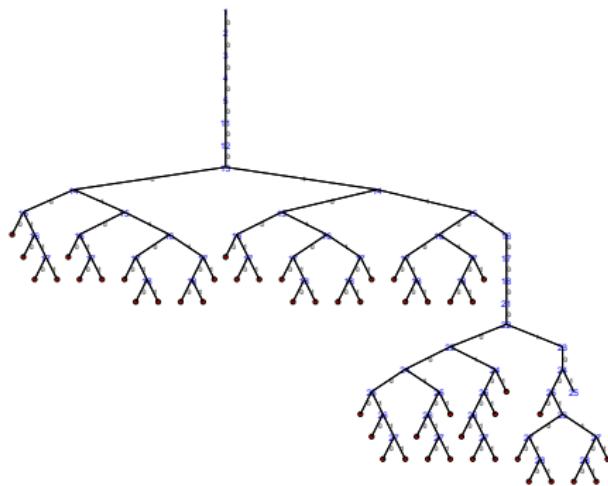
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

# Basic Model - First Solution

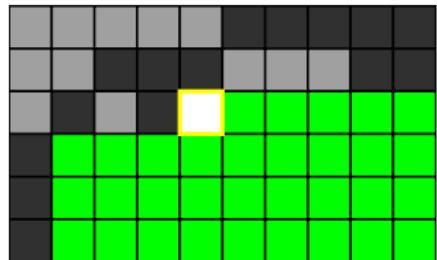
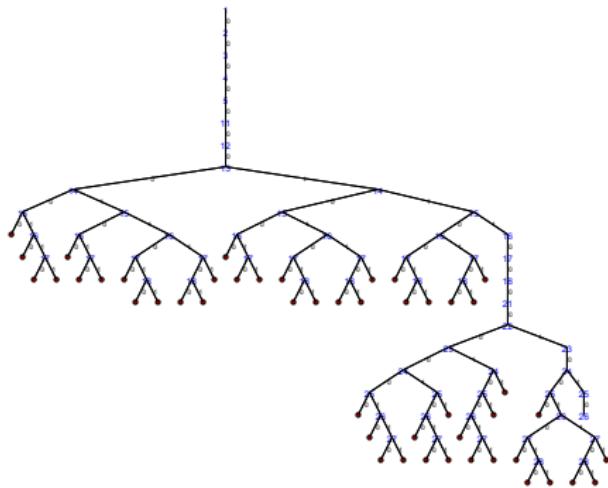


◀ Back to Start

▶ Skip Animation



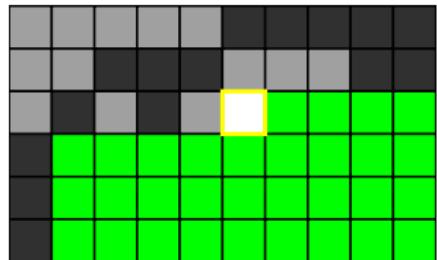
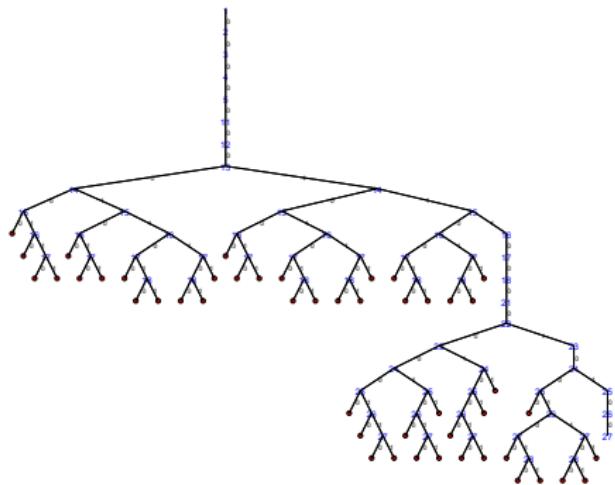
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

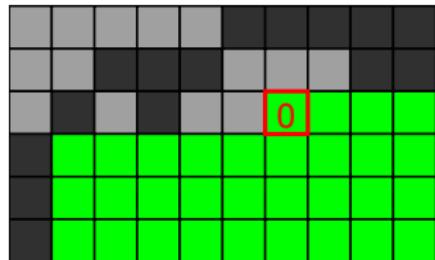
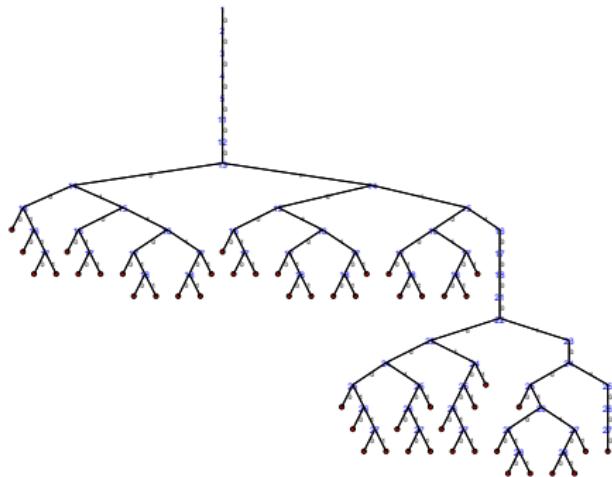
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

# Basic Model - First Solution

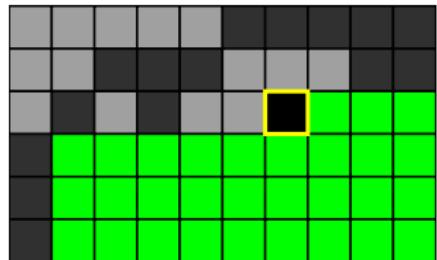
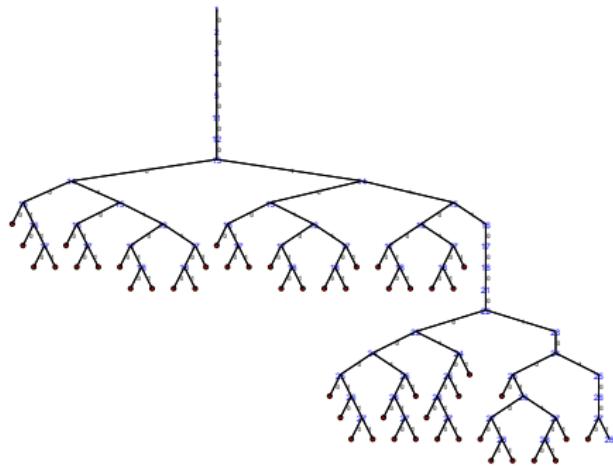


◀ Back to Start

▶ Skip Animation



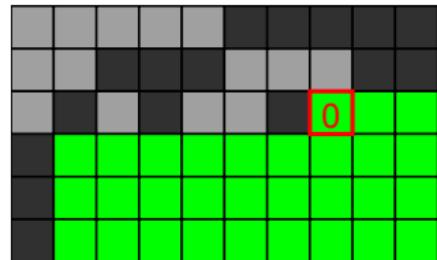
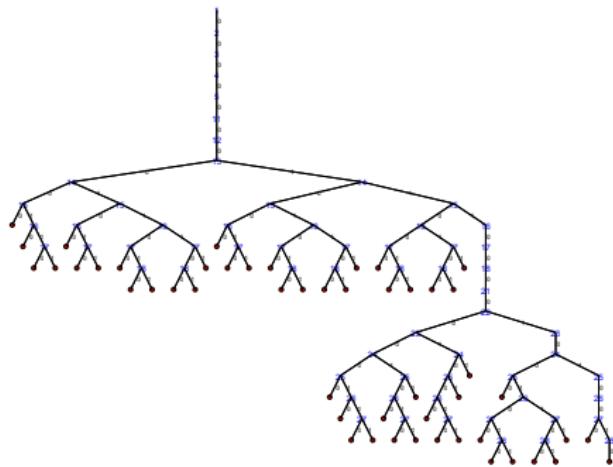
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

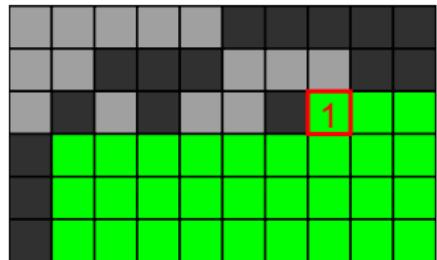
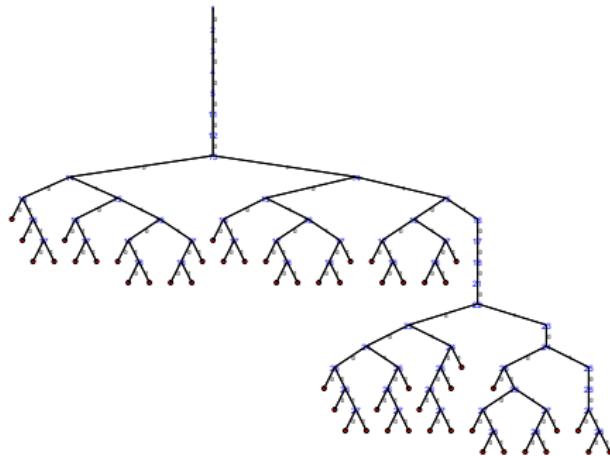
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

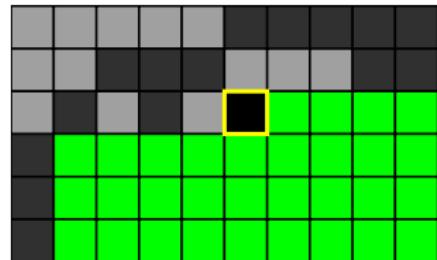
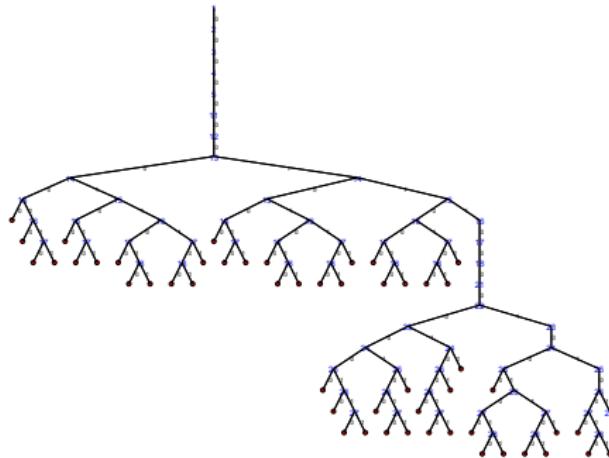
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

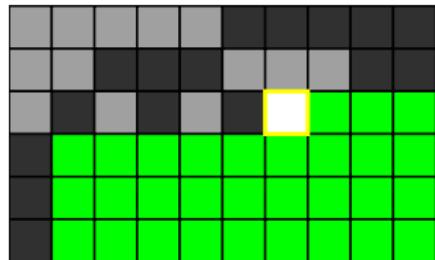
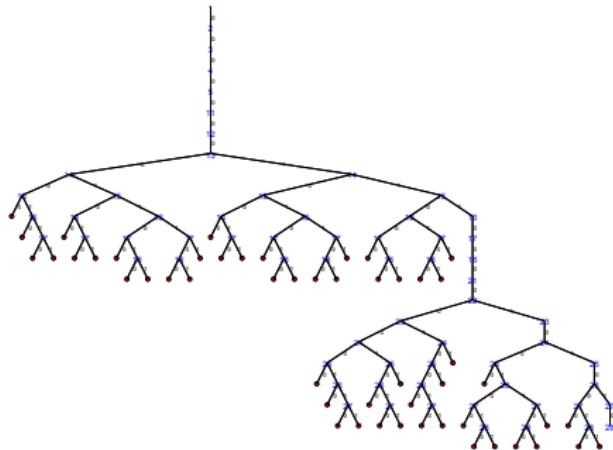
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

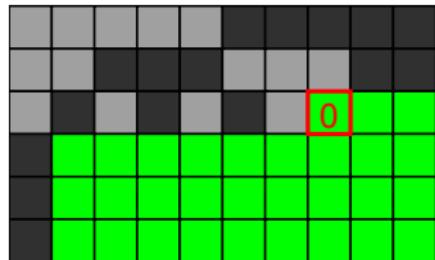
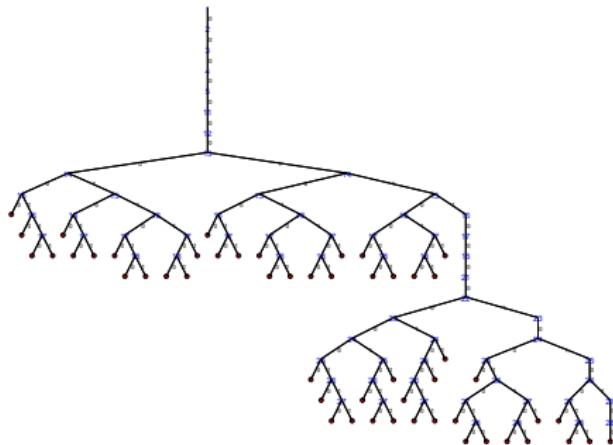
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

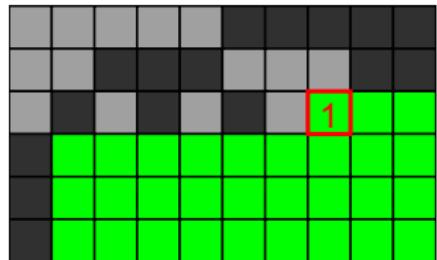
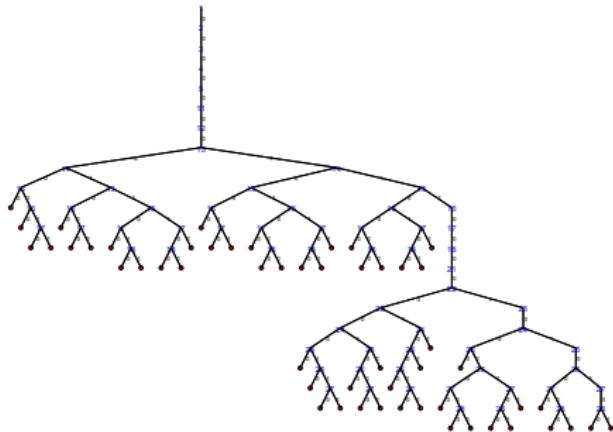
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

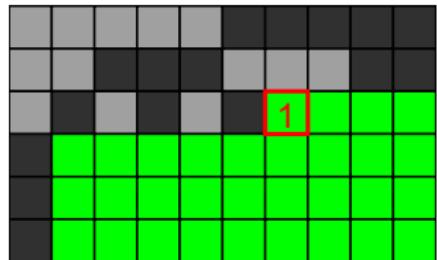
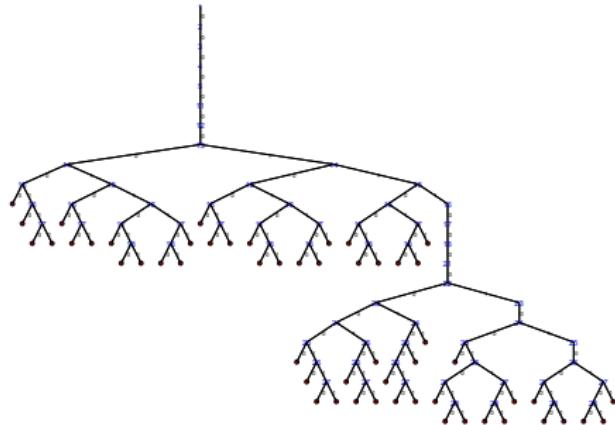
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

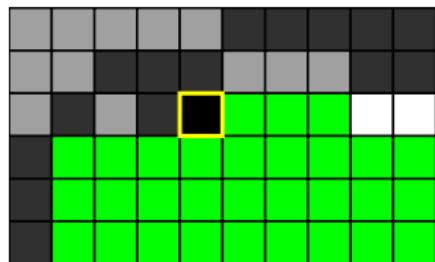
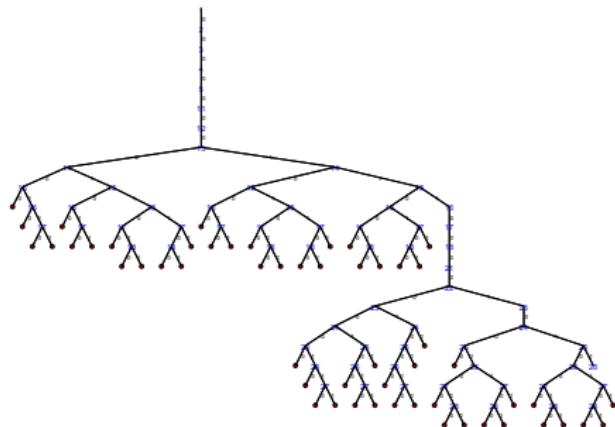
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

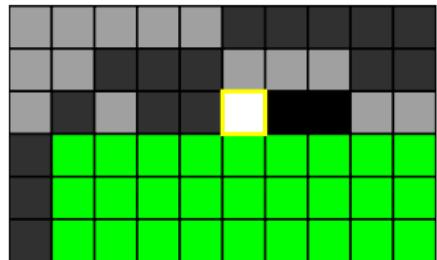
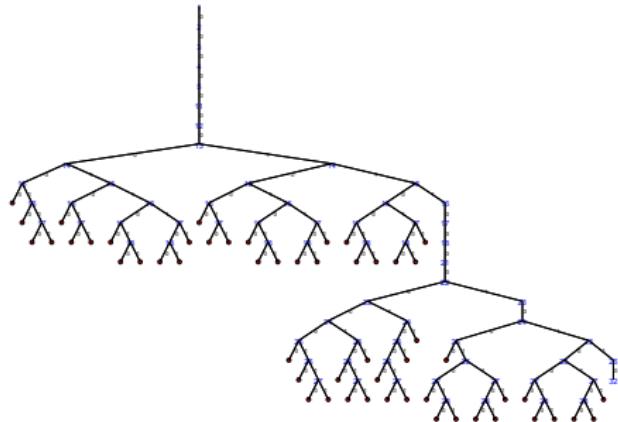
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

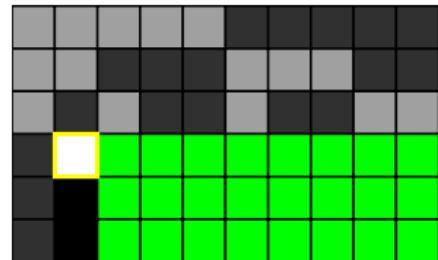
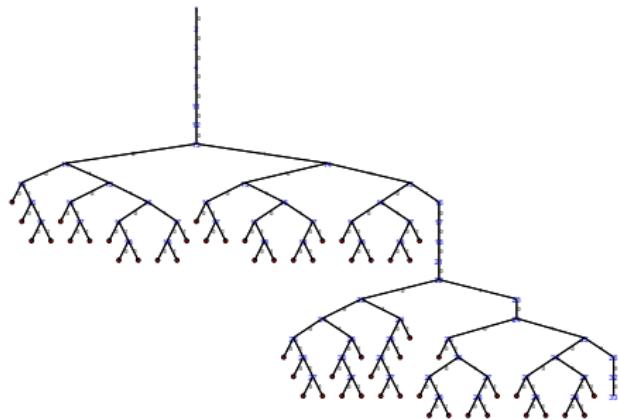
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

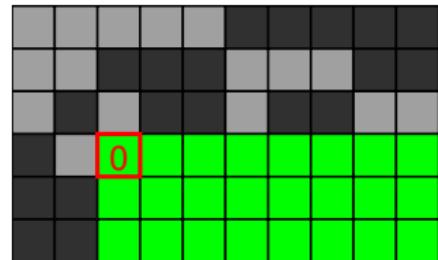
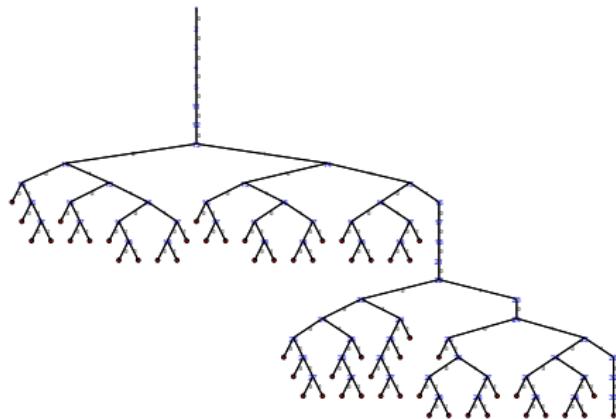
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

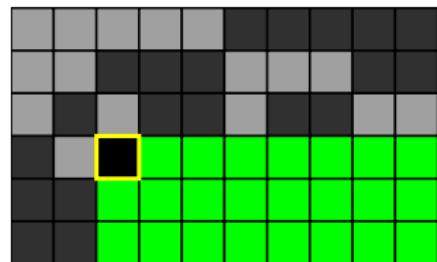
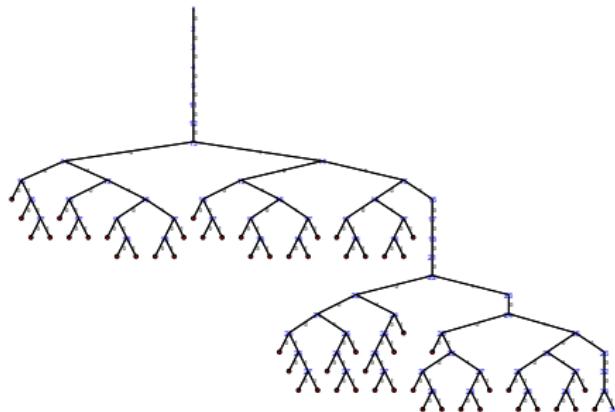
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

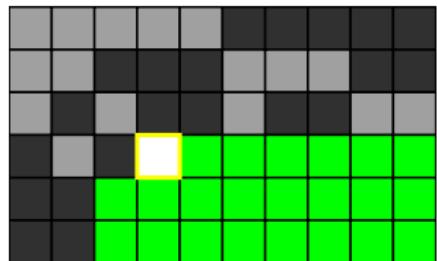
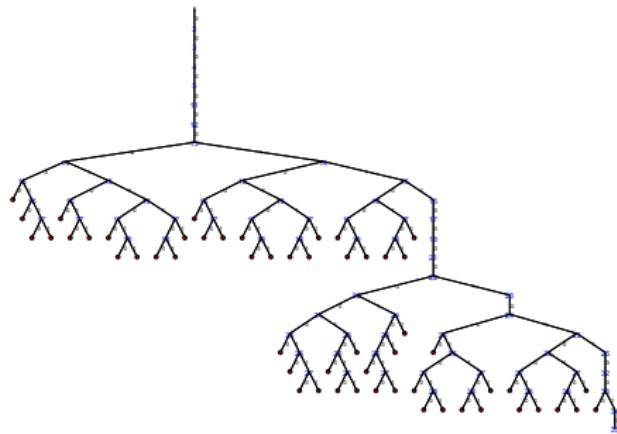
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

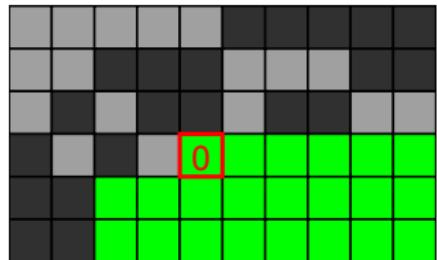
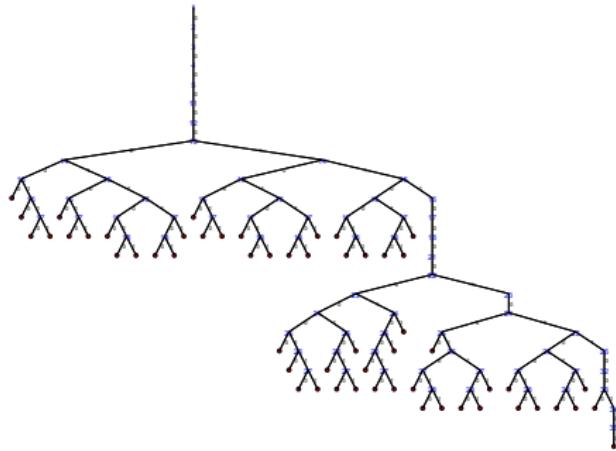
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

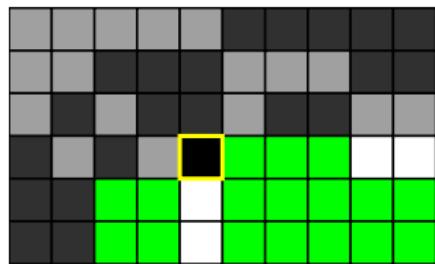
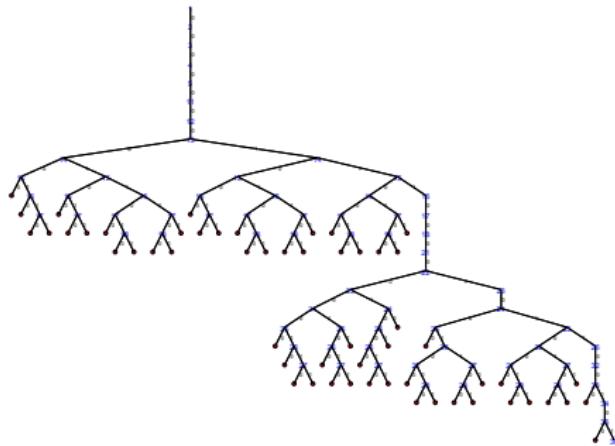
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

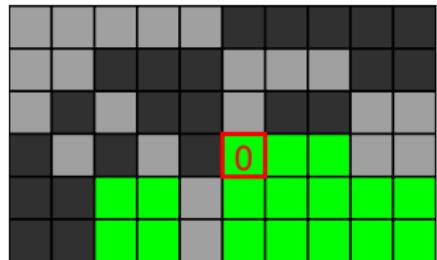
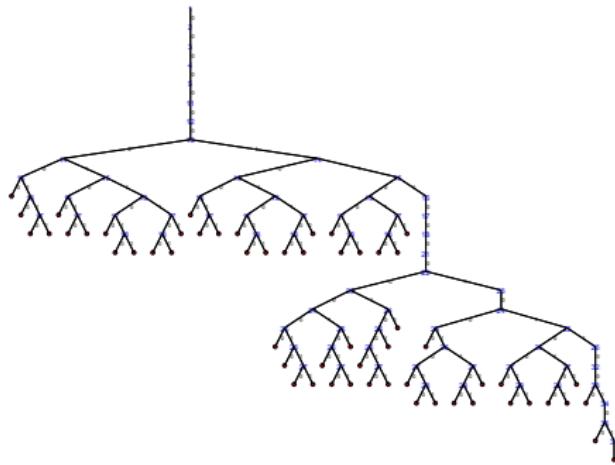
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

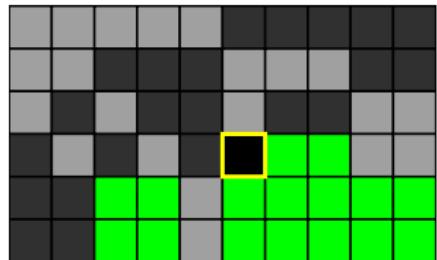
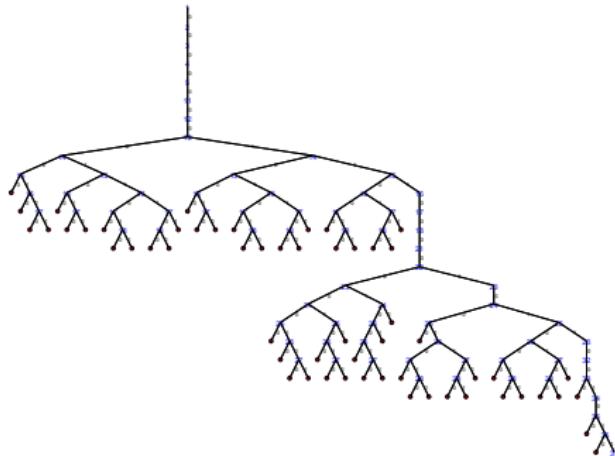
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

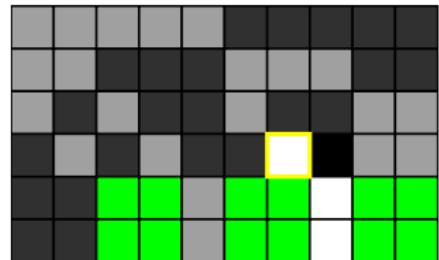
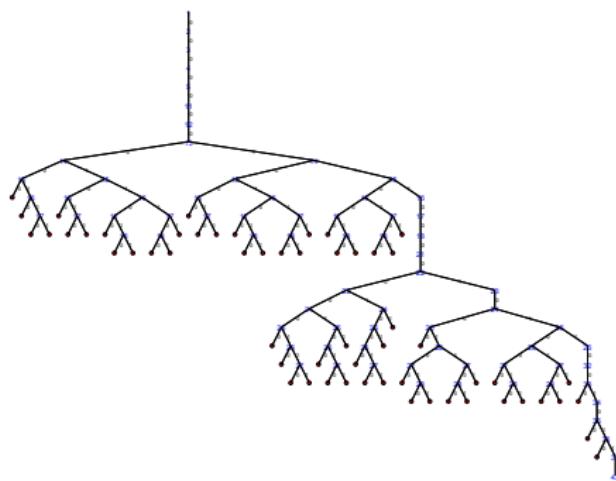
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

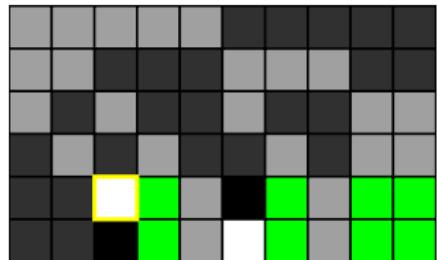
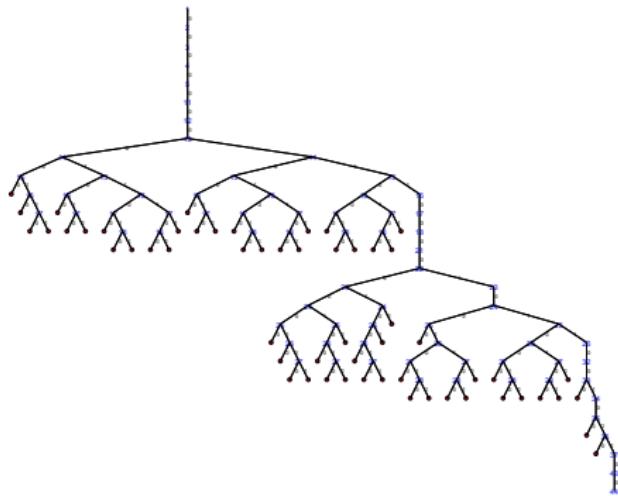
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

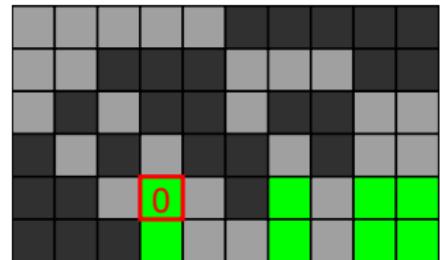
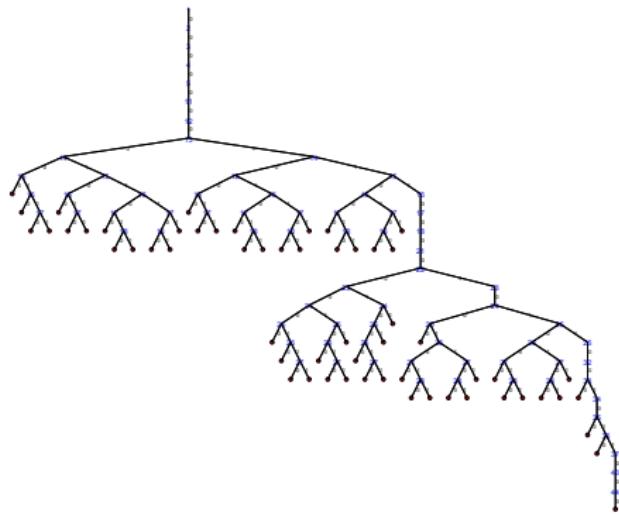
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

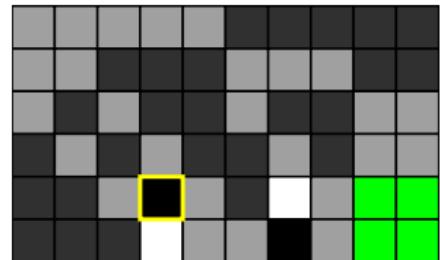
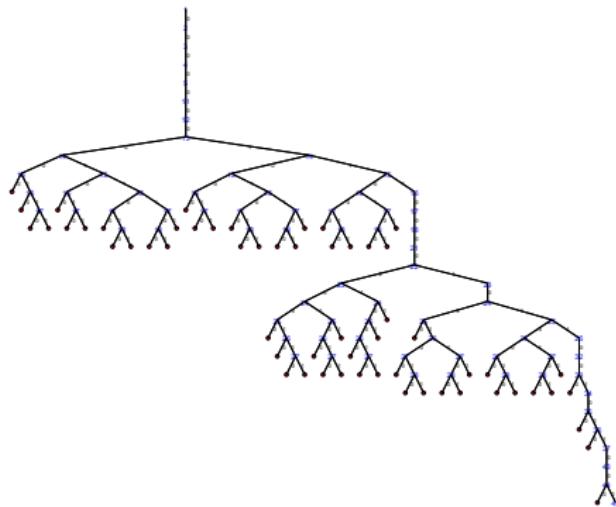
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

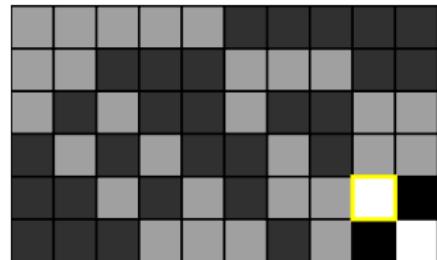
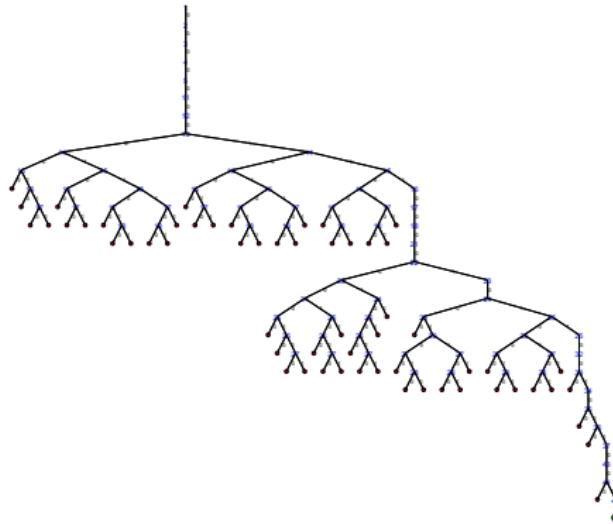
# Basic Model - First Solution



◀ Back to Start

▶ Skip Animation

# Basic Model - First Solution



[◀ Back to Start](#)

# Finding all solutions - Hack!

```
:-module(bibd).  
:-export(top/0).  
:-lib(ic).  
:-lib(ic_global).  
  
top:-  
    bibd(6,10,5,3,2,Matrix),writeln(Matrix),  
    fail.  
  
bibd(V,B,R,K,L,Matrix) :-  
    model(V,B,R,K,L,Matrix),  
    extract_array(row,Matrix,List),  
    search(L,0,input_order,indomain,  
          complete,[]).
```

# Finding all solutions - Hack!

```
:-module(bibd).  
:-export(top/0).  
:-lib(ic).  
:-lib(ic_global).  
  
top:-  
    bibd(6,10,5,3,2,Matrix),writeln(Matrix),  
    fail.⇒ Force Backtracking  
  
bibd(V,B,R,K,L,Matrix) :-  
    model(V,B,R,K,L,Matrix),  
    extract_array(row,Matrix,List),  
    search(L,0,input_order,indomain,  
          complete,[]).
```

# Finding all solutions - Proper

```
:-module(bibd).  
:-export(top/0).  
:-lib(ic).  
:-lib(ic_global).  
  
top:-  
    findall(Matrix,bibd(6,10,5,3,2,Matrix),Sols),  
    writeln(Sols).  
  
bibd(V,B,R,K,L,Matrix):-  
    model(V,B,R,K,L,Matrix),  
    extract_array(row,Matrix,List),  
    search(L,0,input_order,indomain,  
          complete,[]).
```

# Finding all solutions - Proper

```
:-module(bibd).  
:-export(top/0).  
:-lib(ic).  
:-lib(ic_global).  
  
top:-  
    findall(Matrix,bibd(6,10,5,3,2,Matrix),Sols),  
    writeln(Sols).  
  
bibd(V,B,R,K,L,Matrix) :-  
    model(V,B,R,K,L,Matrix),  
    extract_array(row,Matrix,List),  
    search(L,0,input_order,indomain,  
          complete,[]).
```

## findall predicate

- `findall(Template, Goal, Collection)`
- Finds all solutions to `Goal` and collects them into a list `Collection`
- `Template` is used to extract arguments from `Goal` to store as solution
- Backtracks through all choices in `Goal`
- Solutions are returned in order in which they are found

# Problem

- Program now only stops when it has found all solutions
- This takes too long!
- How can we limit the amount of time to wait?
- Use of the `timeout` library

# Finding all solutions - Proper

```
:module(bibd).  
:-export(top/0).  
:-lib(ic).  
:-lib(ic_global).  
:-lib(timeout).  
  
top:-  
    findall(Matrix, timeout(bibd(6,10,5,3,2,Matrix),  
                             10,  
                             fail), Sols),  
    writeln(Sols).
```

# Finding all solutions - Proper

```
:module(bibd).  
:-export(top/0).  
:-lib(ic).  
:-lib(ic_global).  
:-lib(timeout).⇒ Load library
```

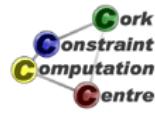
```
top:-  
    findall(Matrix, timeout(bibd(6,10,5,3,2,Matrix),  
                             10,  
                             fail), Sols),  
    writeln(Sols).
```

# Finding all solutions - Proper

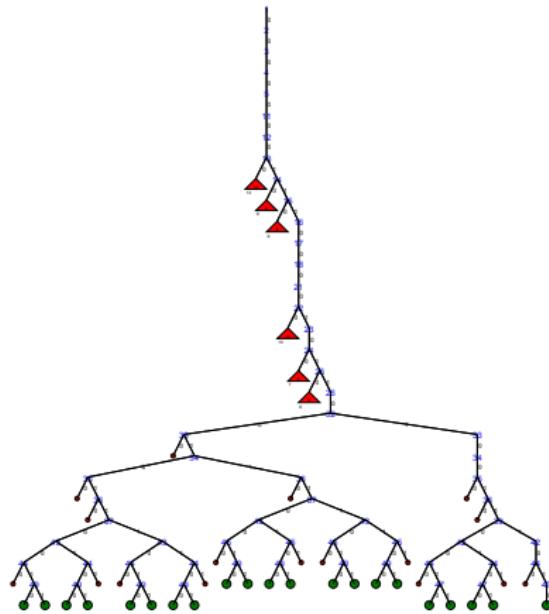
```
:module(bibd).  
:-export(top/0).  
:-lib(ic).  
:-lib(ic_global).  
:-lib(timeout).  
  
top:-  
    findall(Matrix, timeout(bibd(6,10,5,3,2,Matrix),  
                             10,  
                             fail), Sols),  
    writeln(Sols).
```

# timeout library

- `timeout(Goal, Limit, TimeoutGoal)`
- **Runs Goal for Limit seconds**
- If Limit is reached, Goal is stopped and TimeoutGoal is run instead
- If Limit is not reached, it has no impact
- Must load `:lib(timeout).`



# Finding all Solutions - Search Tree 200 Nodes

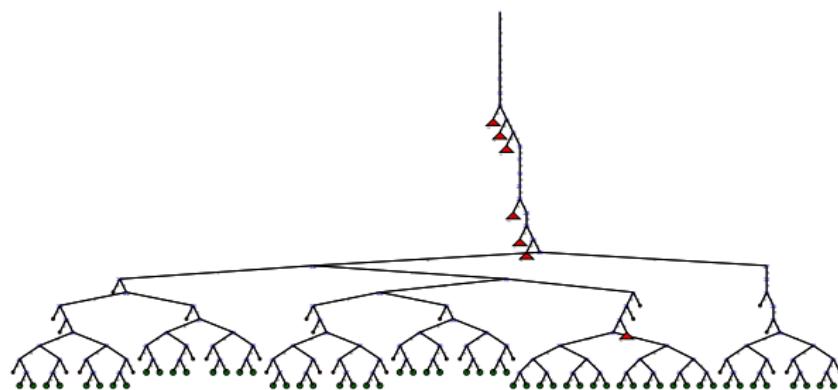


# Observation

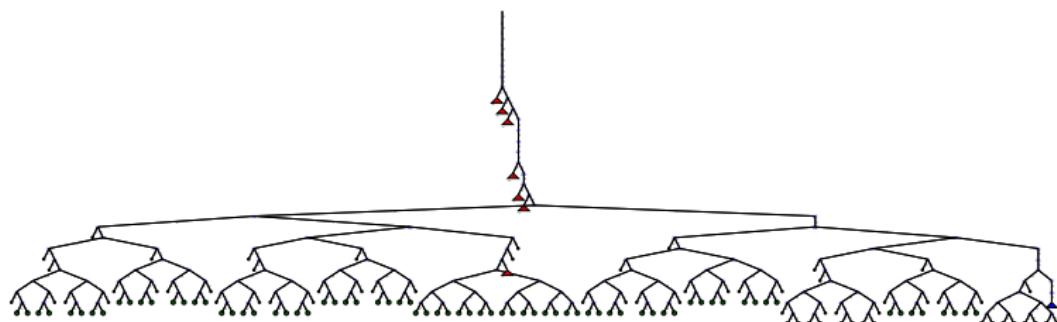
- Surprise! There are many solutions



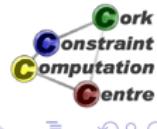
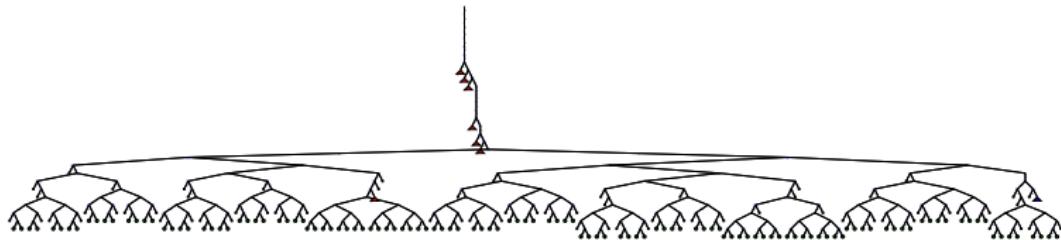
# Search Tree 300 Nodes



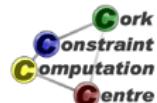
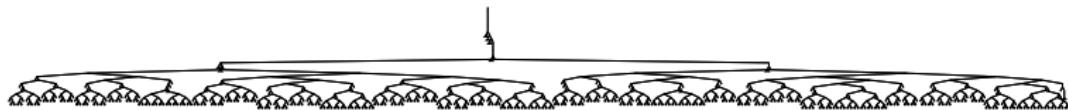
# Search Tree 400 Nodes



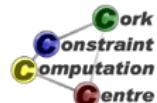
# Search Tree 500 Nodes



# Search Tree 1000 Nodes



# Search Tree 2000 Nodes



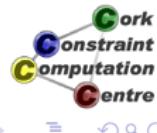
# Problem

- There are too many solutions to collect in a reasonable time
- Most of these solutions are very similar
- If you take one solution and
  - exchange two rows
  - and/or exchange two columns
- ... you have another solution
- Can we avoid exploring them all?



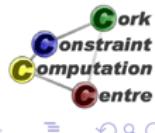
# Outline

- 1 Problem
- 2 Program
- 3 Symmetry Breaking
  - Experiment with alternative value order



# Symmetry Breaking Techniques

- Remove all symmetries
  - Reduce the search tree as much as possible
  - May be hard to describe all symmetries
  - May be expensive to remove symmetric parts of tree
- Remove some symmetries
  - Search is not reduced as much
  - May be easier to find some symmetries to remove
  - Cost can be low



# Symmetry Breaking Techniques

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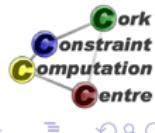
# Symmetry Breaking Techniques

- Symmetry removal by forcing partial, initial assignment
  - Easy to understand
  - Rather weak, does not affect search
- Symmetry removal by stating constraints
  - Removing all symmetries may require exponential number of constraints
  - Can conflict with search strategies
- Symmetry removal by controlling search
  - At each node, decide if it needs to be explored
  - Can be expensive to check



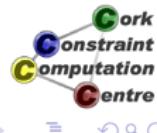
# Symmetry Breaking Techniques

- Symmetry removal by forcing partial, initial assignment
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  - Removing all symmetries may require exponential number of constraints
  - Can conflict with search strategies
- Symmetry removal by controlling search
  - At each node, decide if it needs to be explored
  - Can be expensive to check



# Solution used here: Double Lex

- Partial symmetry removal by adding lexicographical ordering constraints
- Our problem has full row and column symmetries
- Any permutation of rows and/or columns leads to another solution
- Idea: Order rows lexicographically
- Rows must be different from each other, strict order on rows
- Columns might be identical, non strict order on columns
  - This can be improved in some cases
- Constraints only between adjacent rows(columns)



# Added Constraints

```
dim(Matrix, [V,B]) ,  
(for(I,1,V-1) ,  
 param(Matrix,B) do  
     I1 is I+1,  
     lex_less(Matrix[I1,1..B],Matrix[I,1..B])  
) ,  
(for(J,1,B-1) ,  
 param(Matrix,V) do  
     J1 is J+1,  
     lex_leq(Matrix[1..V,J1],Matrix[1..V,J])  
) ,
```

# Added Constraints

```
dim(Matrix, [V,B]) ,  
(for(I,1,V-1),  
 param(Matrix,B) do  
     I1 is I+1,  
     lex_less(Matrix[I1,1..B],Matrix[I,1..B])  
) , ⇒ Row lex constraints  
(for(J,1,B-1),  
 param(Matrix,V) do  
     J1 is J+1,  
     lex_leq(Matrix[1..V,J1],Matrix[1..V,J])  
) ,
```

# Added Constraints

```
dim(Matrix, [V,B]) ,  
(for(I,1,V-1),  
 param(Matrix,B) do  
     I1 is I+1,  
     lex_less(Matrix[I1,1..B],Matrix[I,1..B])  
) ,  
(for(J,1,B-1),  
 param(Matrix,V) do  
     J1 is J+1,  
     lex_leq(Matrix[1..V,J1],Matrix[1..V,J])  
) , ⇒ Column lex constraints
```



# Using Two Global Constraints

- `lex_leq(List1, List2)`
  - List1 is lexicographical smaller than or equal to List2
  - Achieves domain consistency
- `lex_less(List1, List2)`
  - List1 is lexicographical smaller than List2
  - Achieves domain consistency



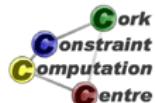
# Example propagation lex\_less

```
lex_less(  
  [ 2,           X2 ∈ {1,3,4},  X3 ∈ {1,2,3},    X4 ∈ {1,2},    X5 ∈ {3,4}],  
  [ Y1 ∈ {0,1,2}, 1,           Y3 ∈ {0,1,2,3},  Y4 ∈ {0,1},    Y5 ∈ {0,1}])
```



# Example propagation lex\_less

```
lex_less(  
  [ 2,           X2 ∈ {1,3,4},  X3 ∈ {1,2,3},    X4 ∈ {1,2},    X5 ∈ {3,4}],  
  [ Y1 ∈ {0,1,2},  1,           Y3 ∈ {0,1,2,3},  Y4 ∈ {0,1},    Y5 ∈ {0,1}])
```

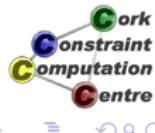


# Example propagation lex\_less

```
lex_less(  
[ 2,           X2 ∈ {1, 3, 4},  X3 ∈ {1, 2, 3},    X4 ∈ {1, 2},    X5 ∈ {3, 4}],  
[ 2,           1,             Y3 ∈ {0, 1, 2, 3},  Y4 ∈ {0, 1},    Y5 ∈ {0, 1}])
```

# Example propagation lex\_less

```
lex_less(  
[ 2,           X2 ∈ {1, 3, 4},  X3 ∈ {1, 2, 3},      X4 ∈ {1, 2},      X5 ∈ {3, 4}],  
[ 2,           1,           Y3 ∈ {0, 1, 2, 3},  Y4 ∈ {0, 1},      Y5 ∈ {0, 1}])
```



# Example propagation lex\_less

```
lex_less(  
[ 2,           1,           X3 ∈ {1, 2, 3},   X4 ∈ {1, 2},   X5 ∈ {3, 4}],  
[ 2,           1,           Y3 ∈ {0, 1, 2, 3}, Y4 ∈ {0, 1},   Y5 ∈ {0, 1}])
```

# Example propagation lex\_less

```
lex_less(  
[ 2,           1,           X3 ∈ {1, 2, 3},   X4 ∈ {1, 2},   X5 ∈ {3, 4}],  
[ 2,           1,           Y3 ∈ {0, 1, 2, 3}, Y4 ∈ {0, 1},   Y5 ∈ {0, 1}])
```

# Example propagation lex\_less

```
lex_less(  
[ 2,           1,           X3 ∈ {1, 2, 3},   X4 ∈ {1, 2},   X5 ∈ {3, 4}],  
[ 2,           1,           Y3 ∈ {1, 2, 3},   Y4 ∈ {0, 1},   Y5 ∈ {0, 1}])
```

# Example propagation lex\_less

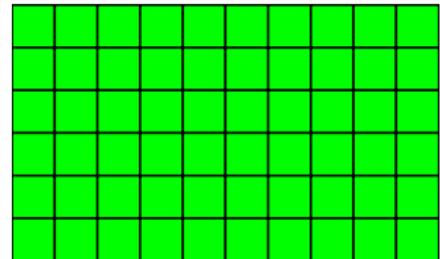
```
lex_less(  
[ 2,           1,           X3 ∈ {1, 2, 3},   X4 ∈ {1, 2},   X5 ∈ {3, 4}],  
[ 2,           1,           Y3 ∈ {1, 2, 3},   Y4 ∈ {0, 1},   Y5 ∈ {0, 1}])
```

# Example propagation lex\_less

```
lex_less(  
[ 2,           1,           X3 ∈ {1, 2},           X4 ∈ {1, 2},   X5 ∈ {3, 4}],  
[ 2,           1,           Y3 ∈ {2, 3},           Y4 ∈ {0, 1},   Y5 ∈ {0, 1}])
```

# Complete Search Tree with Double Lex

1

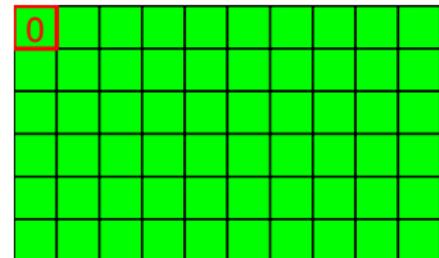


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# Complete Search Tree with Double Lex

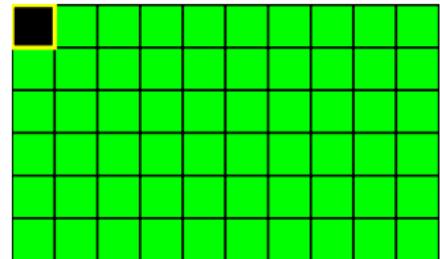
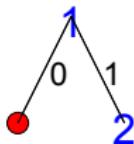
1  
0



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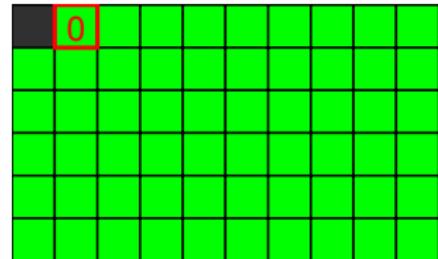
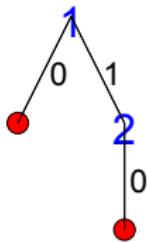
# Complete Search Tree with Double Lex



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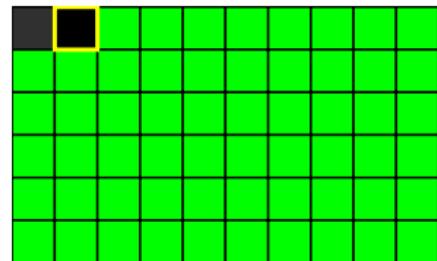
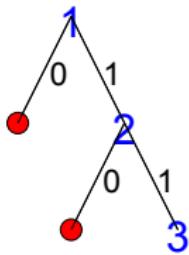
# Complete Search Tree with Double Lex



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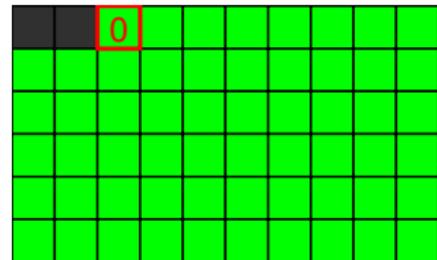
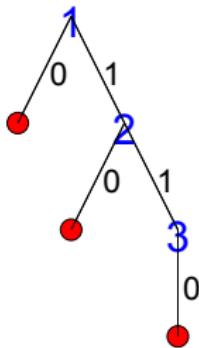
# Complete Search Tree with Double Lex



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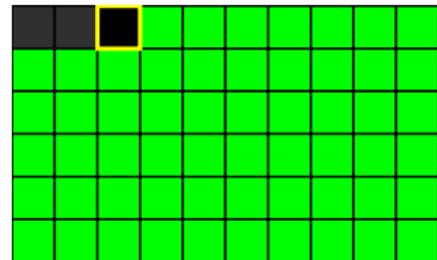
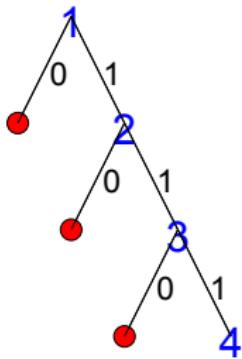
# Complete Search Tree with Double Lex



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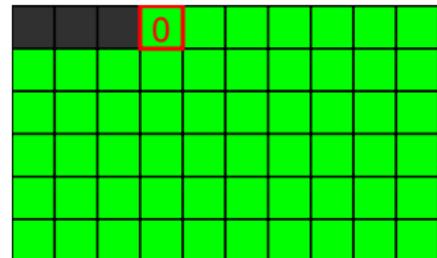
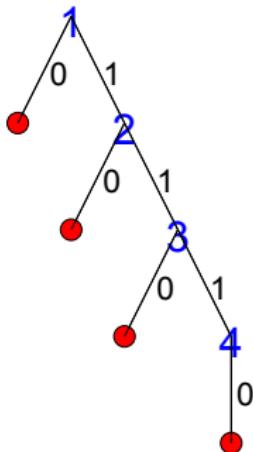
# Complete Search Tree with Double Lex



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▶ Skip Animation

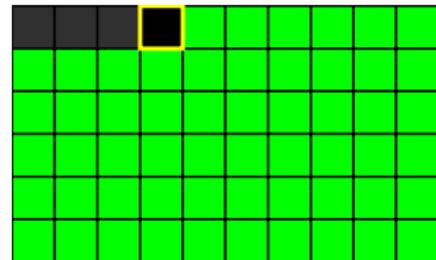
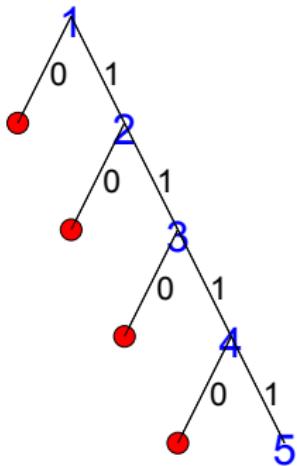
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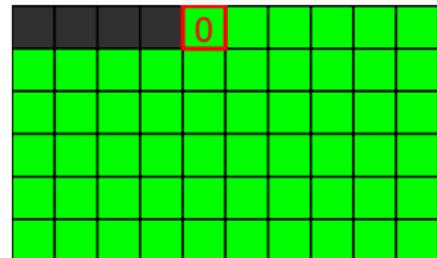
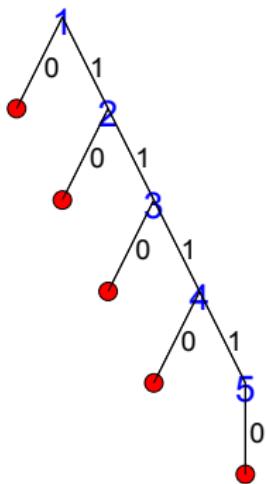
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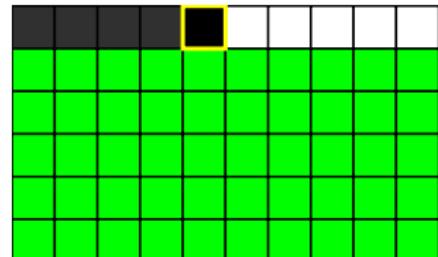
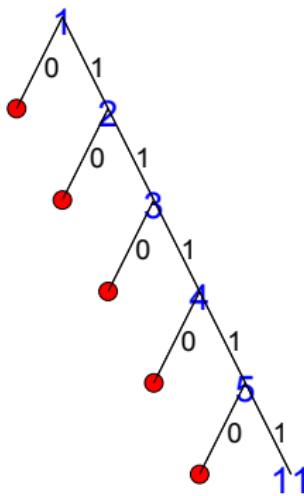
# Complete Search Tree with Double Lex

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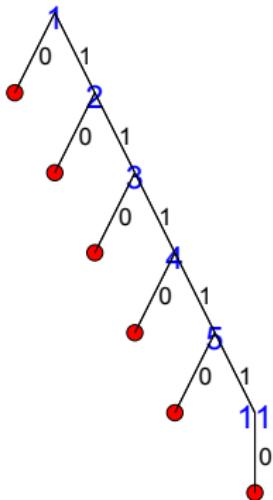
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# Complete Search Tree with Double Lex

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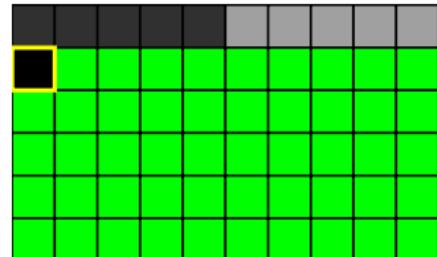
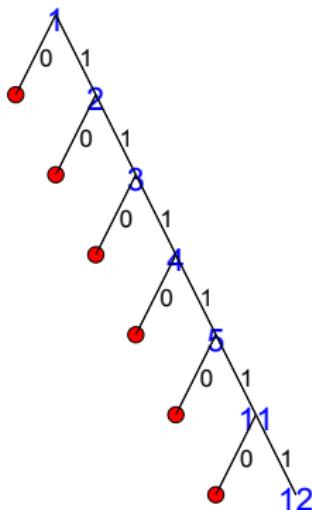
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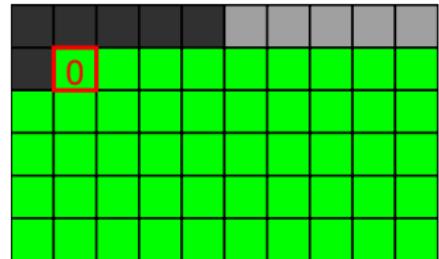
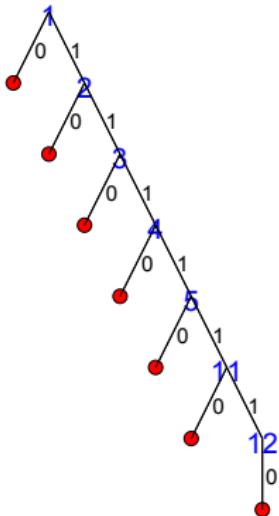
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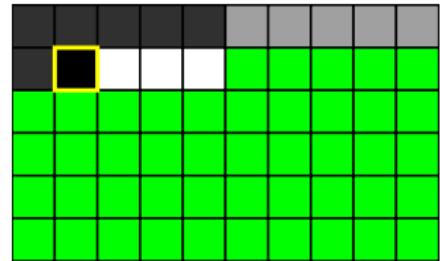
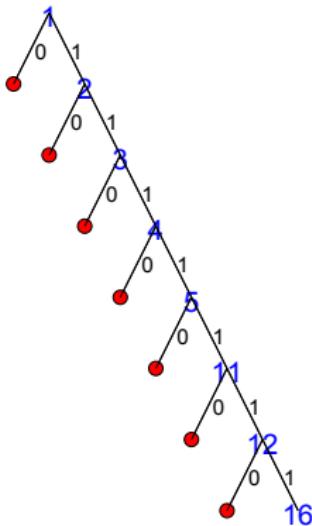
# Complete Search Tree with Double Lex



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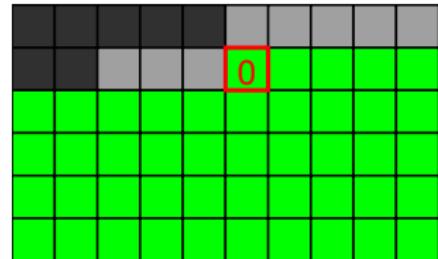
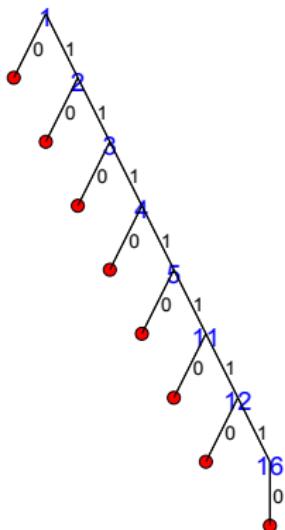
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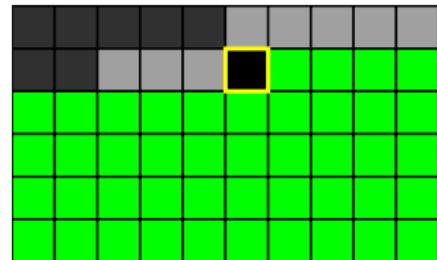
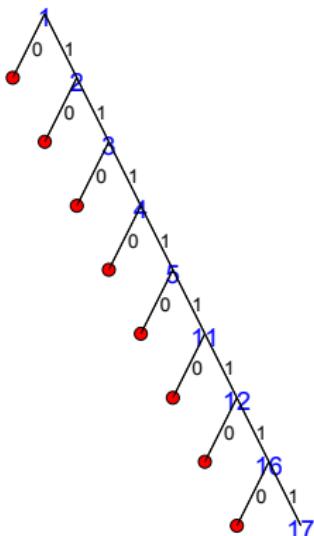
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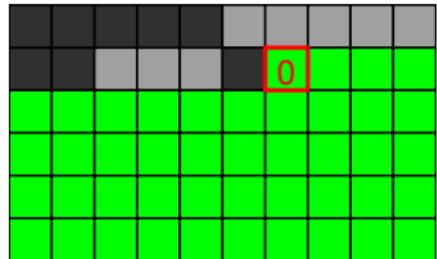
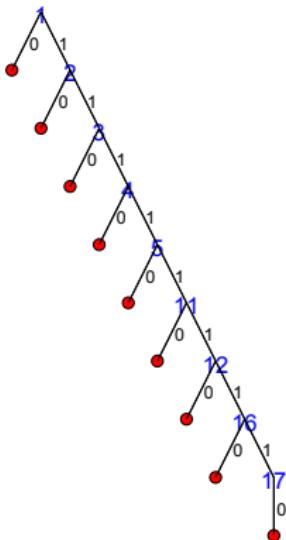
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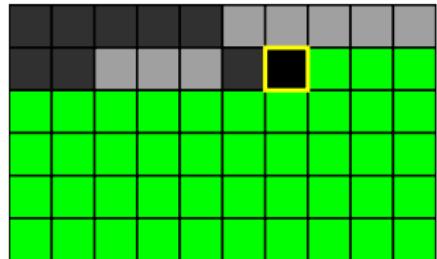
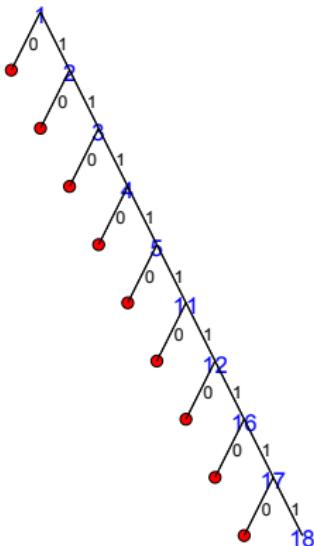


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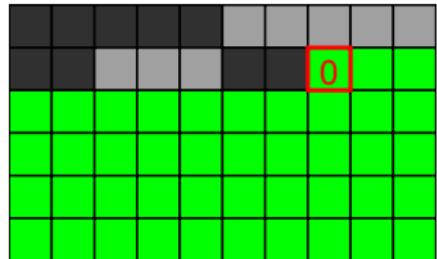
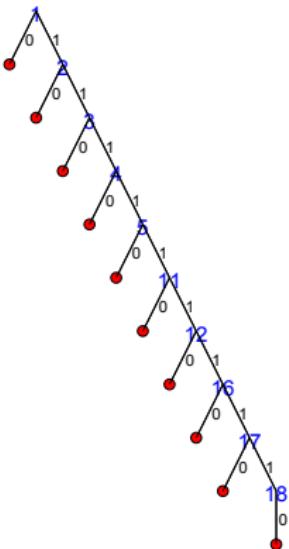
# Complete Search Tree with Double Lex



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# Complete Search Tree with Double Lex

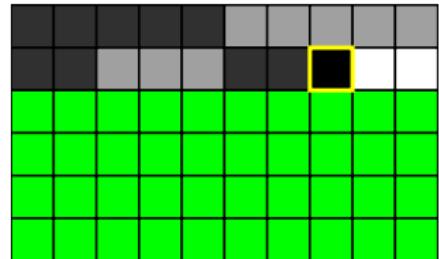
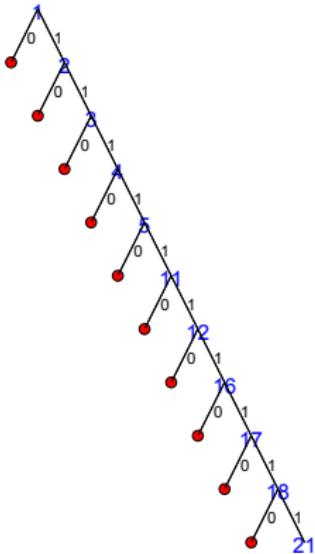


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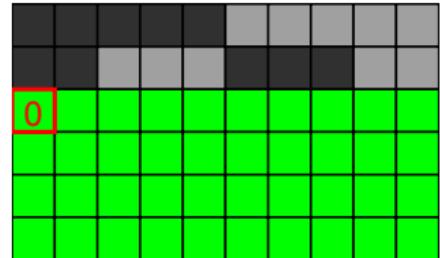
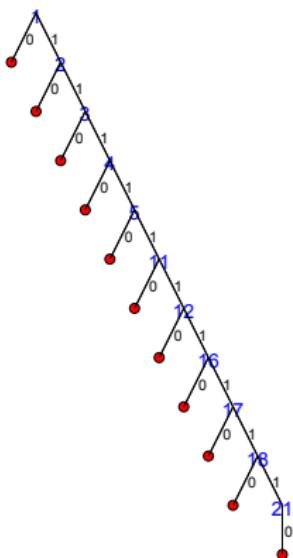
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# Complete Search Tree with Double Lex

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# Complete Search Tree with Double Lex

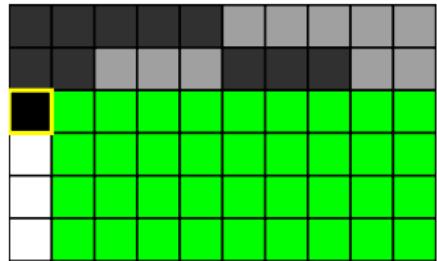
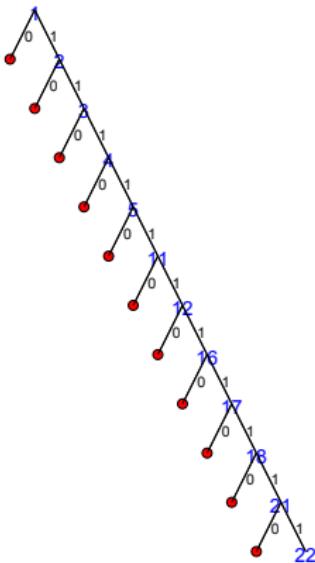


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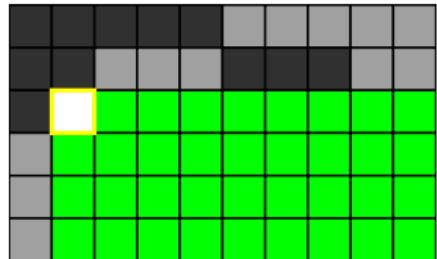
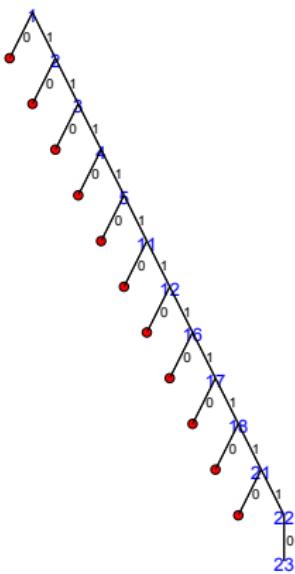
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# Complete Search Tree with Double Lex

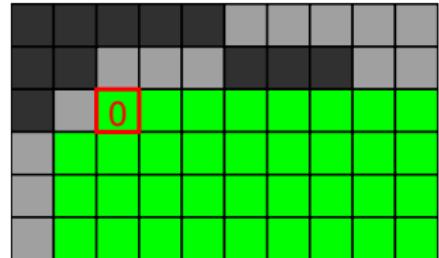
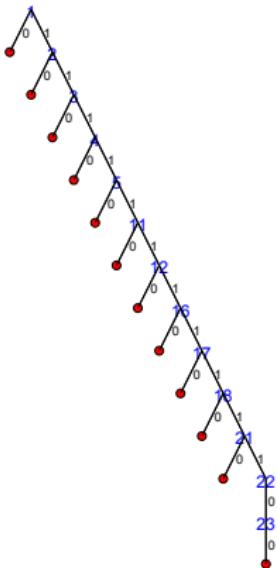


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# Complete Search Tree with Double Lex

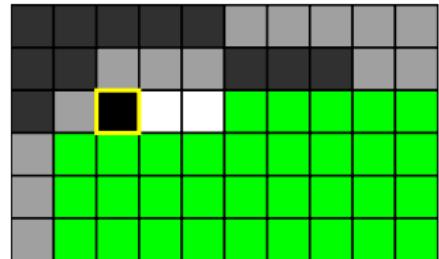
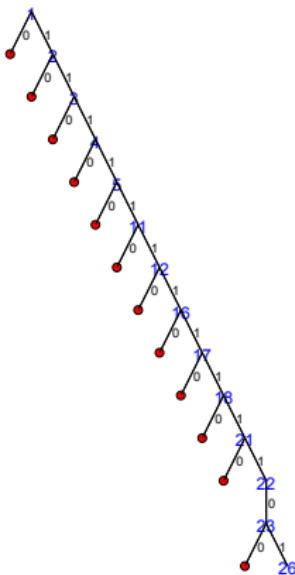


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# Complete Search Tree with Double Lex

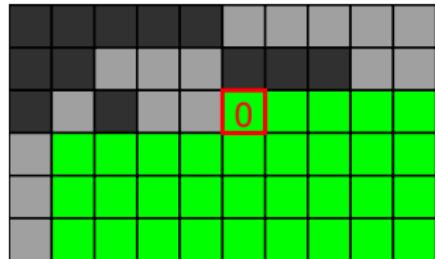
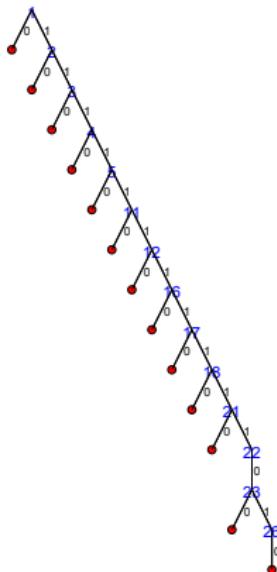


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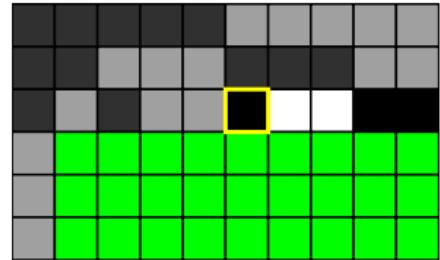
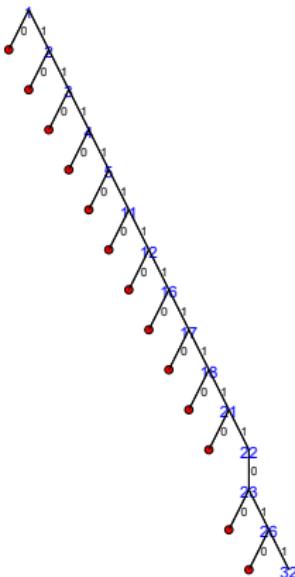
# Complete Search Tree with Double Lex



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# Complete Search Tree with Double Lex

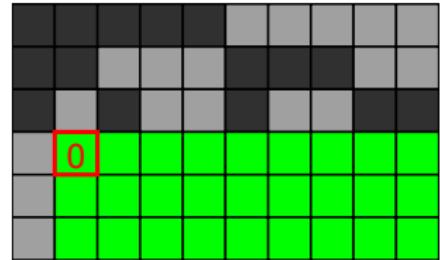
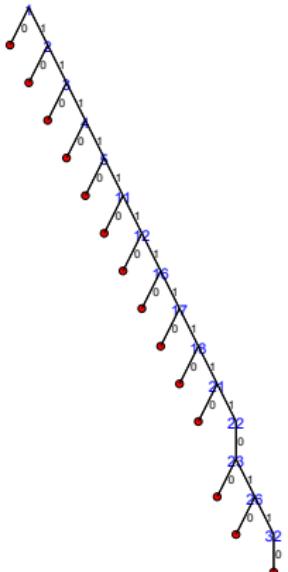


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# Complete Search Tree with Double Lex

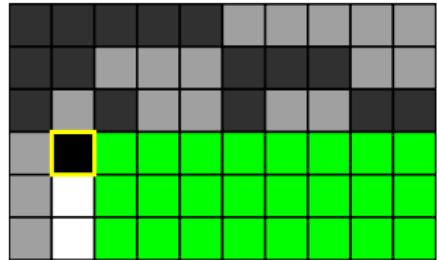
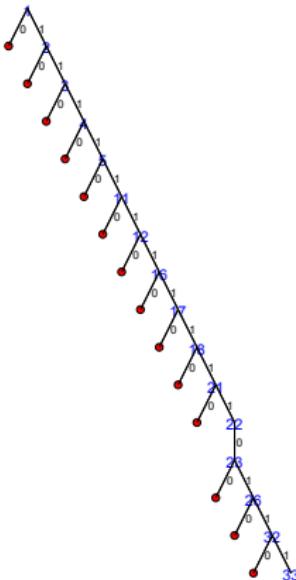


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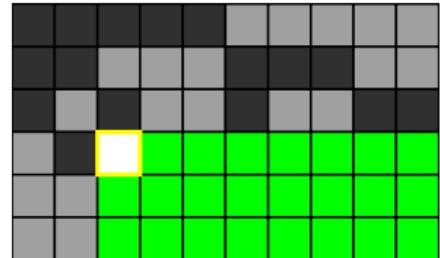
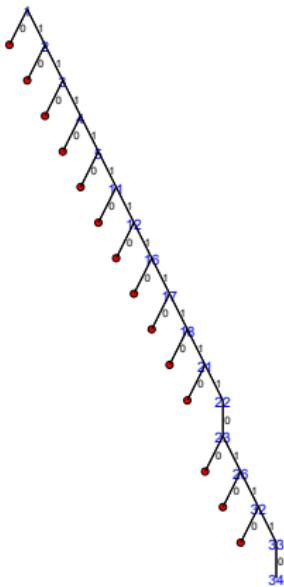
# Complete Search Tree with Double Lex



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# Complete Search Tree with Double Lex

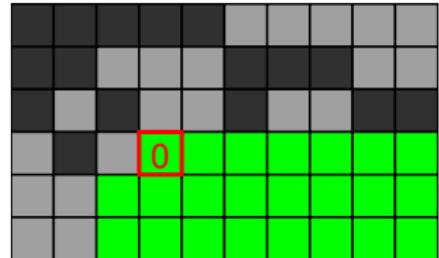
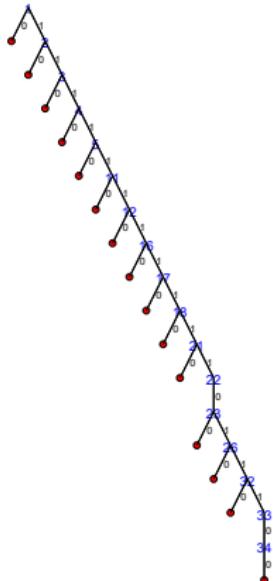


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# Complete Search Tree with Double Lex

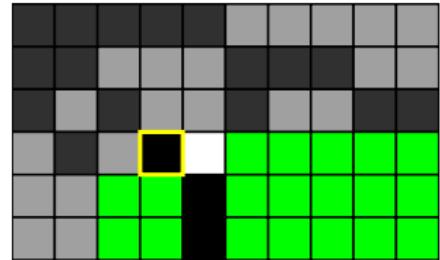
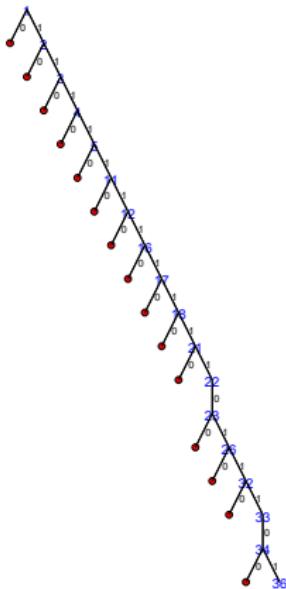


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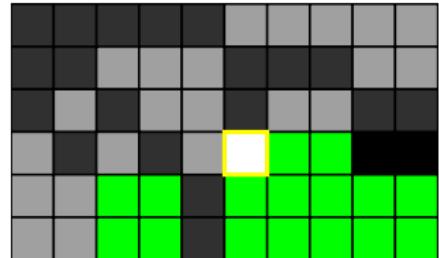
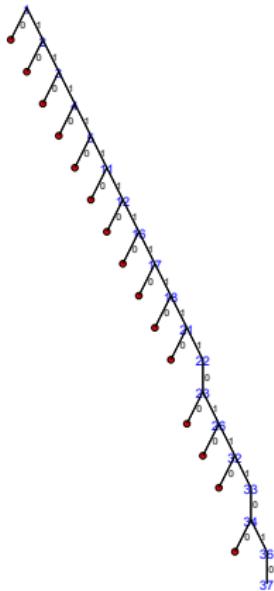
## Complete Search Tree with Double Lex



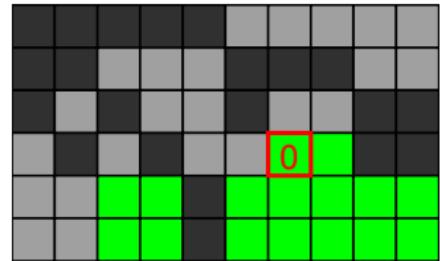
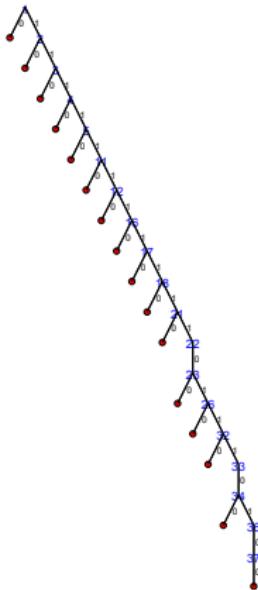
Back to Start

► Skip Animation

# Complete Search Tree with Double Lex

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# Complete Search Tree with Double Lex

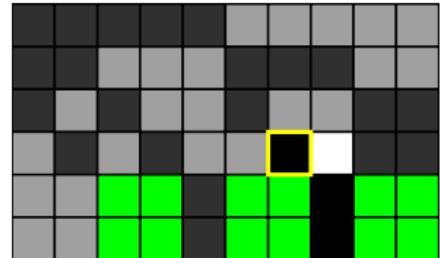
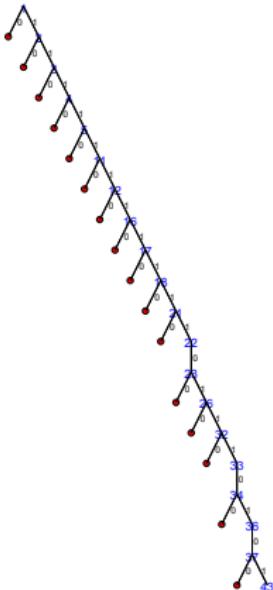


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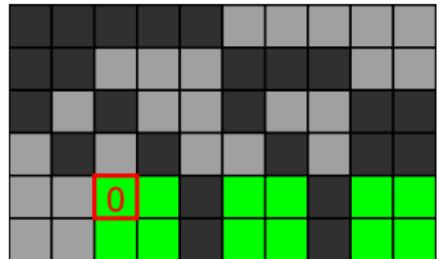
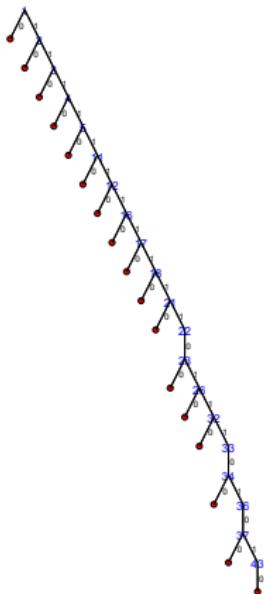
# Complete Search Tree with Double Lex



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# Complete Search Tree with Double Lex

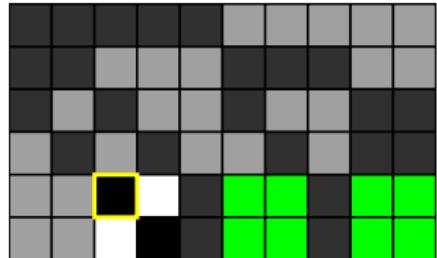
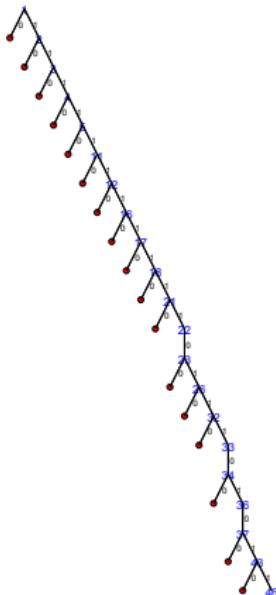


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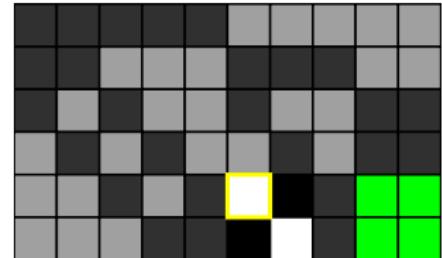
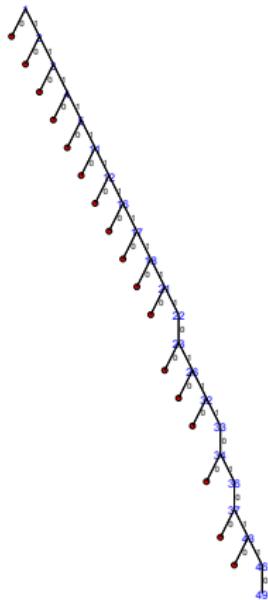
# Complete Search Tree with Double Lex



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# Complete Search Tree with Double Lex

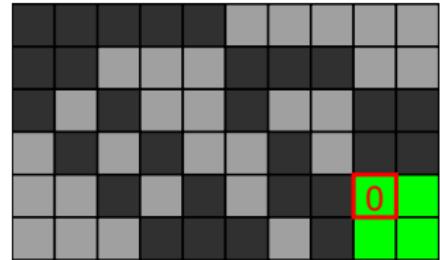
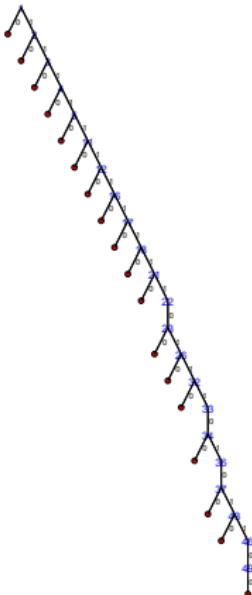


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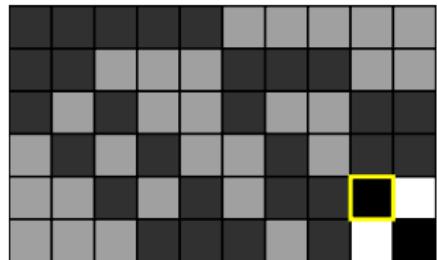
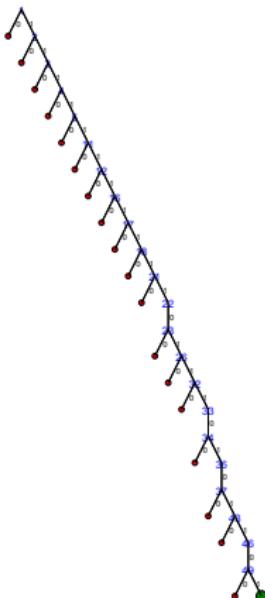
# Complete Search Tree with Double Lex



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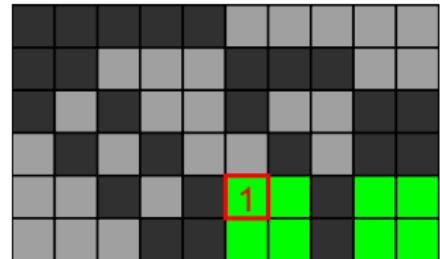
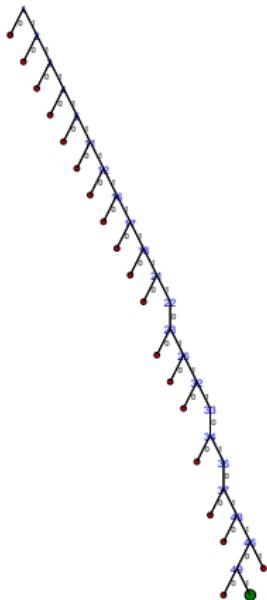
# Complete Search Tree with Double Lex



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# Complete Search Tree with Double Lex

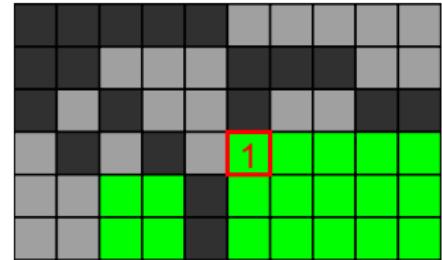
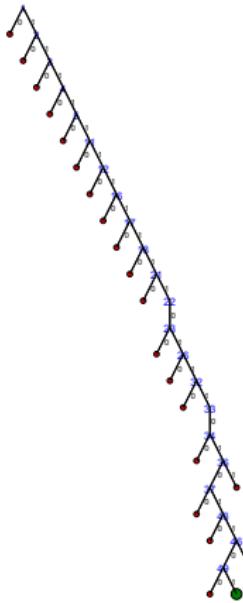


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▶ Skip Animation



# Complete Search Tree with Double Lex

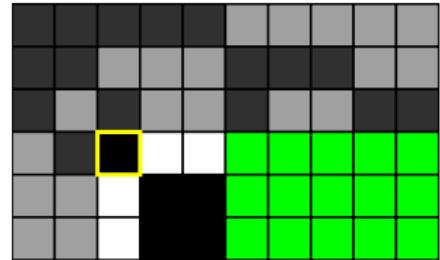
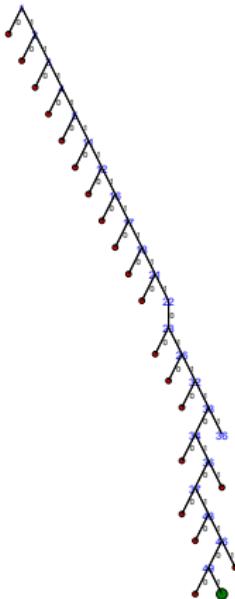


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▶ Skip Animation



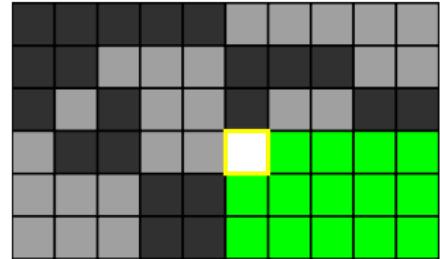
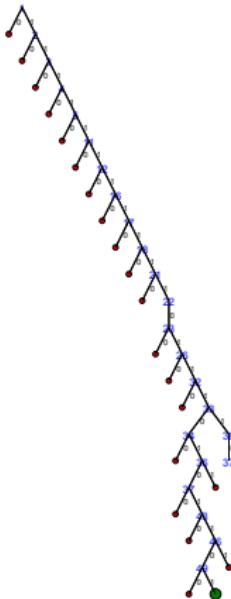
# Complete Search Tree with Double Lex



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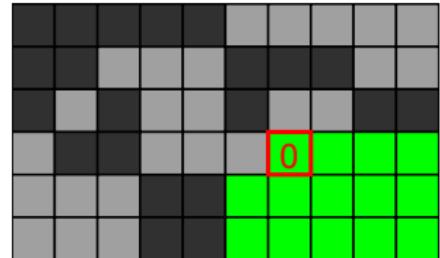
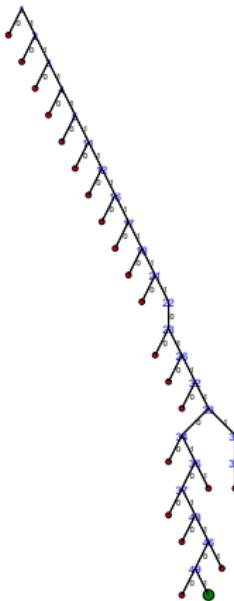
# Complete Search Tree with Double Lex



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▶ Skip Animation

# Complete Search Tree with Double Lex

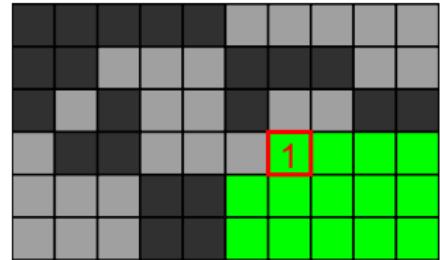
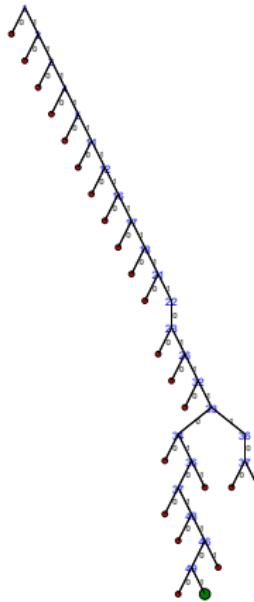


◀ Back to Start

▶ Skip Animation



# Complete Search Tree with Double Lex

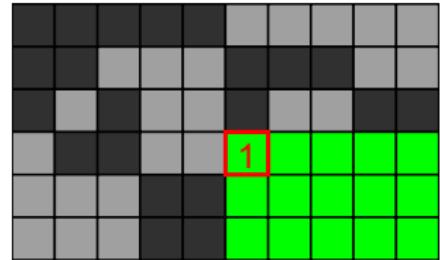
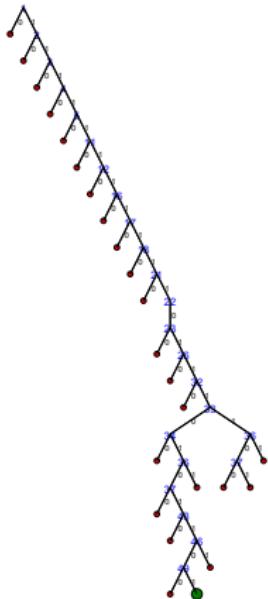


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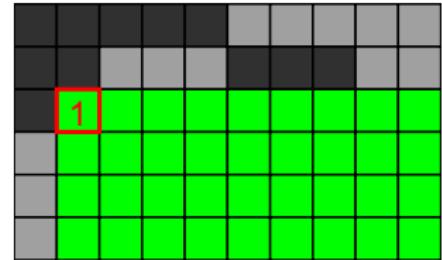
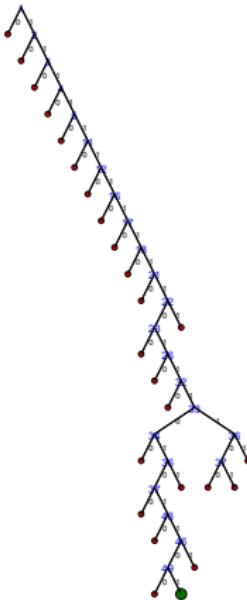
# Complete Search Tree with Double Lex



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# Complete Search Tree with Double Lex



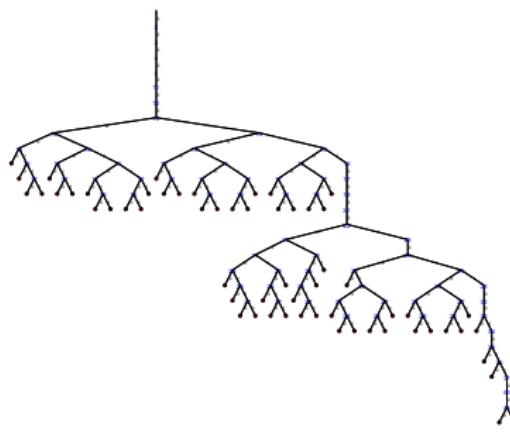
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# Observation

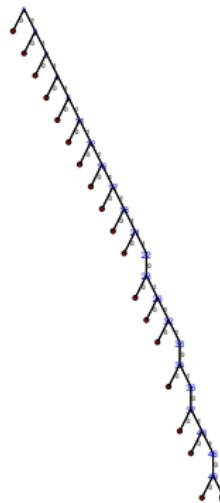
- Enormous reduction in search space
- We are solving a different problem!
- Not just good for finding all solutions, also for first solution!
- Value choice not optimal for finding first solution
- There is a lot of very shallow backtracking, can we avoid that?

# Effort for First Solution

Basic Model



With double Lex



# Alternative Value Order

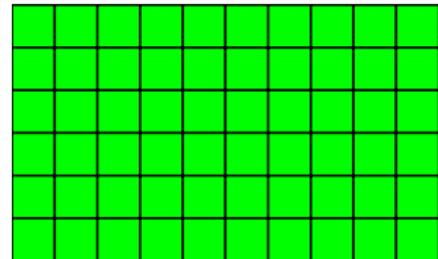
```
:module(bibd).  
:-export(top/0).  
:-lib(ic).  
:-lib(ic_global).  
  
top:-  
    bibd(6,10,5,3,2,Matrix),writeln(Matrix).  
  
bibd(V,B,R,K,L,Matrix) :-  
    model(V,B,R,K,L,Matrix),  
    extract_array(row,Matrix,List),  
    search(L,0,input_order,  
          indomain_max,  
          complete,[]).
```

# Alternative Value Order

```
:module(bibd).  
:-export(top/0).  
:-lib(ic).  
:-lib(ic_global).  
  
top:-  
    bibd(6,10,5,3,2,Matrix),writeln(Matrix).  
  
bibd(V,B,R,K,L,Matrix) :-  
    model(V,B,R,K,L,Matrix),  
    extract_array(row,Matrix,List),  
    search(L,0,input_order,  
        indomain_max,  
        ↗ Start with 1  
        complete, [] ).
```

# Assigning Value 1 First

1

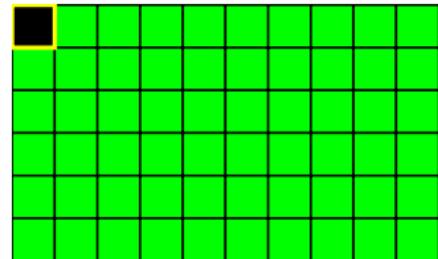


▶ Skip Animation



# Assigning Value 1 First

1  
1  
2

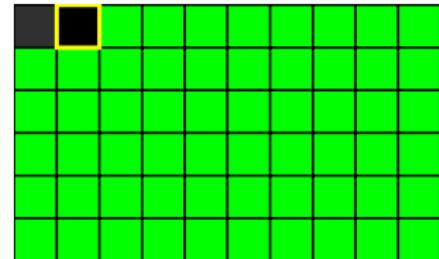


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# Assigning Value 1 First

1  
1  
2  
1  
3

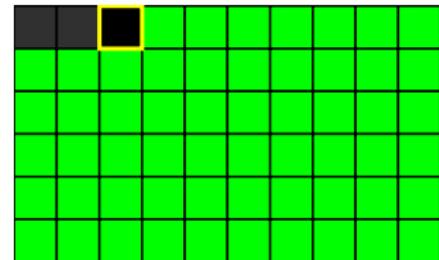


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▶ Skip Animation

# Assigning Value 1 First

1  
1  
2  
1  
3  
1  
4

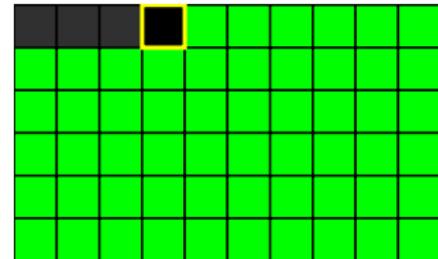


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▶ Skip Animation

# Assigning Value 1 First

1  
1  
2  
1  
3  
1  
4  
1  
5

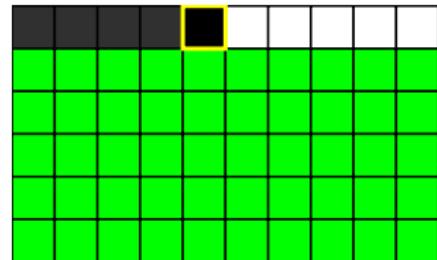


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# Assigning Value 1 First

1  
1  
2  
1  
3  
1  
4  
1  
5  
1  
11

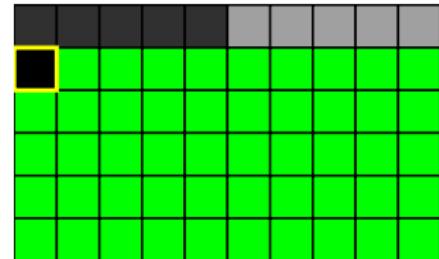


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# Assigning Value 1 First

1  
1  
**2**  
1  
3  
1  
4  
1  
**5**  
1  
**11**  
1  
12

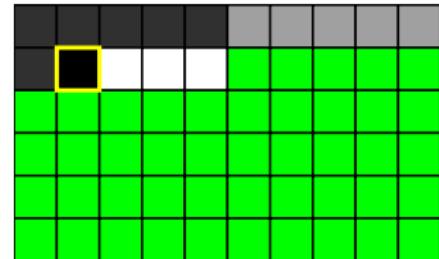


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# Assigning Value 1 First

1  
1  
2  
1  
3  
1  
4  
1  
5  
1  
11  
1  
12  
1  
16

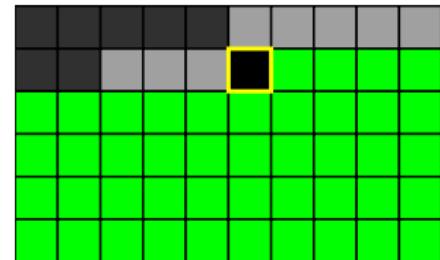


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# Assigning Value 1 First

1  
1  
2  
1  
3  
1  
4  
1  
5  
1  
11  
1  
12  
1  
16  
1  
17

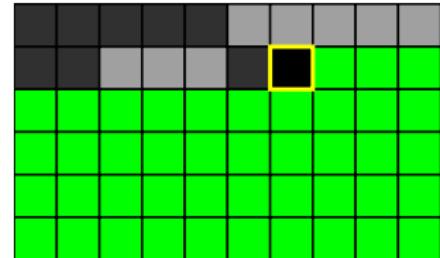


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# Assigning Value 1 First

1  
1  
2  
1  
3  
1  
4  
1  
5  
1  
11  
1  
12  
1  
16  
1  
17  
1  
18

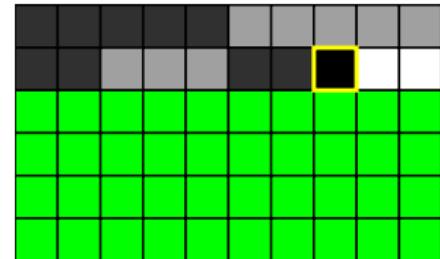


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▶ Skip Animation

# Assigning Value 1 First

1  
2  
1  
3  
1  
4  
1  
5  
1  
11  
1  
12  
1  
16  
1  
17  
1  
18  
1  
21

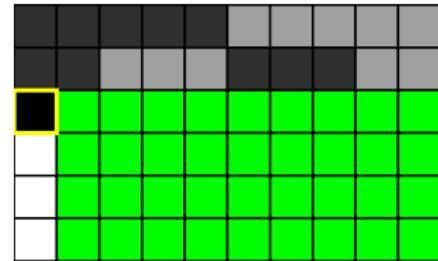


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# Assigning Value 1 First

1  
2  
3  
4  
5  
11  
12  
16  
17  
18  
19  
21  
22



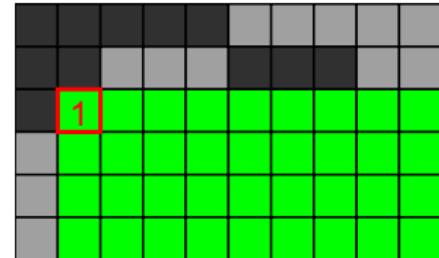
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# Assigning Value 1 First

1  
2  
3  
4  
5  
11  
12  
16  
17  
18  
21  
22

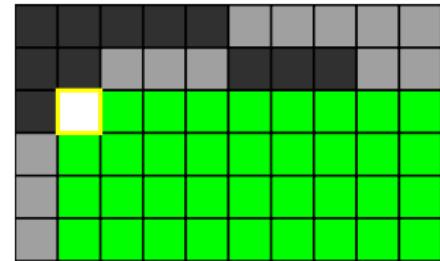
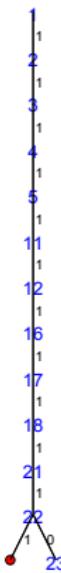


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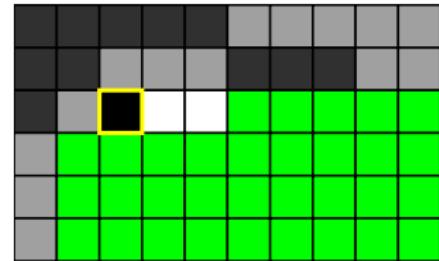
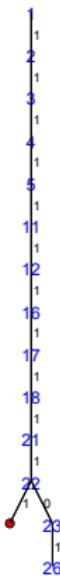
▶ Skip Animation



# Assigning Value 1 First

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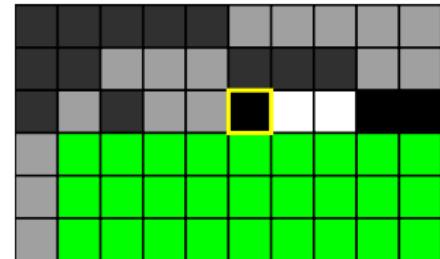
# Assigning Value 1 First



◀ Back to Start

▶ Skip Animation

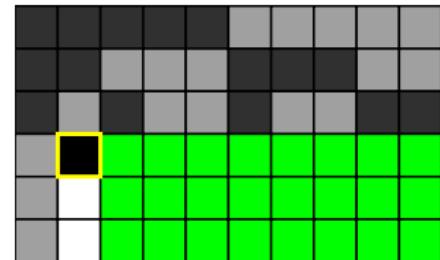
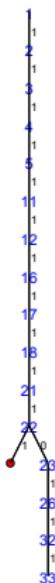
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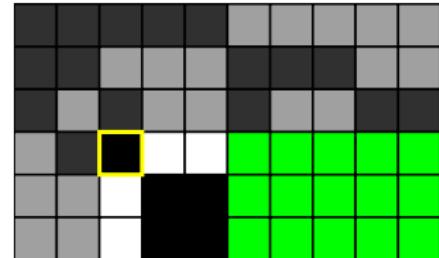
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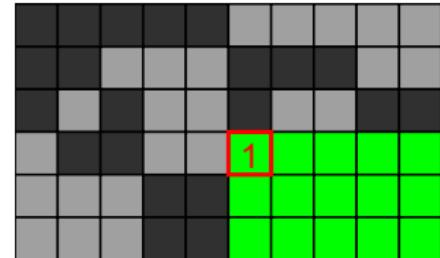
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[◀ Back to Start](#)[▶ Skip Animation](#)

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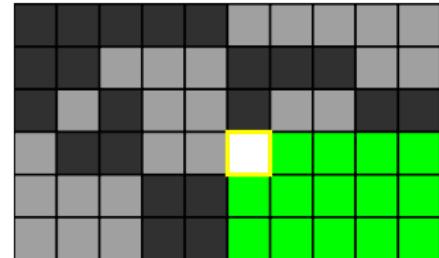
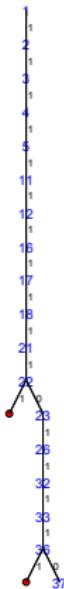


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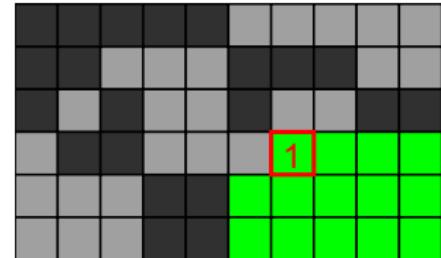
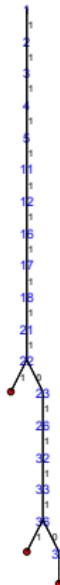
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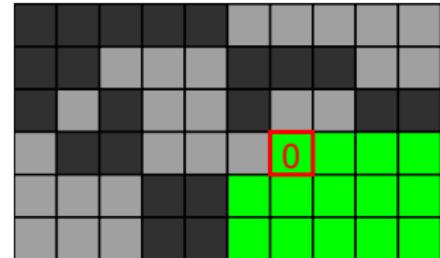
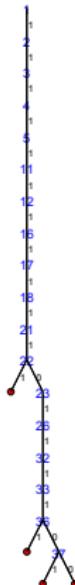


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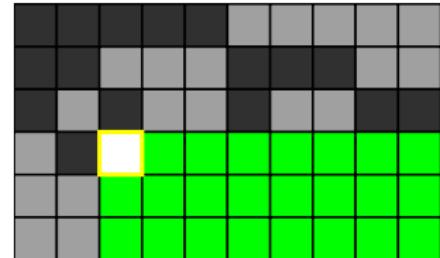
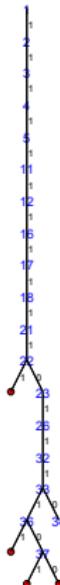


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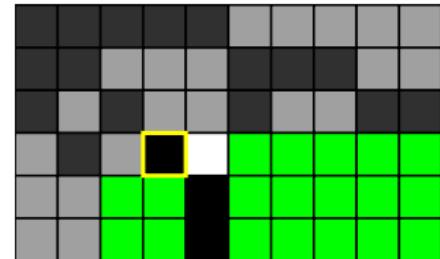
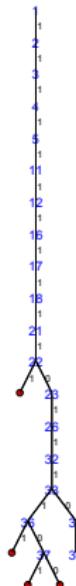
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▶ Skip Animation

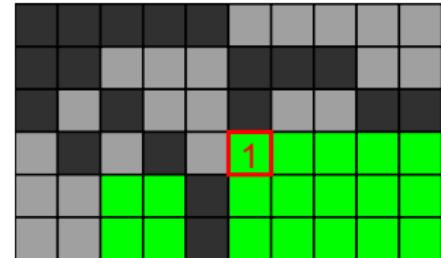
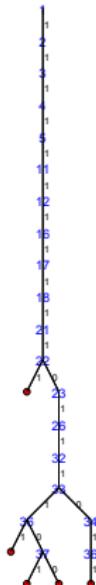
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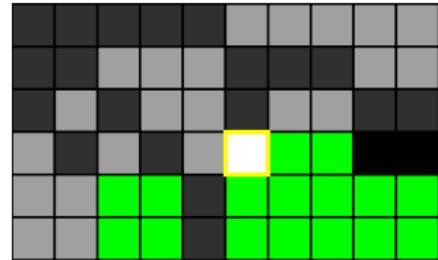
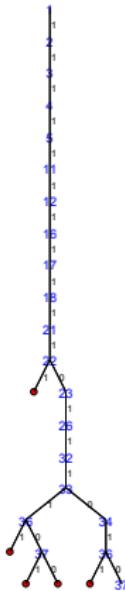
Back to Start

► Skip Animation

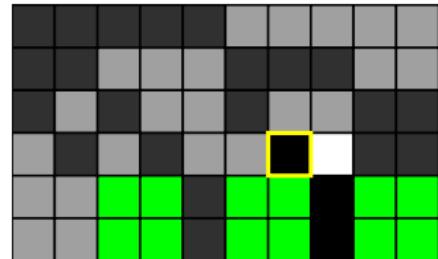
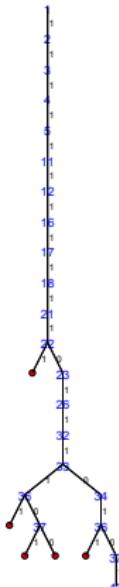
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[◀ Back to Start](#)[▶ Skip Animation](#)

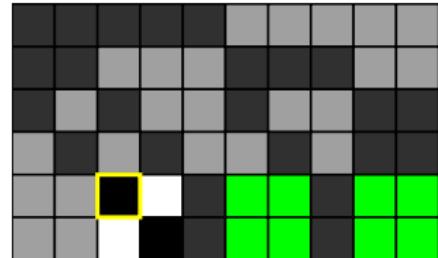
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# Assigning Value 1 First

[◀ Back to Start](#)[▶ Skip Animation](#)

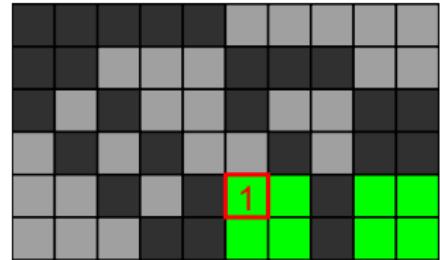
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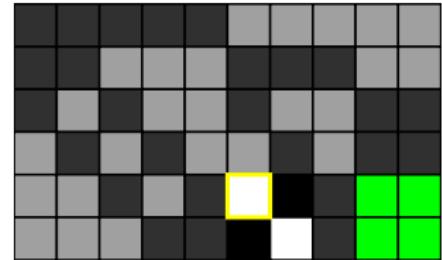
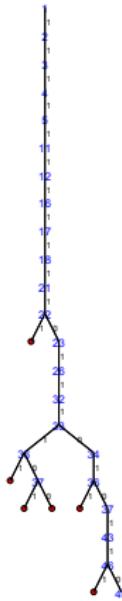
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◀ Back to Start

▶ Skip Animation

# Assigning Value 1 First

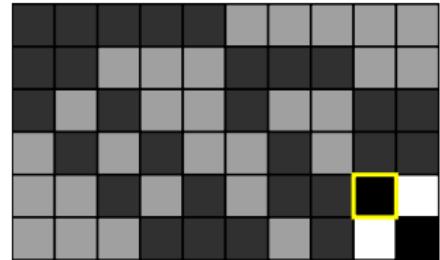
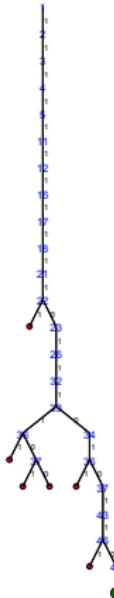


◀ Back to Start

▶ Skip Animation



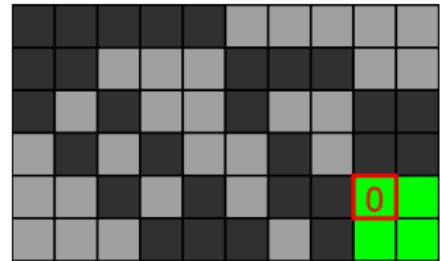
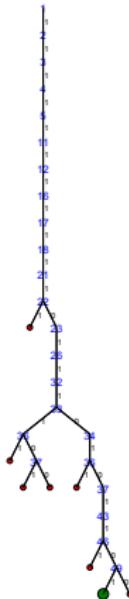
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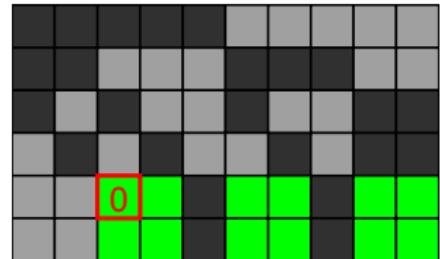
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[◀ Back to Start](#)[▶ Skip Animation](#)

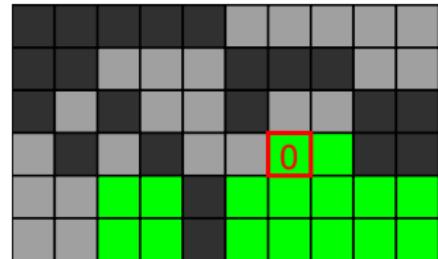
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◀ Back to Start

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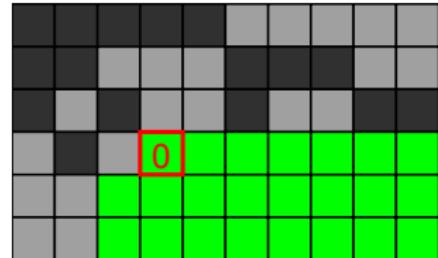
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◀ Back to Start

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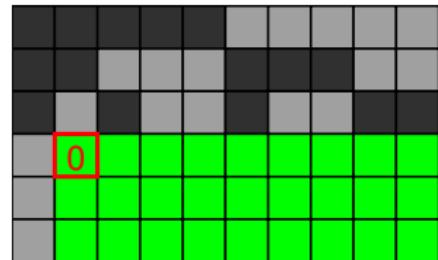
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◀ Back to Start

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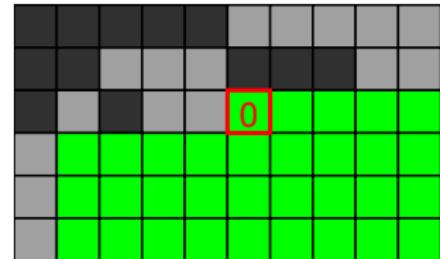
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◀ Back to Start

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# Assigning Value 1 First

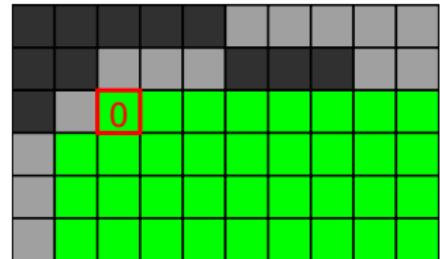
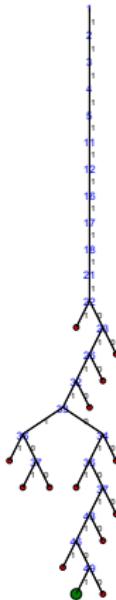


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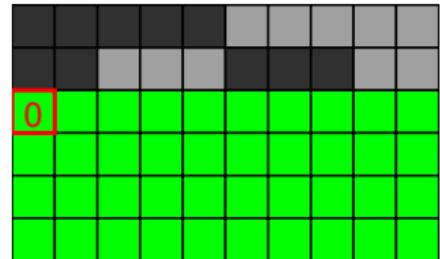


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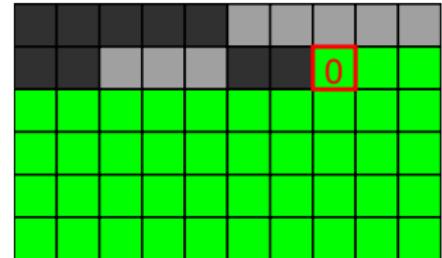
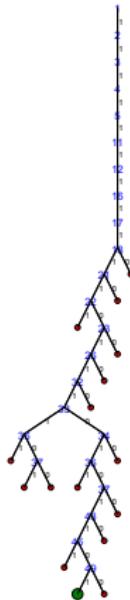


◀ Back to Start

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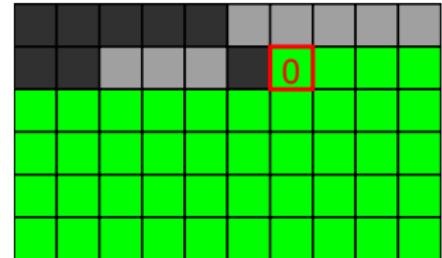
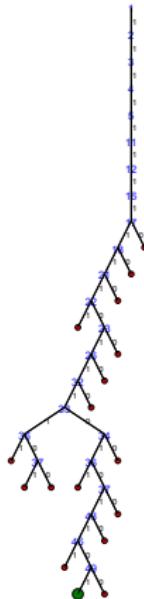
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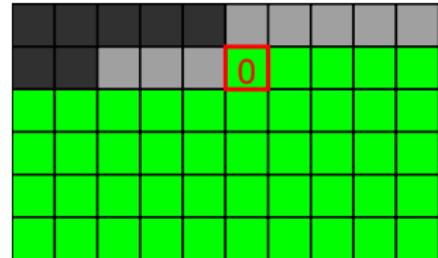
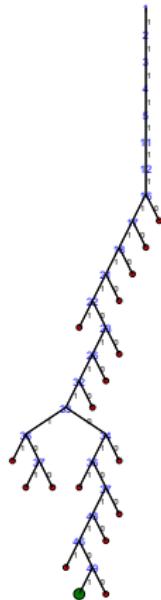
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▶ Skip Animation

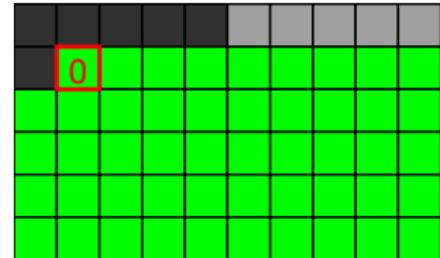
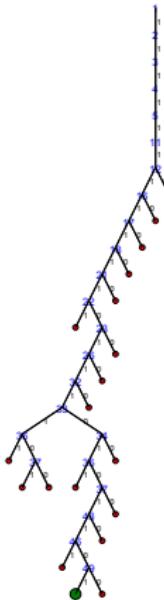
## Assigning Value 1 First



Back to Start

► Skip Animation

# Assigning Value 1 First



◀ Back to Start

▶ Skip Animation

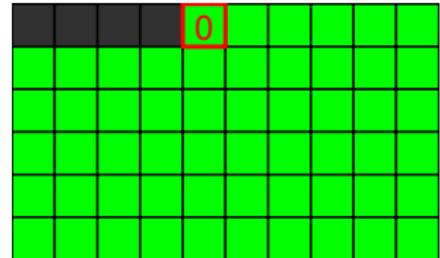
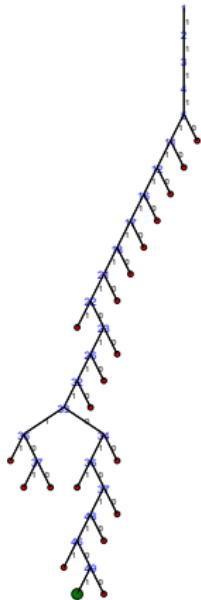
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◀ Back to Start

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# Assigning Value 1 First

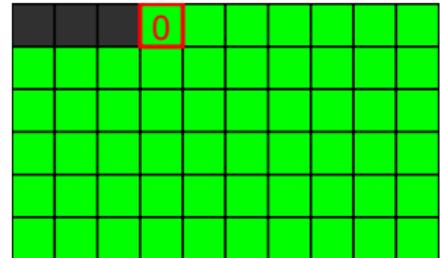
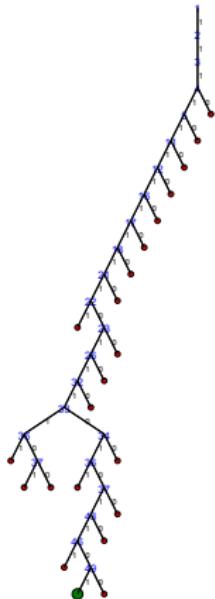


◀ Back to Start

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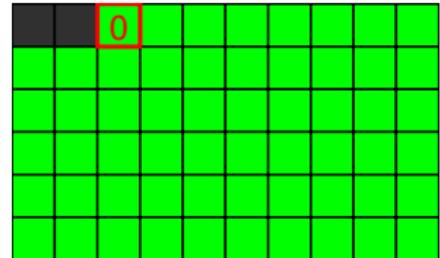
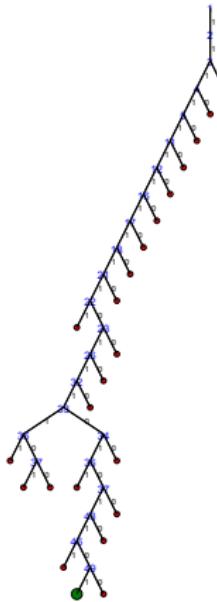


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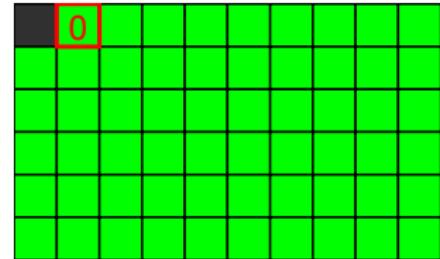
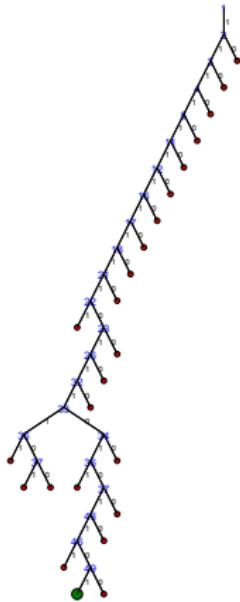
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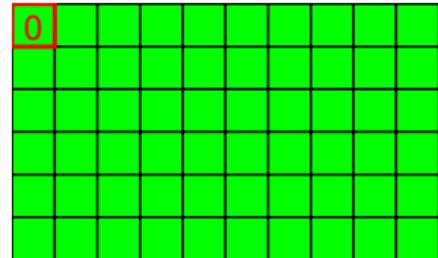
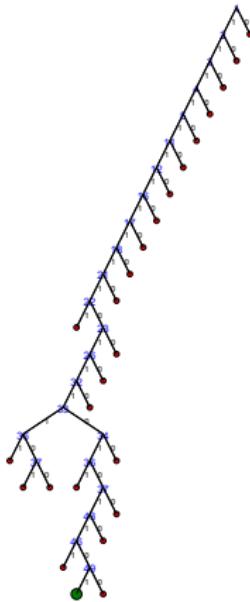
## Assigning Value 1 First



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# Assigning Value 1 First



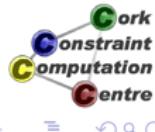
◀ Back to Start

# Observation

- First solution is found more quickly
- Size of tree for all solutions unchanged
- Value order does not really affect search space when exploring all choices!

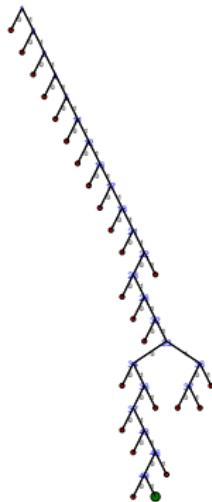
# Observation

- First solution is found more quickly
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- Value order does not really affect search space when exploring all choices!

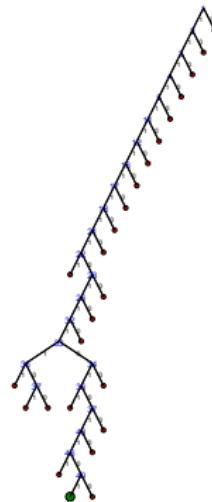


# Effort for All Solutions

Assign 0, then 1

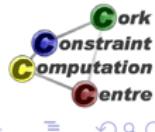


Assign 1, then 0



# Conclusions

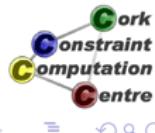
- Symmetry breaking can have huge impact on model
- Mainly works for pure problems
- Partial symmetry breaking with additional constraints
- Double lex for row/column symmetries
- Only one variant of many symmetry breaking techniques



# Outline

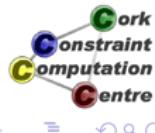
4 Why assign by row?

5 Exercises



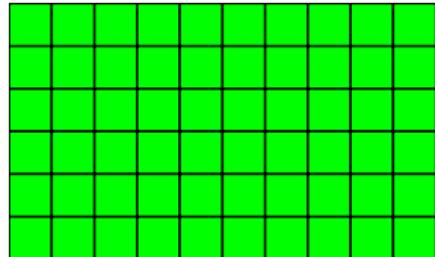
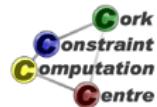
# Row- or Column- wise Assignment?

- We did assign matrix by row, why?
- What happens if we assign variables by column?



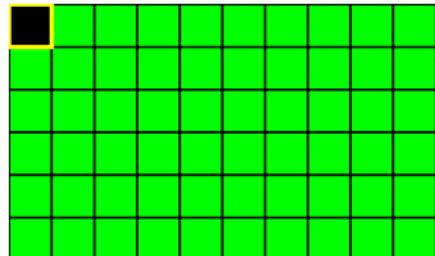
# Variable Selection by Column

1

[▶ Skip Animation](#)

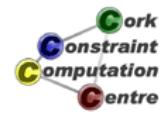
# Variable Selection by Column

1  
1  
2



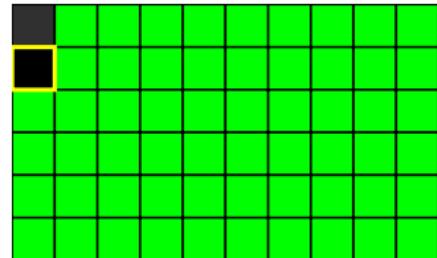
◀ Back to Start

▶ Skip Animation



# Variable Selection by Column

1  
1  
**2**  
1  
**3**

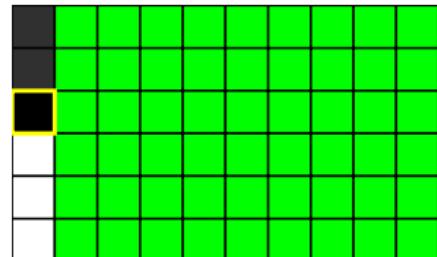


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# Variable Selection by Column

1  
1  
**2**  
1  
**3**  
1  
**7**



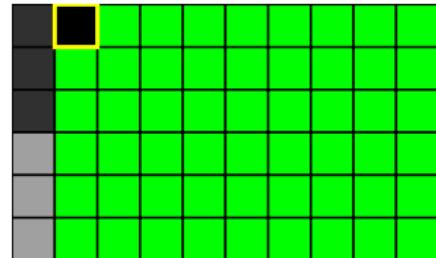
◀ Back to Start

▶ Skip Animation



# Variable Selection by Column

1  
1  
2  
1  
3  
1  
7  
1  
8



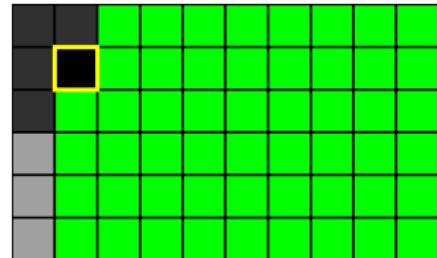
◀ Back to Start

▶ Skip Animation



# Variable Selection by Column

1  
1  
2  
1  
3  
1  
7  
1  
8  
1  
9



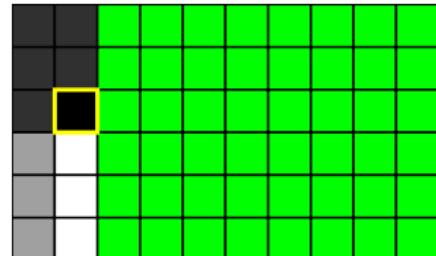
◀ Back to Start

▶ Skip Animation



# Variable Selection by Column

1  
1  
2  
1  
3  
1  
7  
1  
8  
1  
9  
1  
13

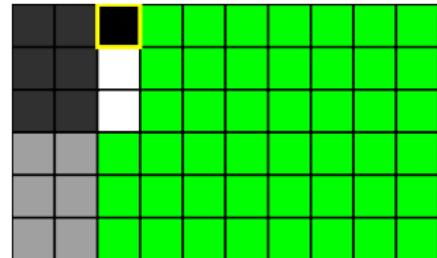


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# Variable Selection by Column

1  
1  
2  
1  
3  
1  
7  
1  
8  
1  
9  
1  
13  
1  
16



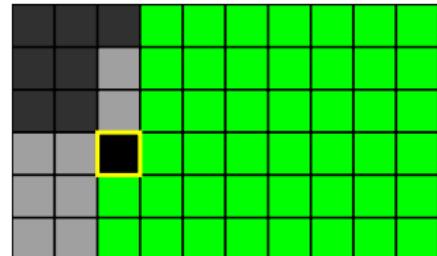
◀ Back to Start

▶ Skip Animation



# Variable Selection by Column

1  
2  
3  
7  
8  
9  
13  
16  
17



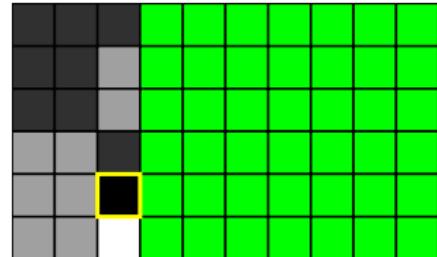
◀ Back to Start

▶ Skip Animation



# Variable Selection by Column

1  
1  
2  
1  
3  
1  
7  
1  
8  
1  
9  
1  
13  
1  
16  
1  
17  
1  
19



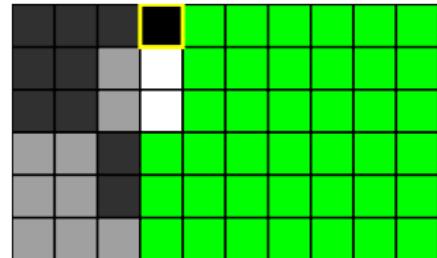
◀ Back to Start

▶ Skip Animation



# Variable Selection by Column

1  
1  
2  
1  
3  
1  
7  
1  
8  
1  
9  
1  
13  
1  
16  
1  
17  
1  
19  
1  
22



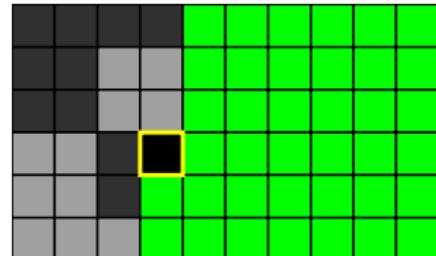
◀ Back to Start

▶ Skip Animation



# Variable Selection by Column

1  
2  
1  
3  
1  
7  
1  
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1  
13  
1  
16  
1  
17  
1  
19  
1  
22  
1  
23



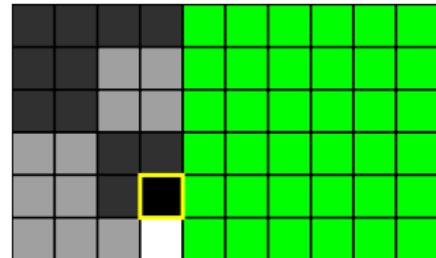
◀ Back to Start

▶ Skip Animation



# Variable Selection by Column

1  
2  
1  
3  
1  
7  
1  
8  
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1  
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17  
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19  
1  
22  
1  
23  
1  
25



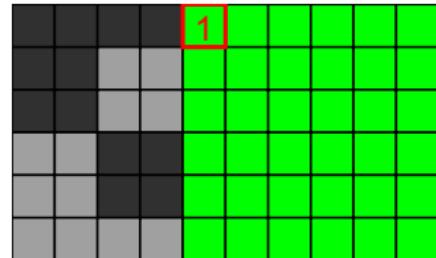
◀ Back to Start

► Skip Animation



# Variable Selection by Column

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2  
1  
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1  
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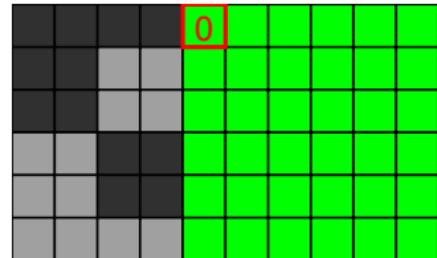
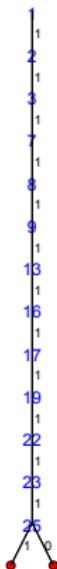


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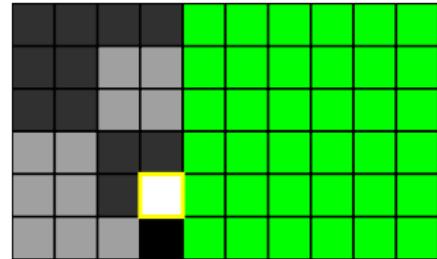
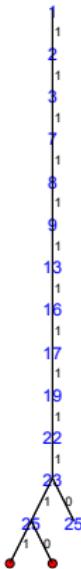
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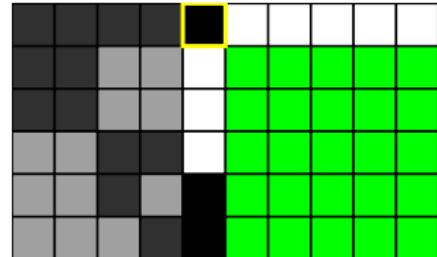
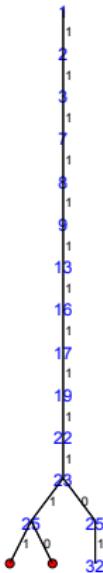
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[◀ Back to Start](#)[▶ Skip Animation](#)

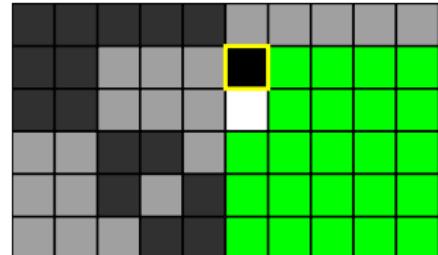
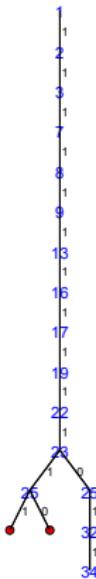
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[◀ Back to Start](#)[▶ Skip Animation](#)

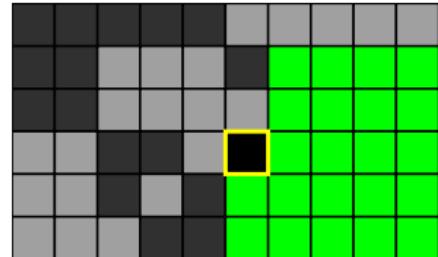
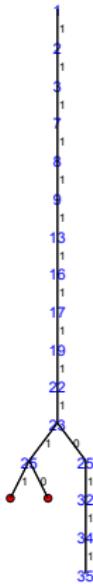
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[▶ Skip Animation](#)

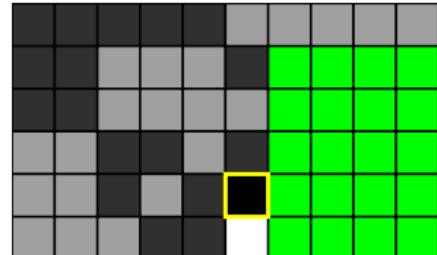
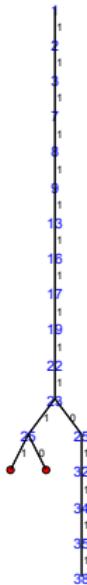

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[◀ Back to Start](#)[▶ Skip Animation](#)

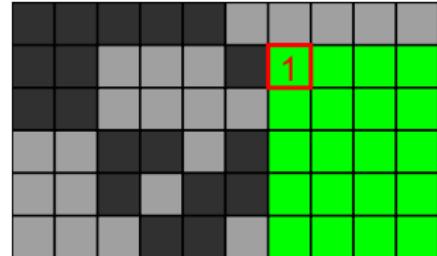
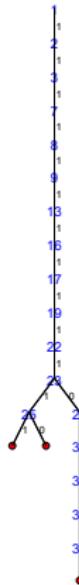
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[◀ Back to Start](#)[▶ Skip Animation](#)

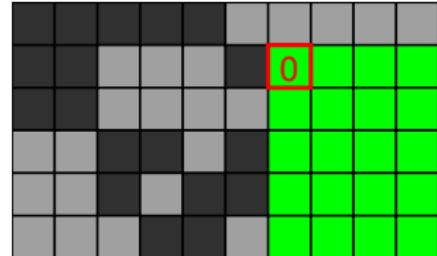
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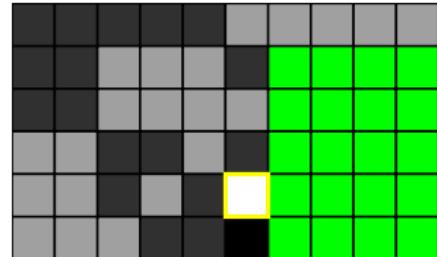
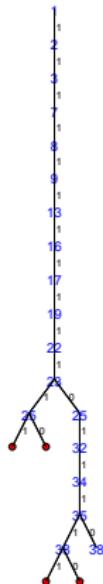
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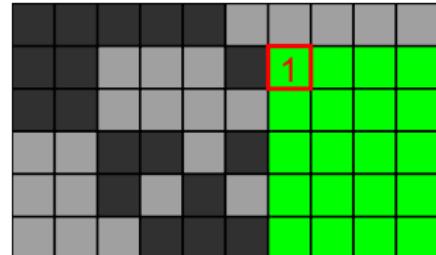
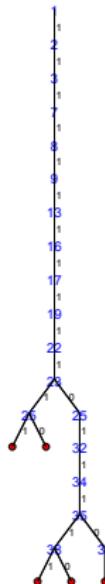
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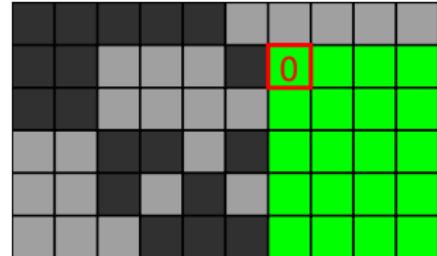
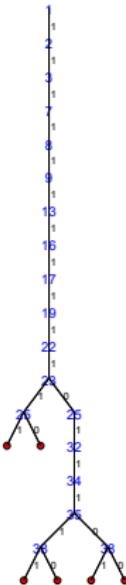
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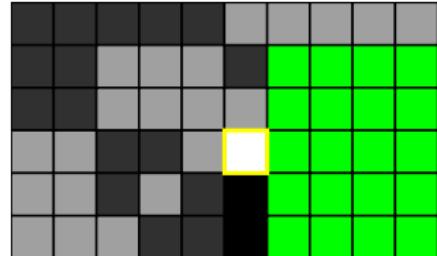
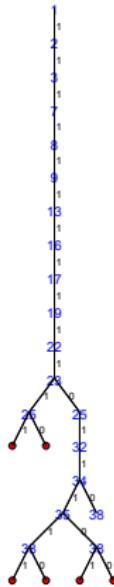
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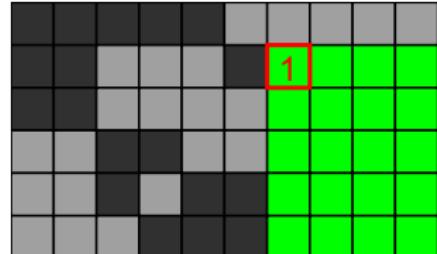
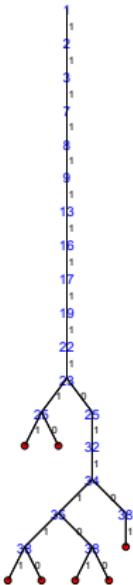
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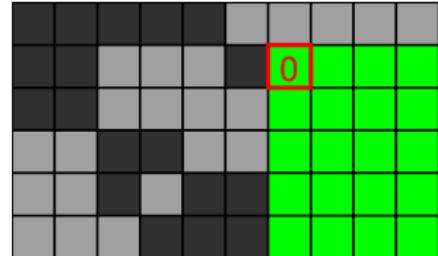
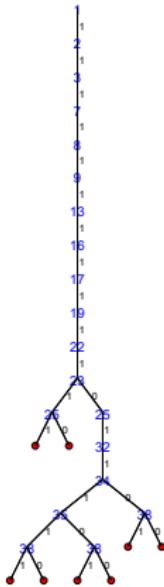

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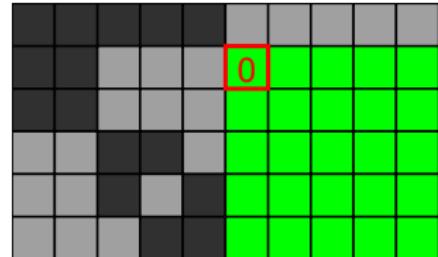
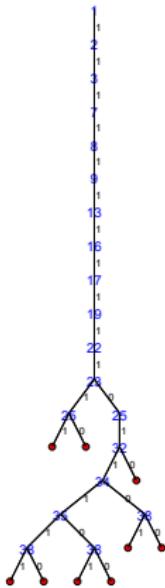
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# Variable Selection by Column

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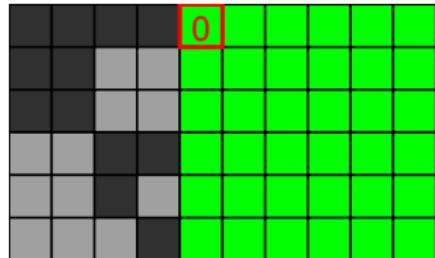
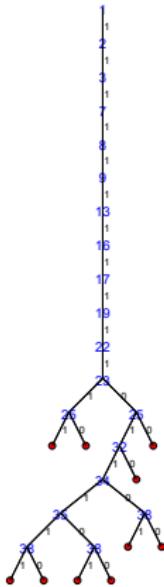


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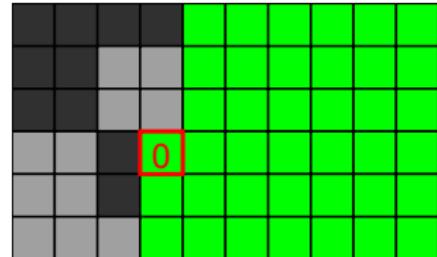
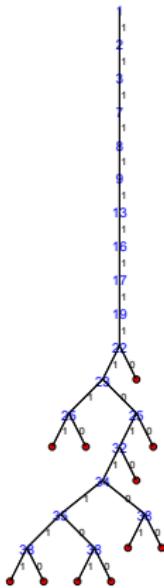


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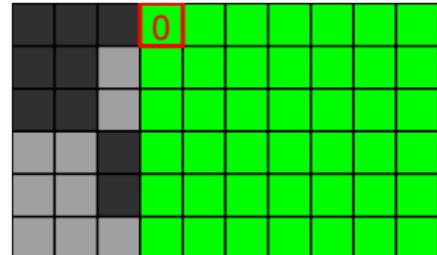
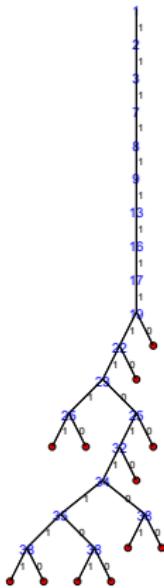
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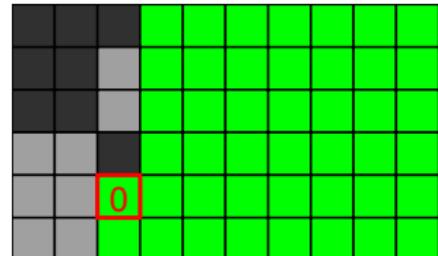
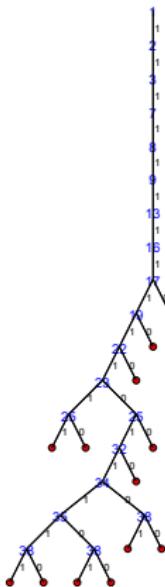
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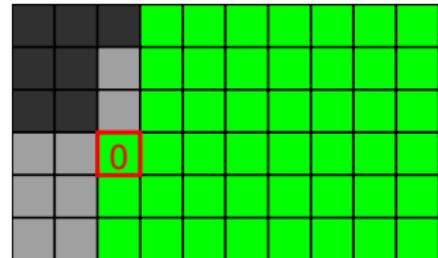
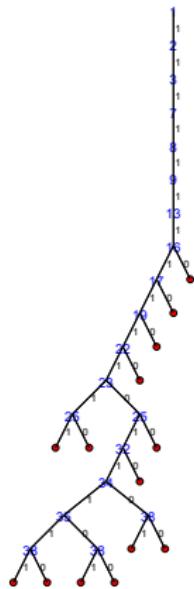


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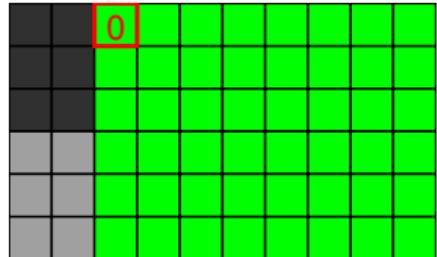
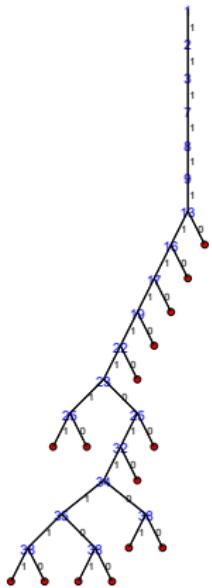
## Variable Selection by Column



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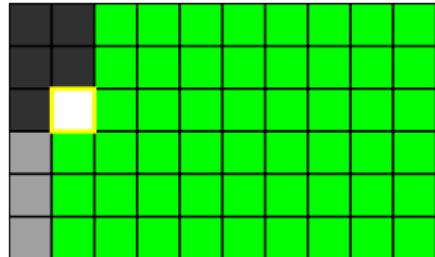
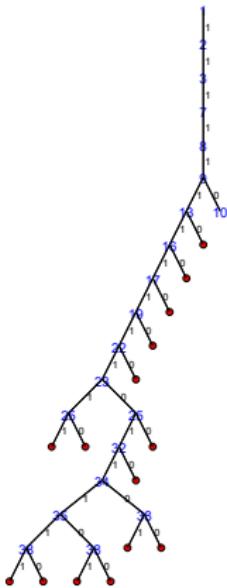


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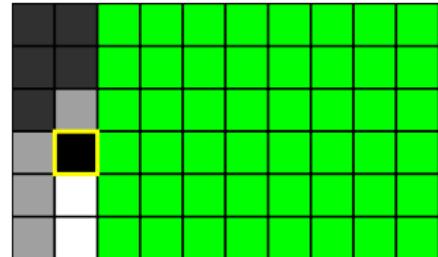
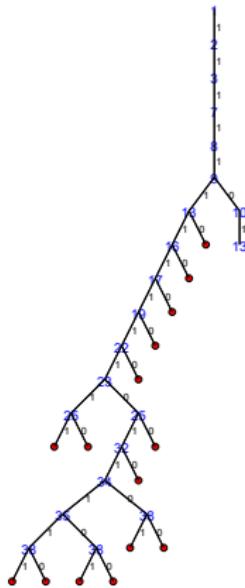
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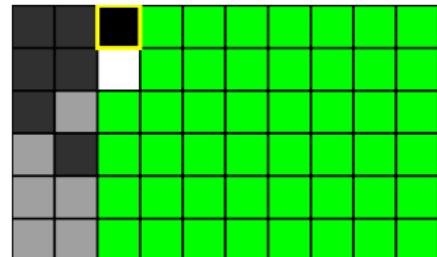
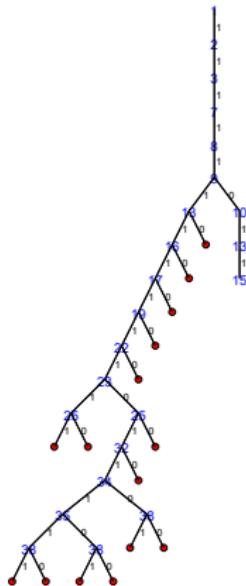
Back to Start

► Skip Animation

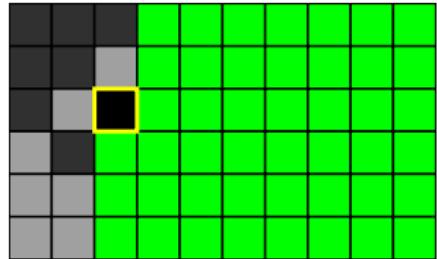
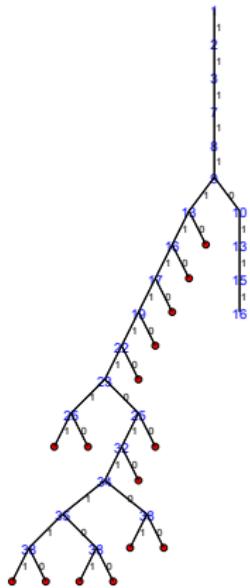
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[▶ Skip Animation](#)


# Variable Selection by Column


[◀ Back to Start](#)
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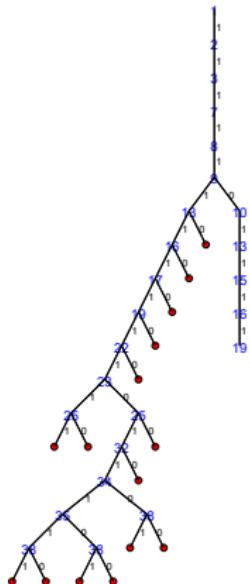

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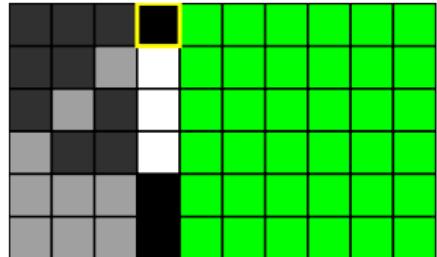
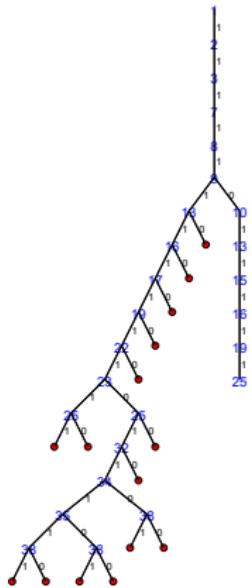
Back to Start

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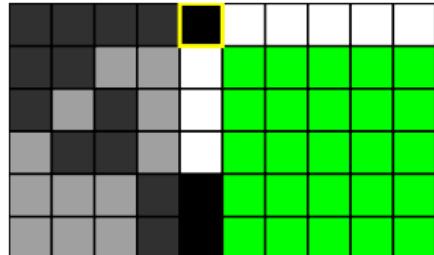
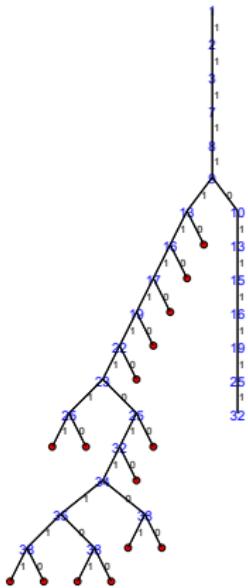
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## Variable Selection by Column



# Variable Selection by Column

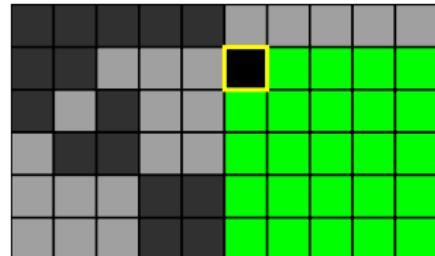
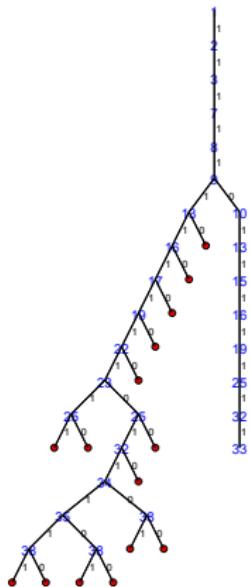


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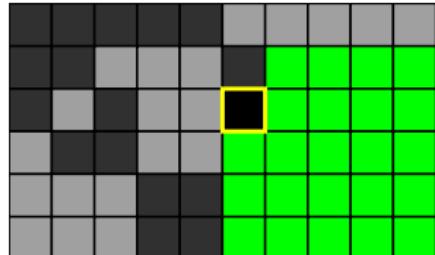
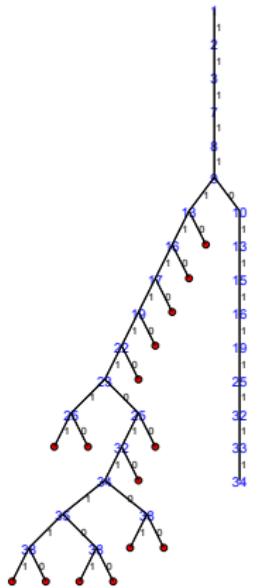
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# Variable Selection by Column


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# Variable Selection by Column

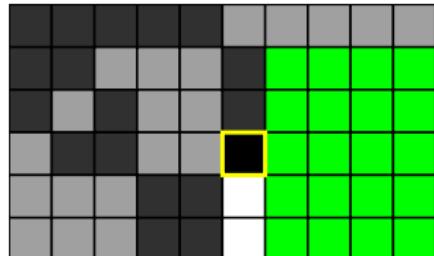
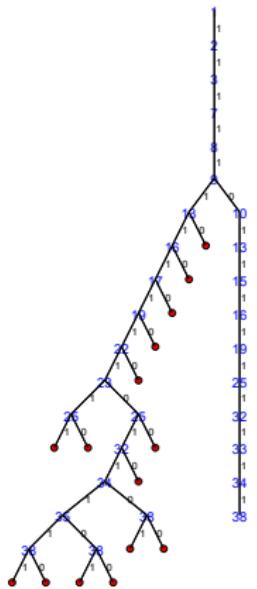


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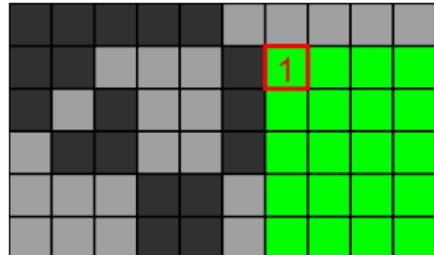
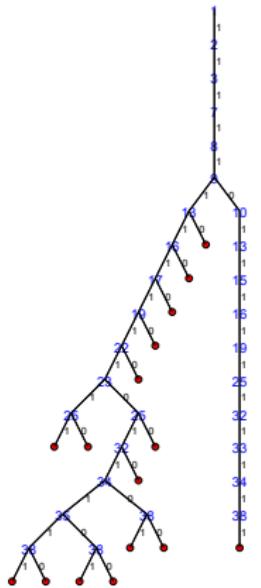


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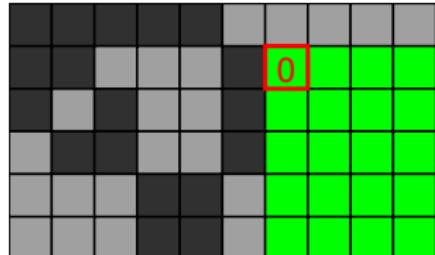
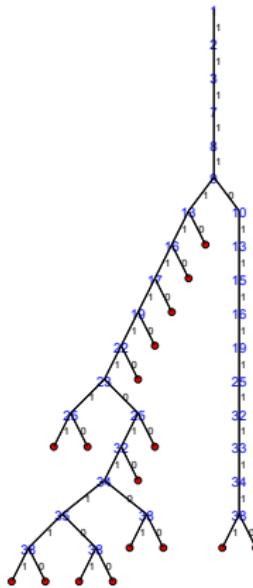


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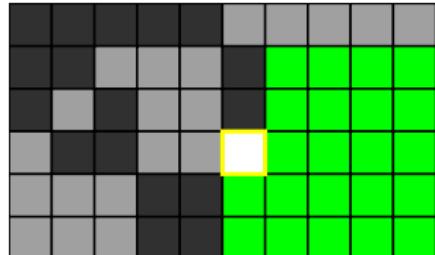
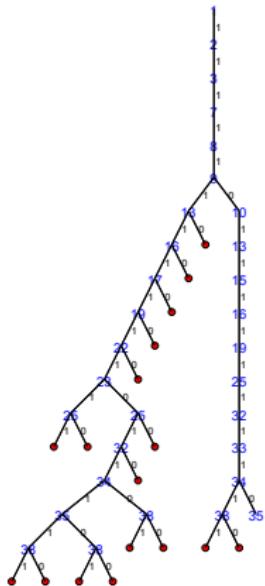


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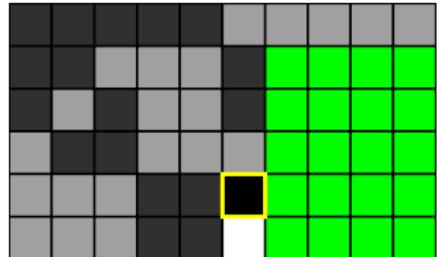
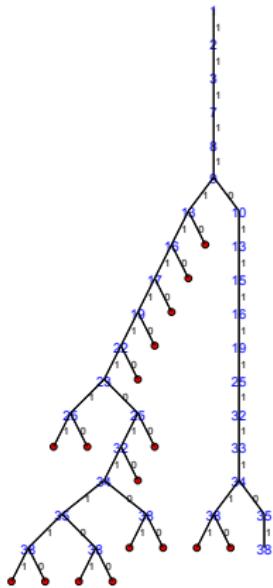


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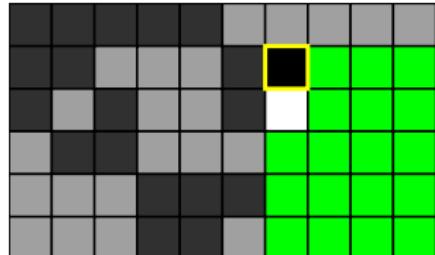
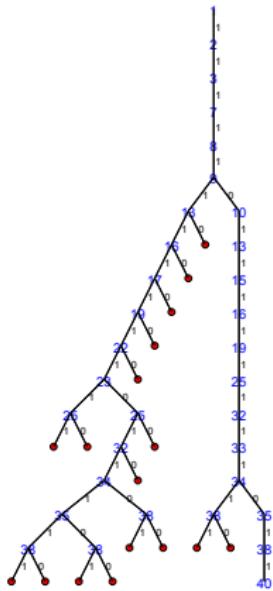
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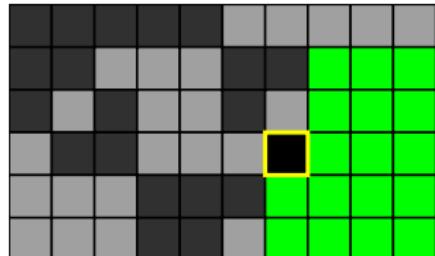
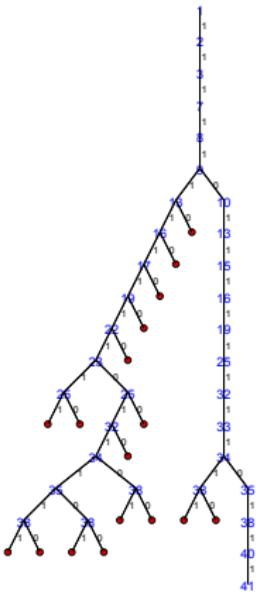


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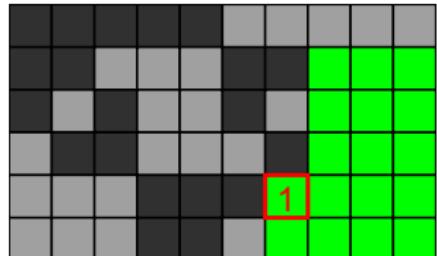
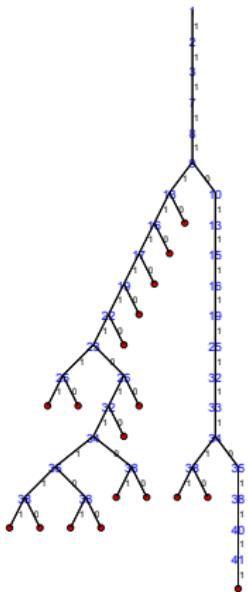


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► Skip Animation



# Variable Selection by Column

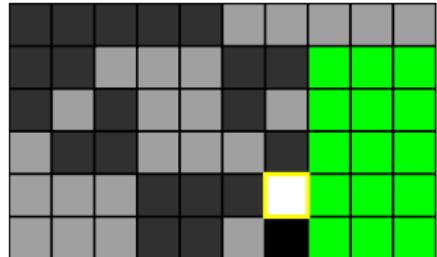
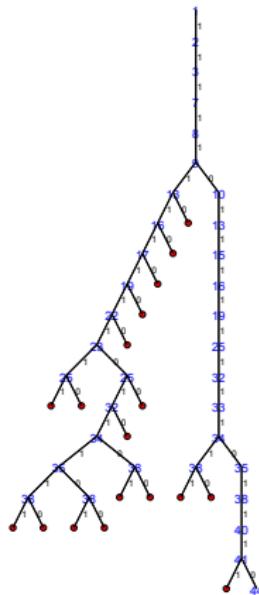


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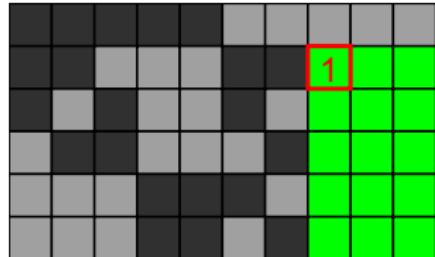
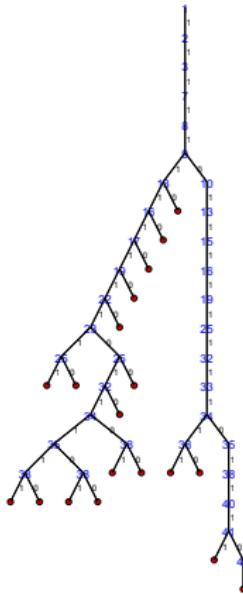
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► Skip Animation

# Variable Selection by Column

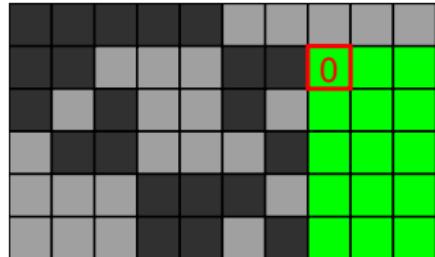
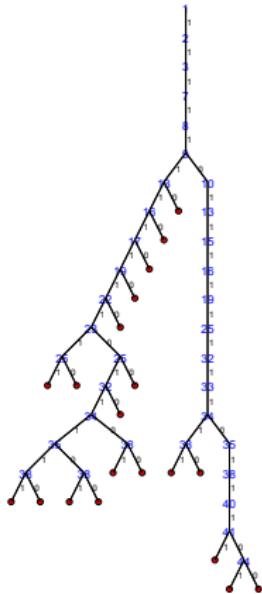


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▶ Skip Animation



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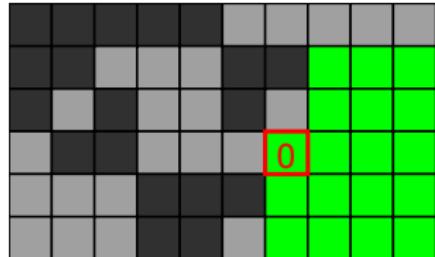
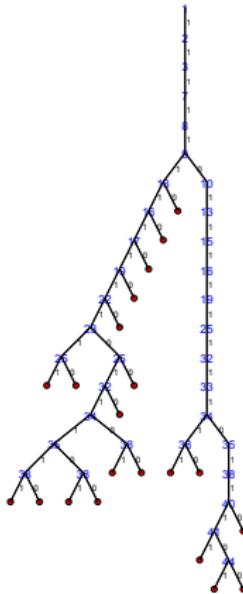


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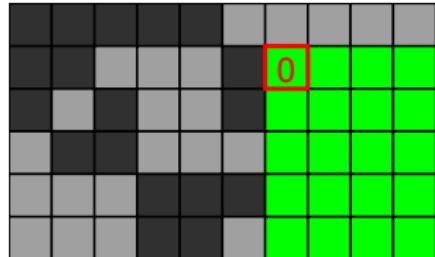
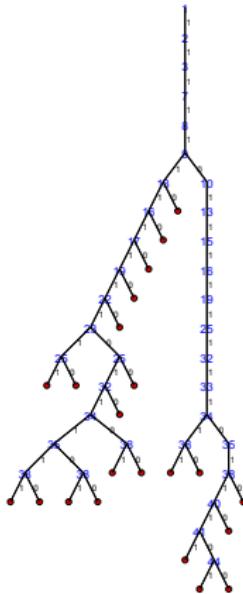


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► Skip Animation



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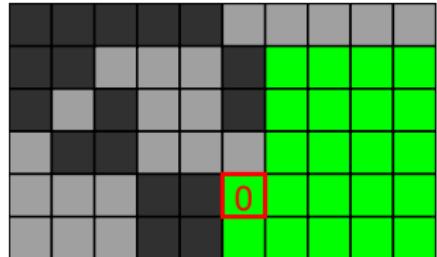
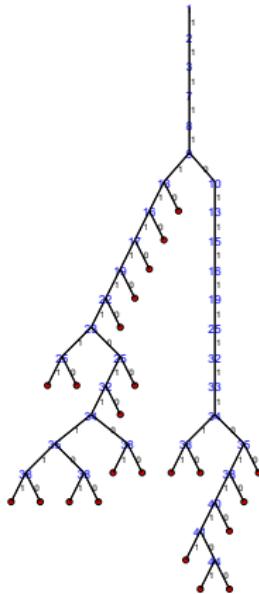


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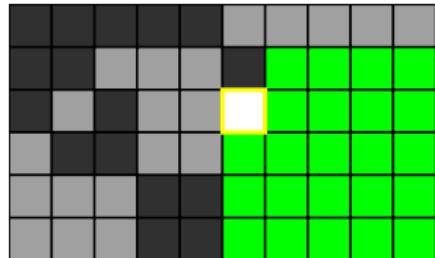
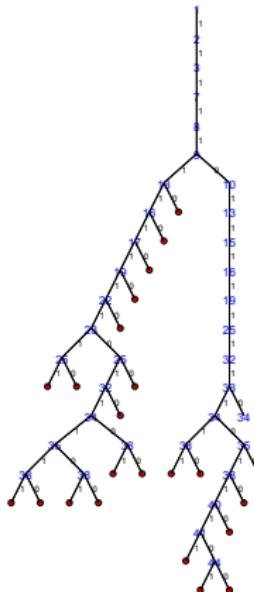


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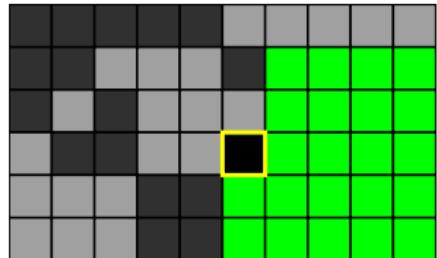
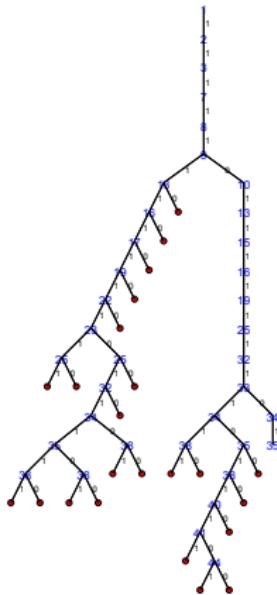
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# Variable Selection by Column

[◀ Back to Start](#)[▶ Skip Animation](#)

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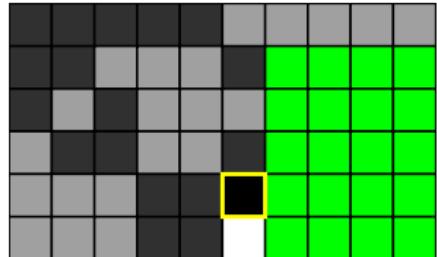
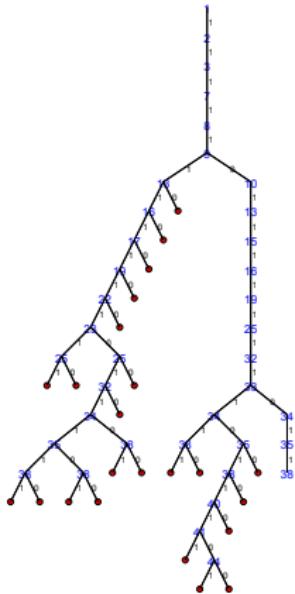


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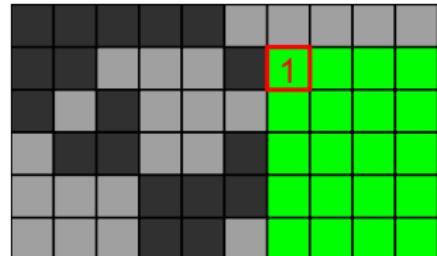
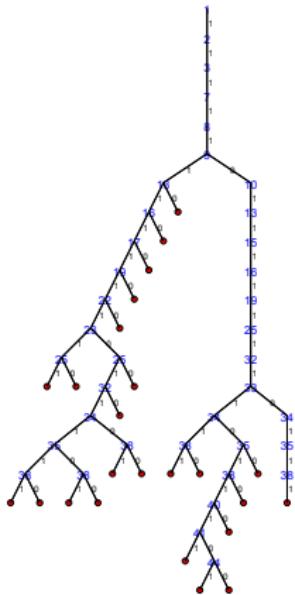


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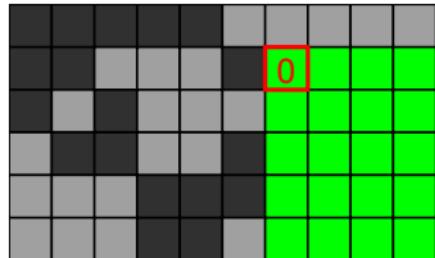
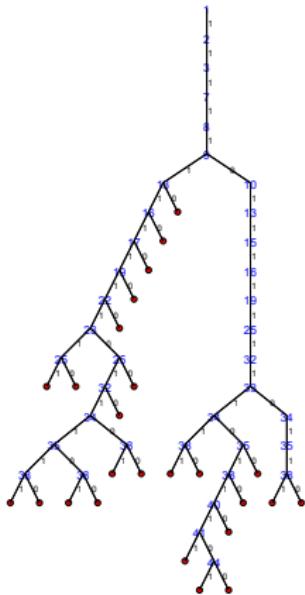
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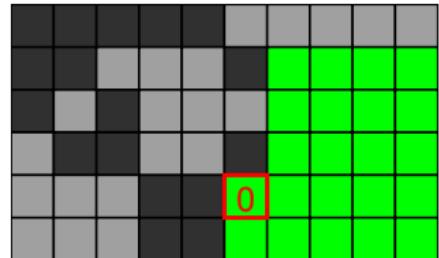
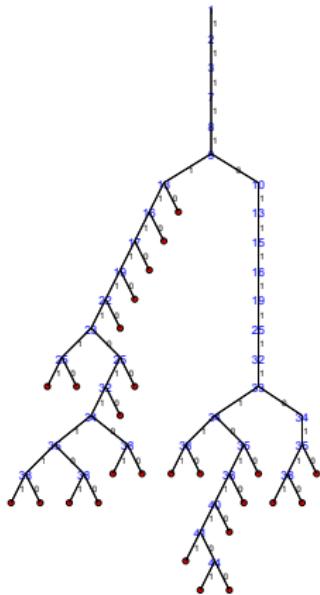


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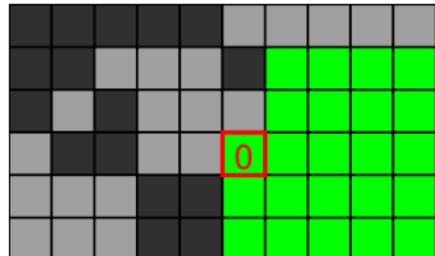
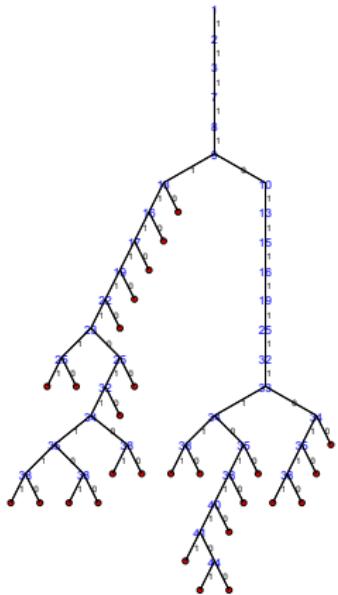


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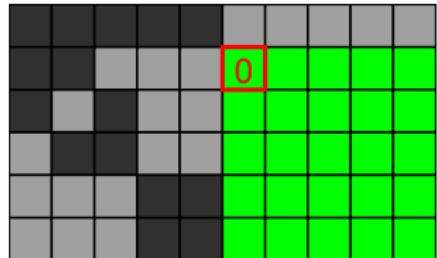
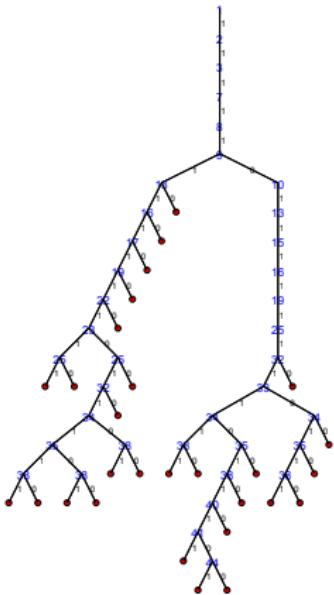
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# Variable Selection by Column

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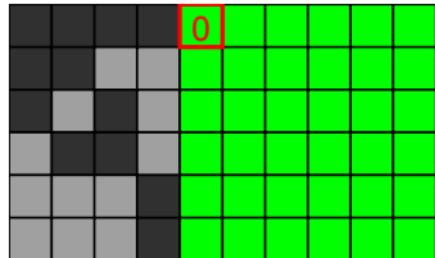
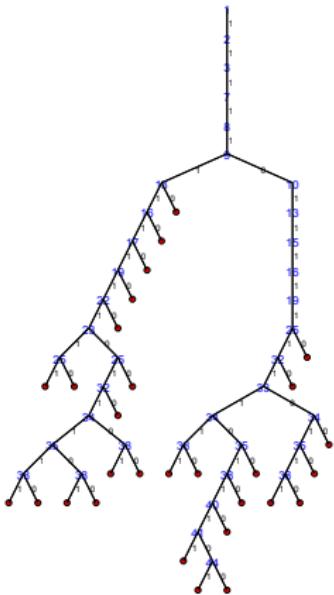


◀ Back to Start

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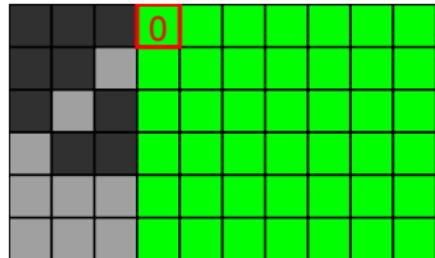
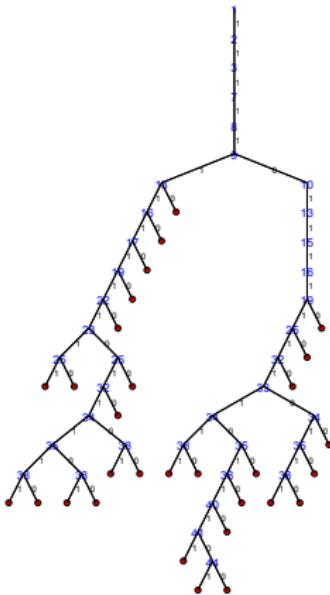


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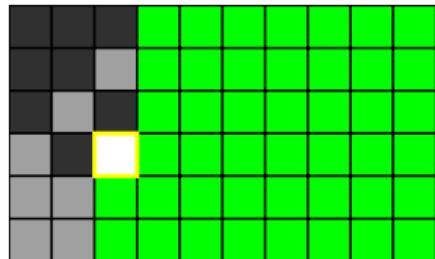
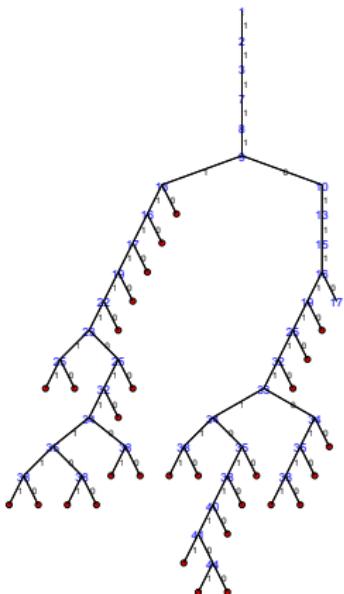


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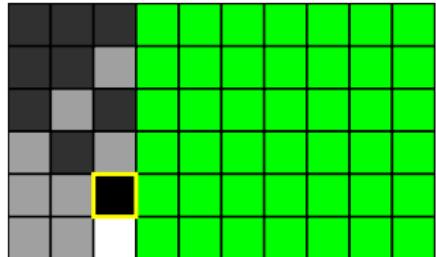
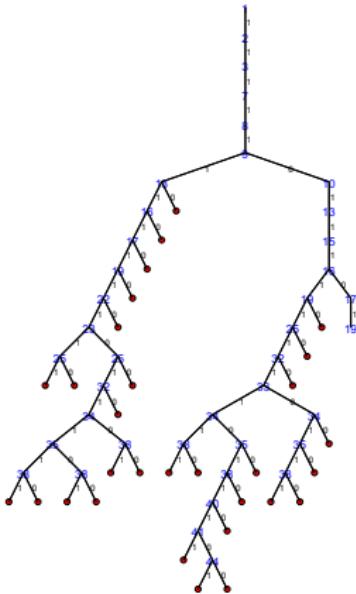
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# Variable Selection by Column

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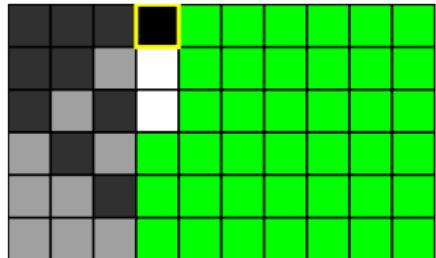
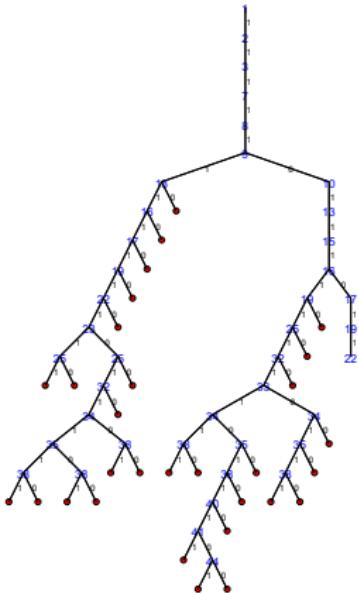


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▶ Skip Animation



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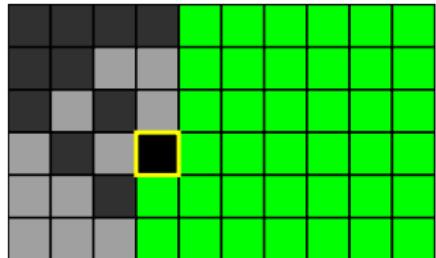
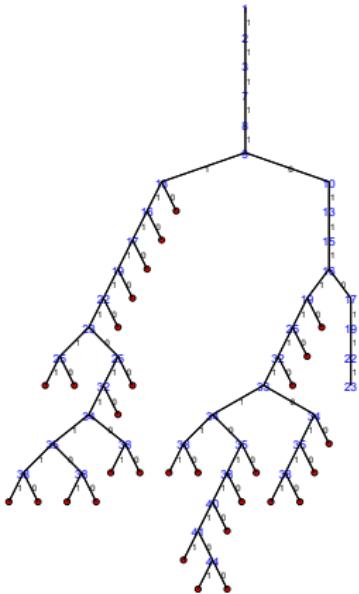


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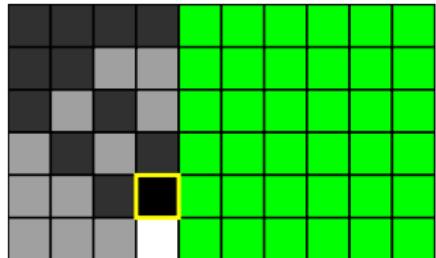
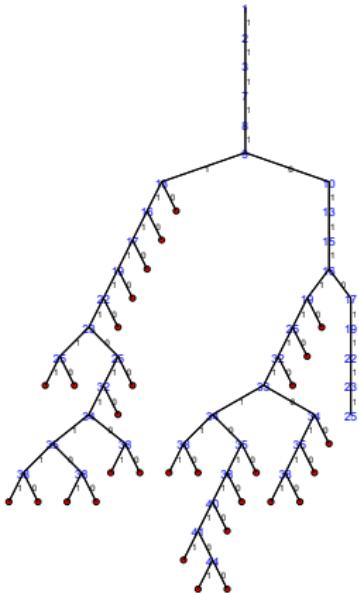


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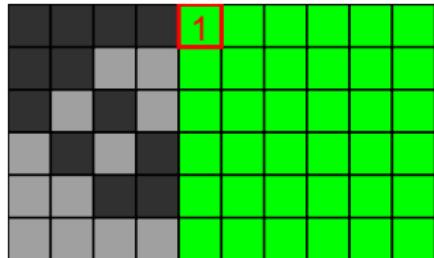
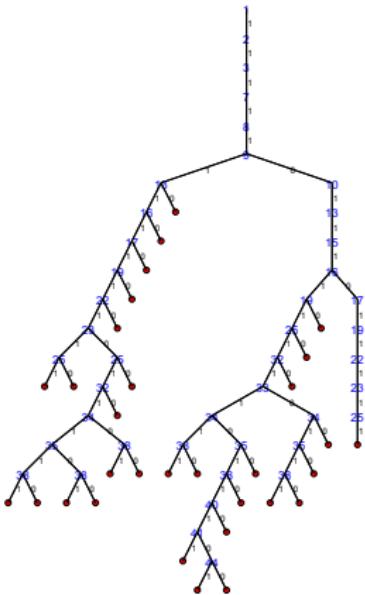


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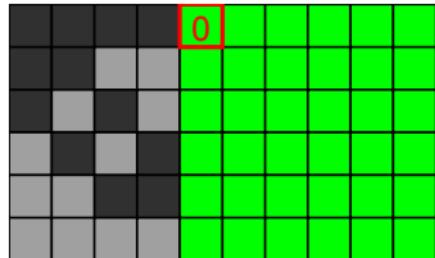
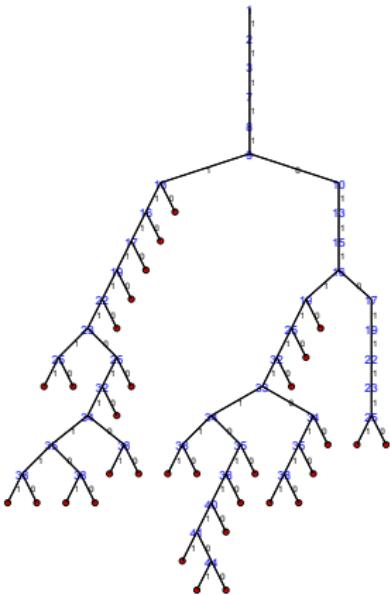


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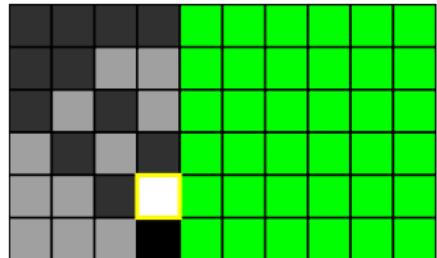
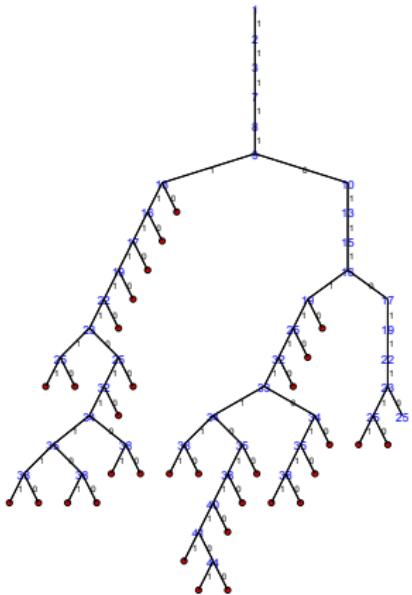


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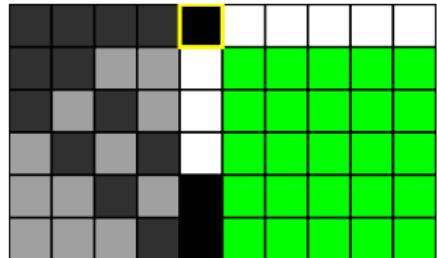
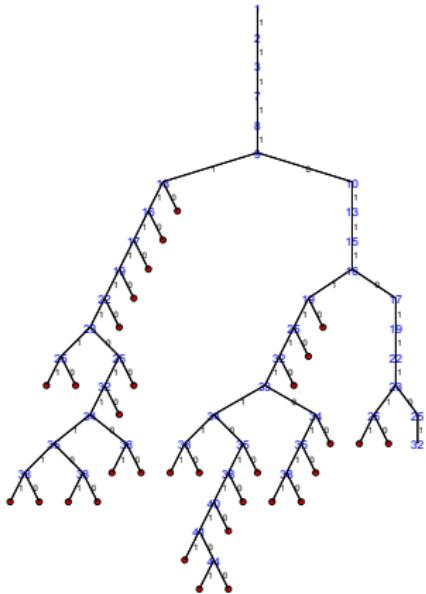
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# Variable Selection by Column

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# Variable Selection by Column

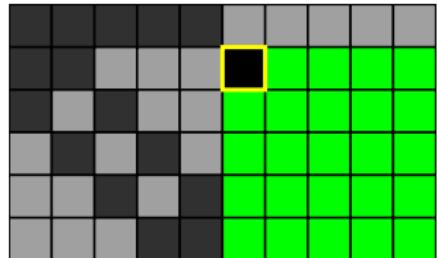
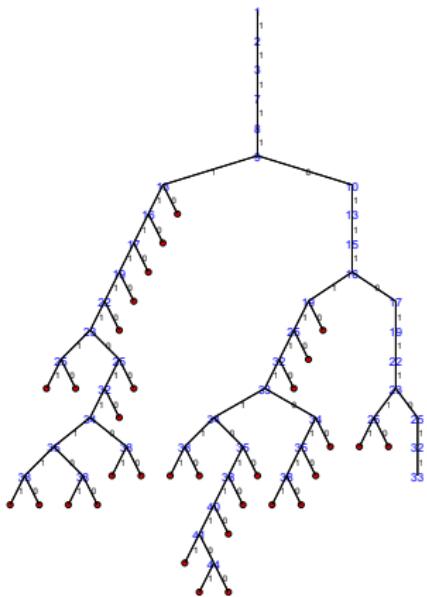


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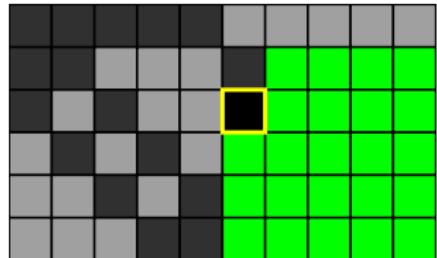
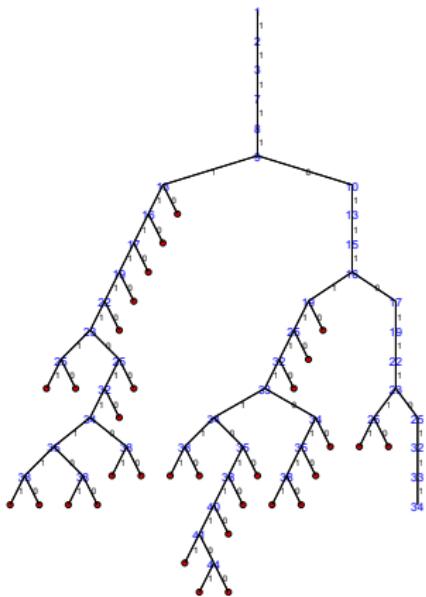


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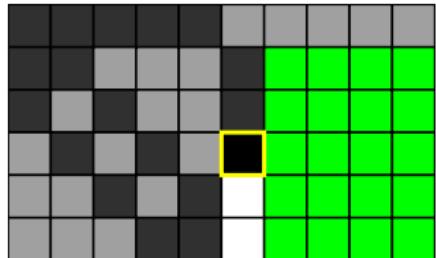
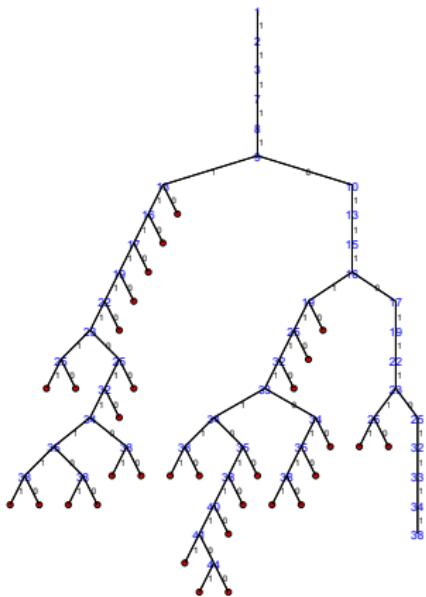
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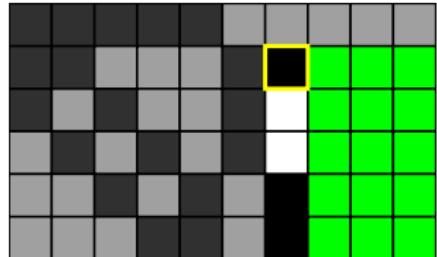
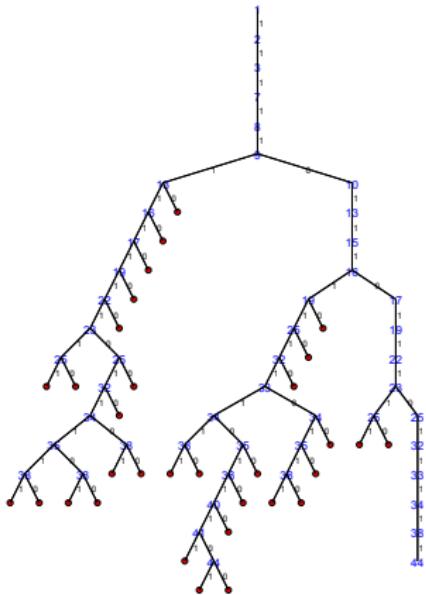
# Variable Selection by Column

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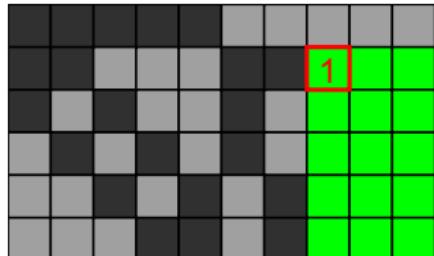
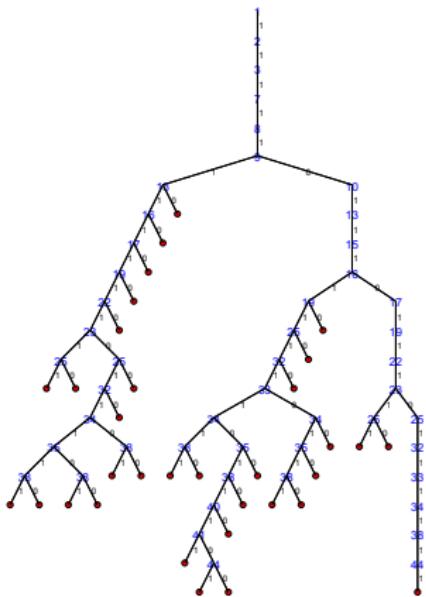
# Variable Selection by Column

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# Variable Selection by Column


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# Variable Selection by Column

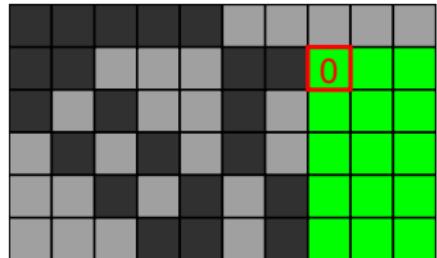
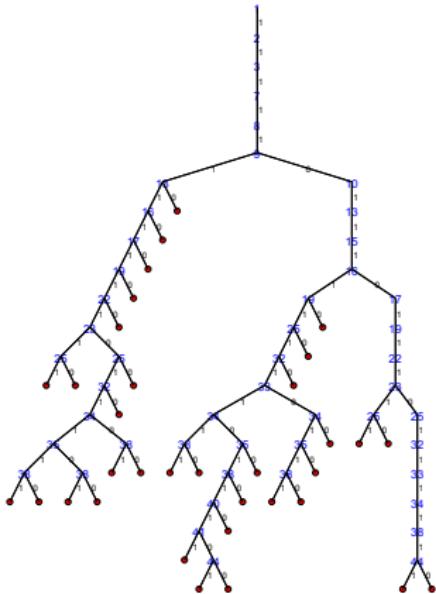


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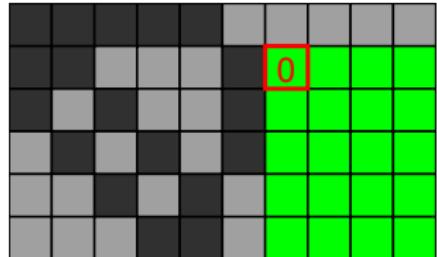
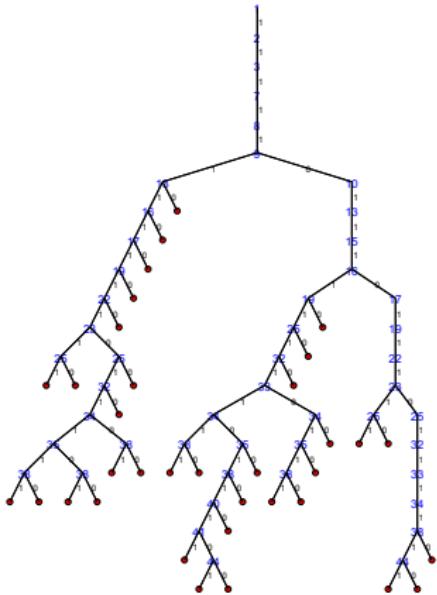


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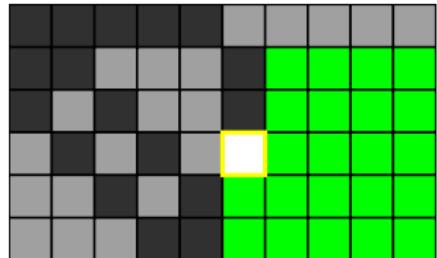
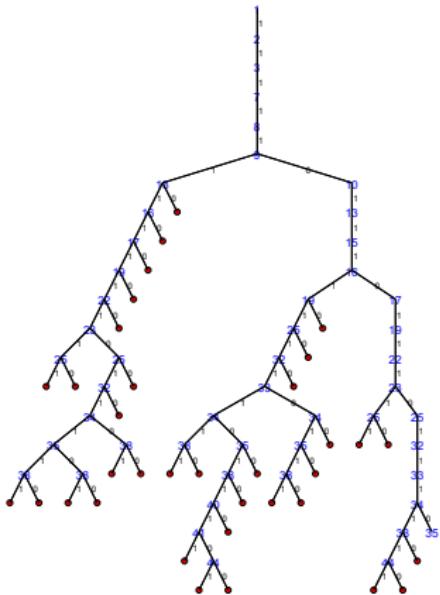


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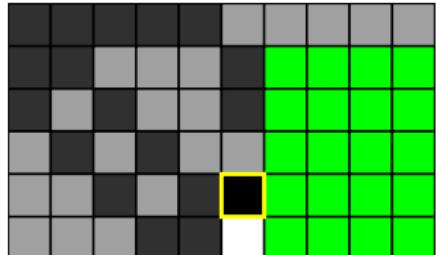
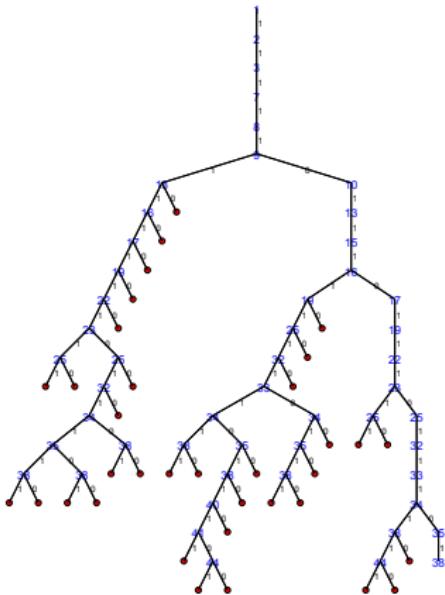
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# Variable Selection by Column

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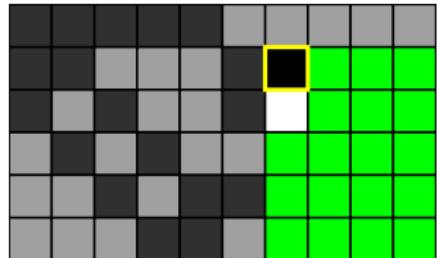
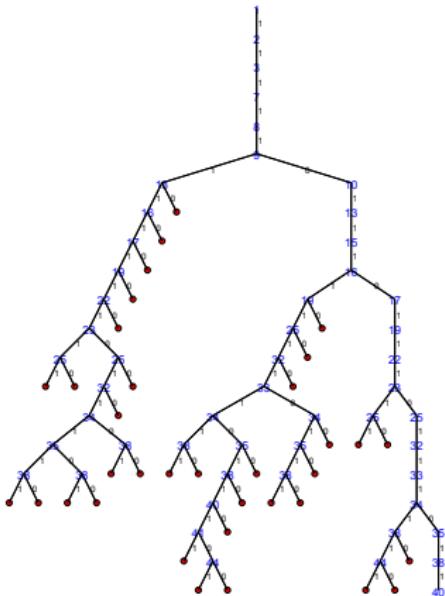


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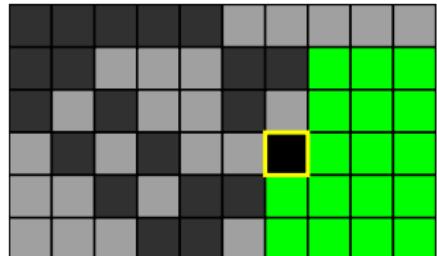
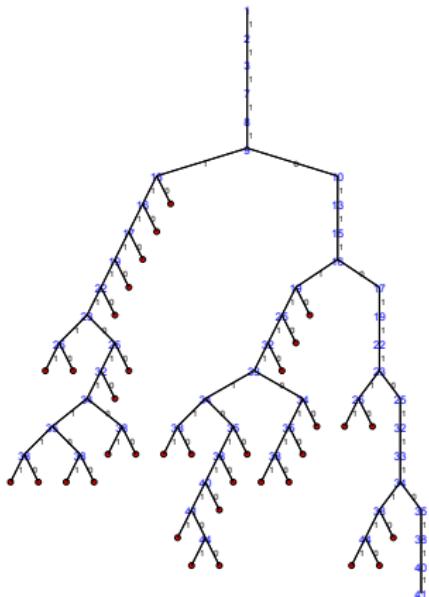


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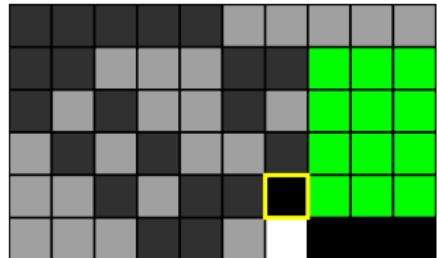
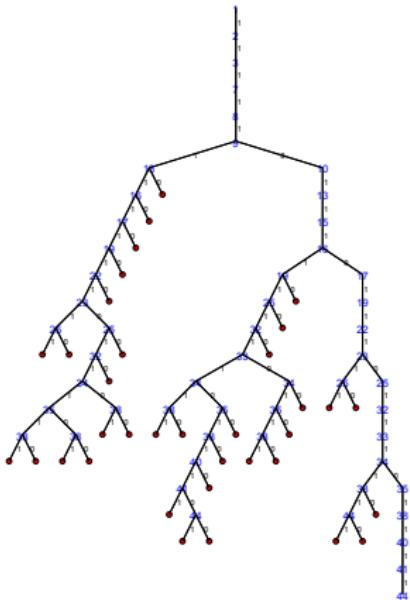


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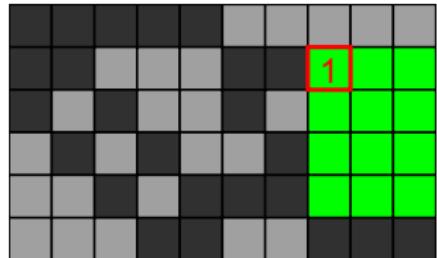
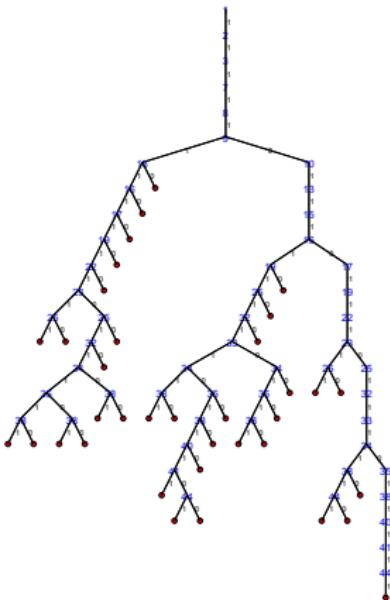


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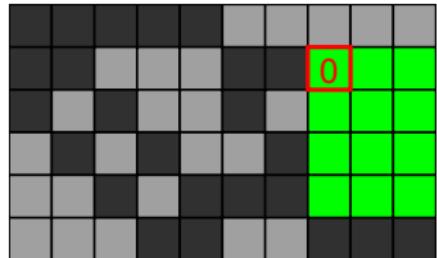
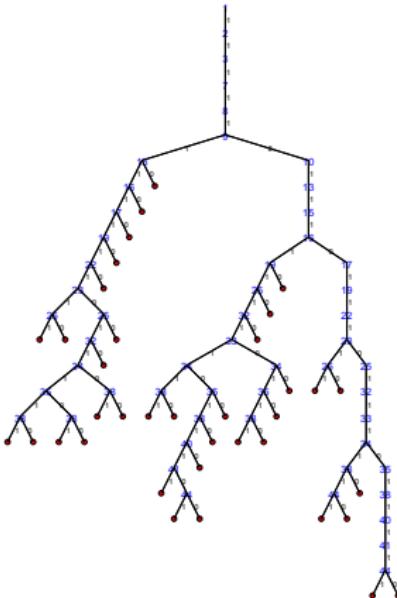


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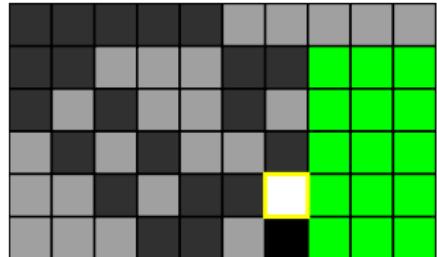
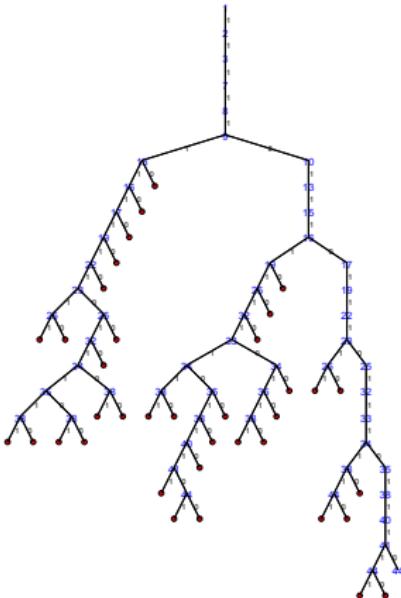


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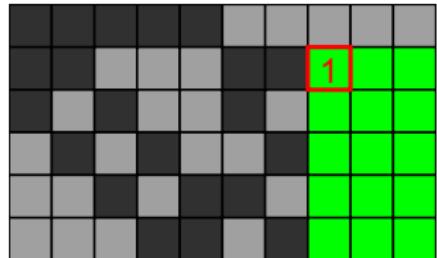
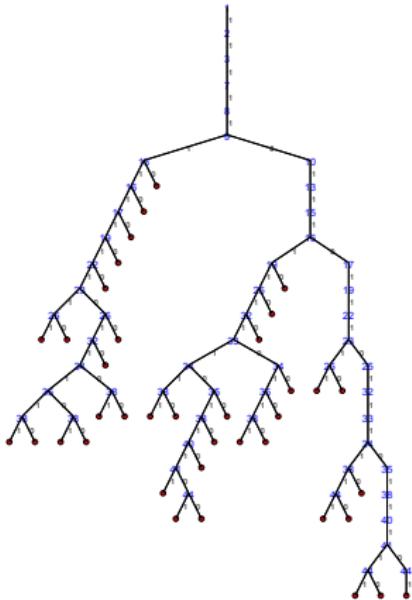
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# Variable Selection by Column

[◀ Back to Start](#)[▶ Skip Animation](#)

# Variable Selection by Column

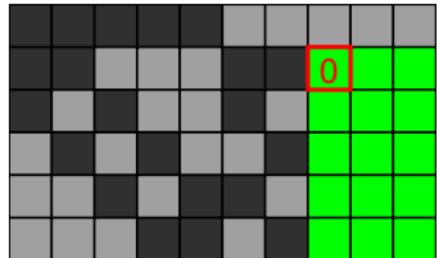
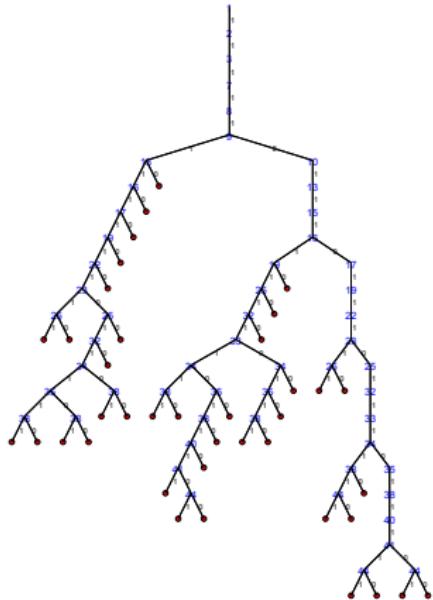


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► Skip Animation



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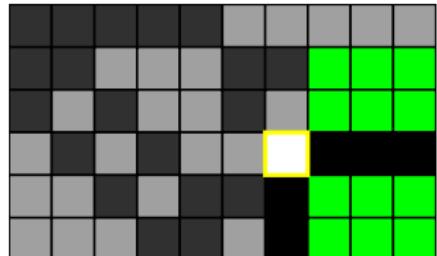
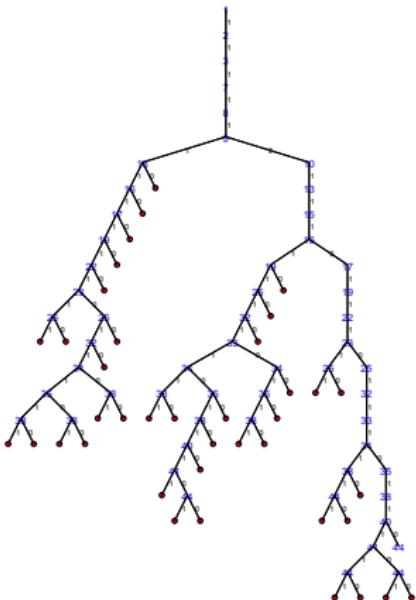


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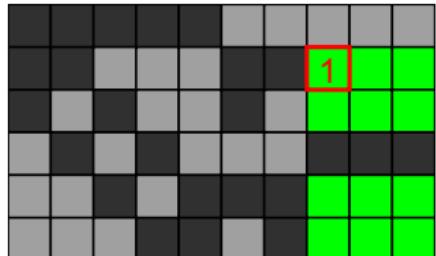
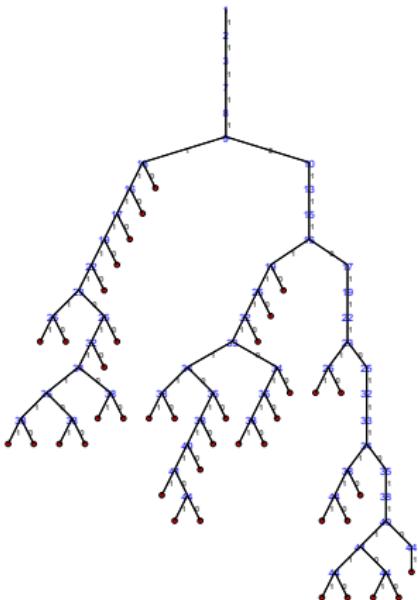


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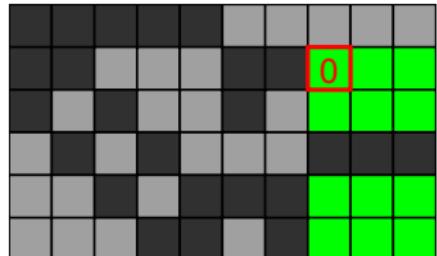
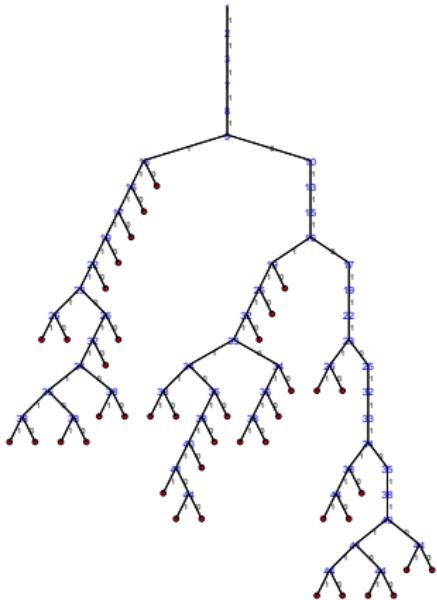


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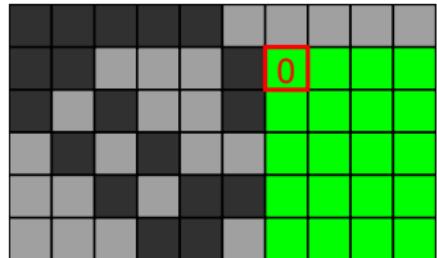
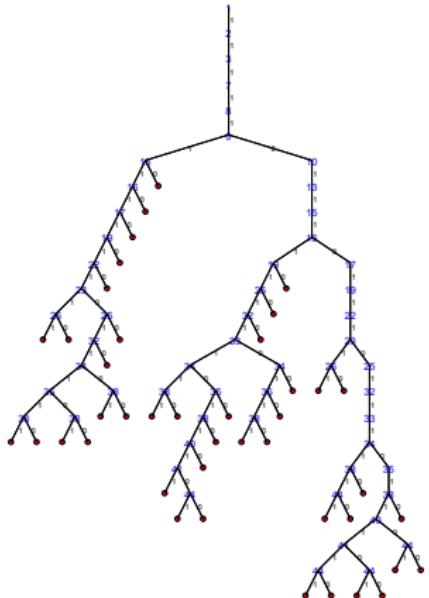


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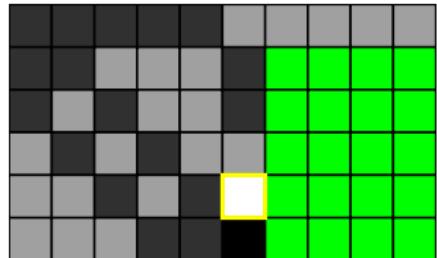
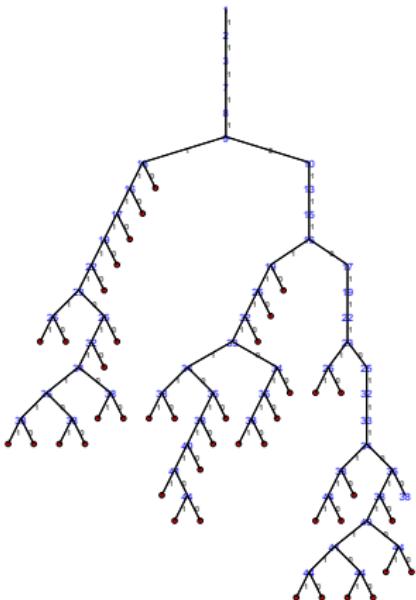


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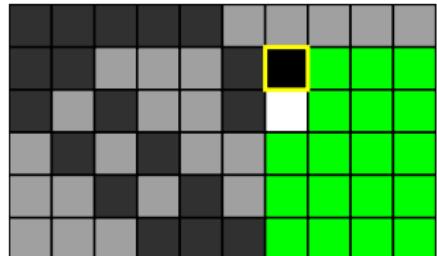
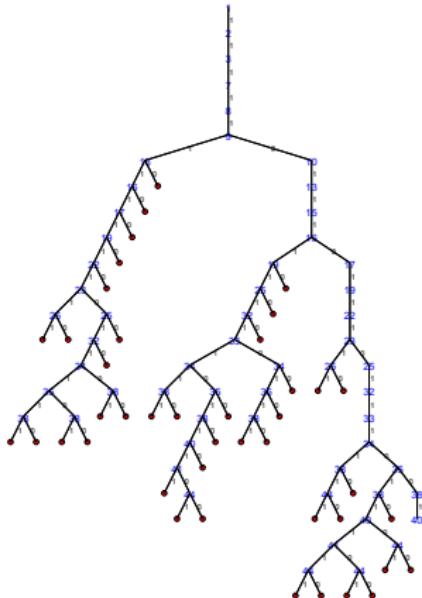


◀ Back to Start

► Skip Animation



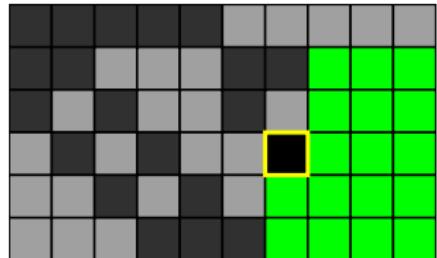
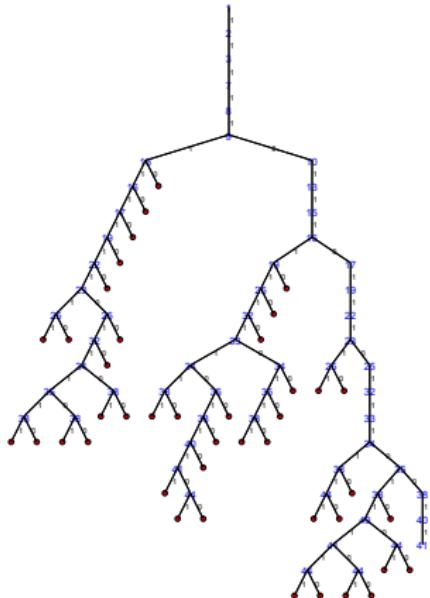
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◀ Back to Start

▶ Skip Animation

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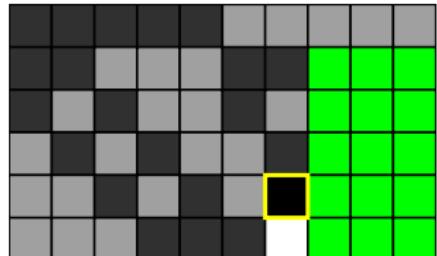
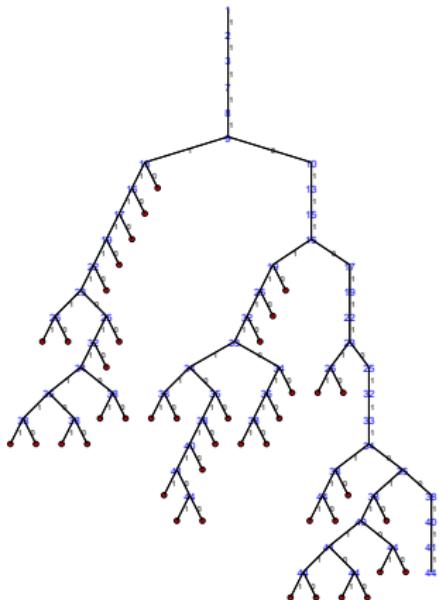


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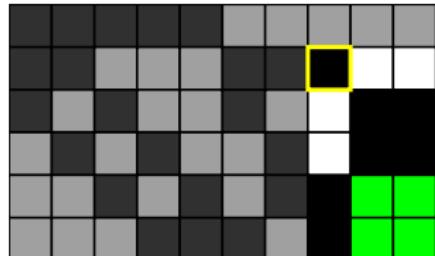
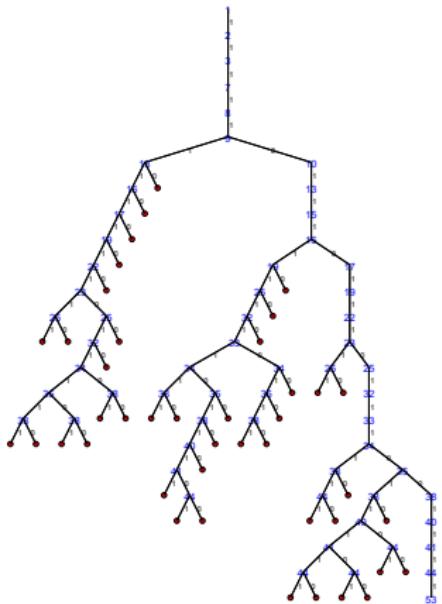


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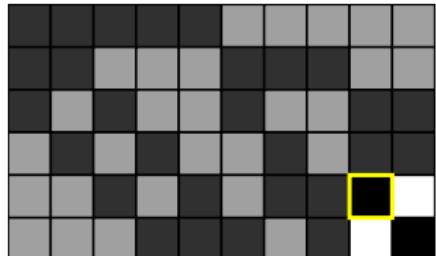
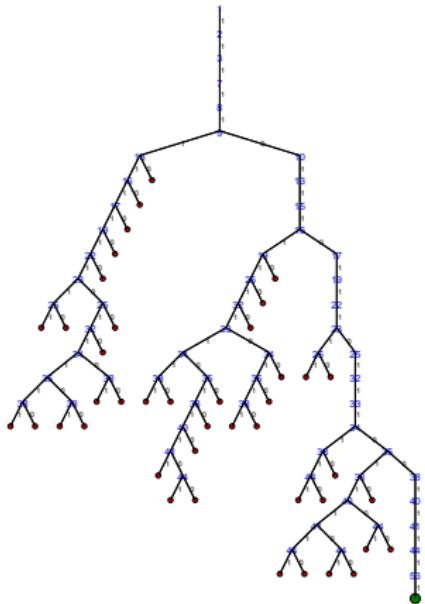
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◀ Back to Start

► Skip Animation

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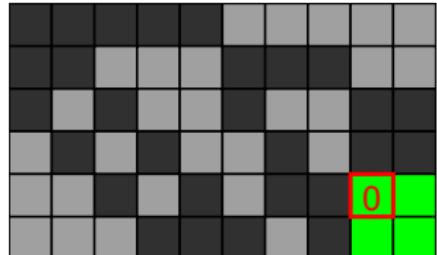
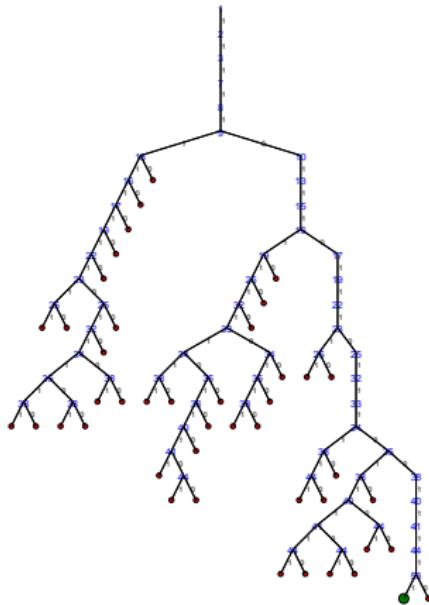


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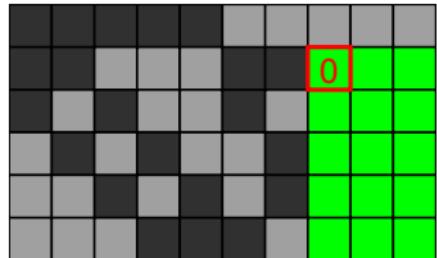
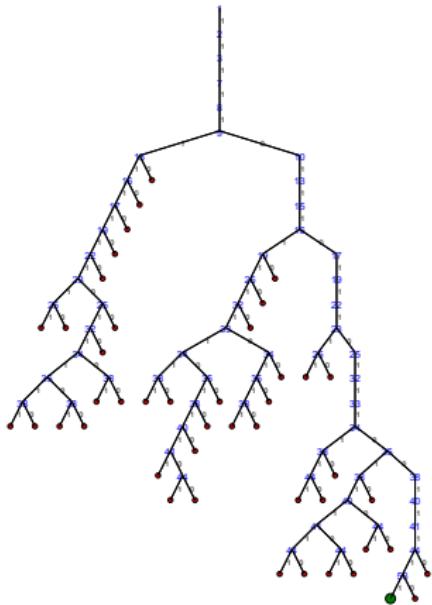
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## Variable Selection by Column



# Variable Selection by Column

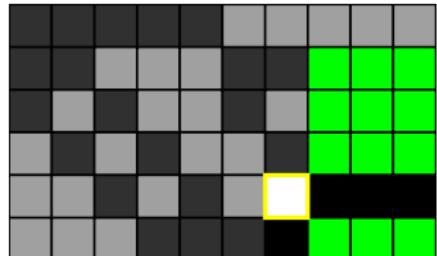
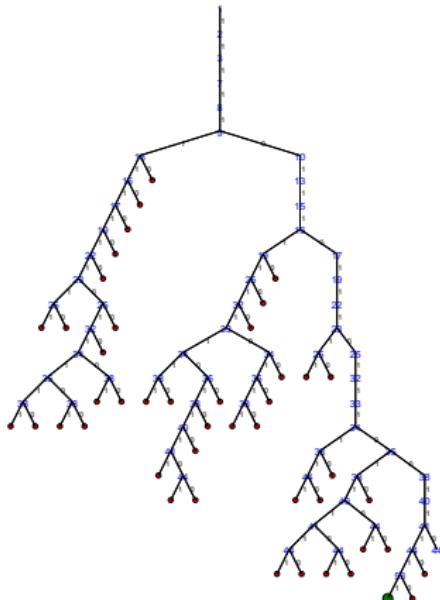


◀ Back to Start

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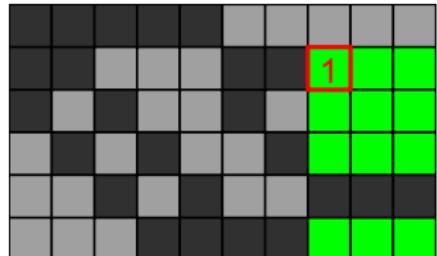
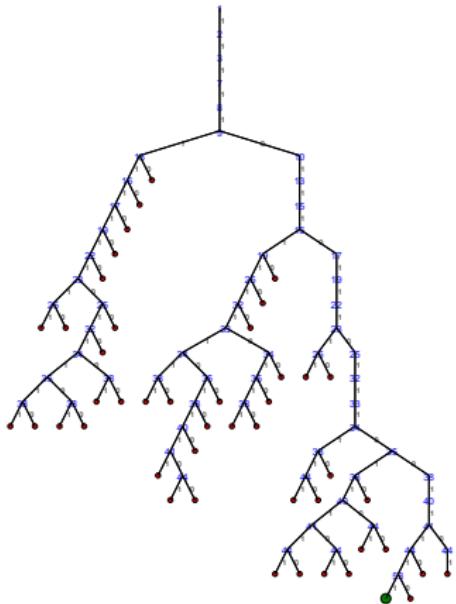


◀ Back to Start

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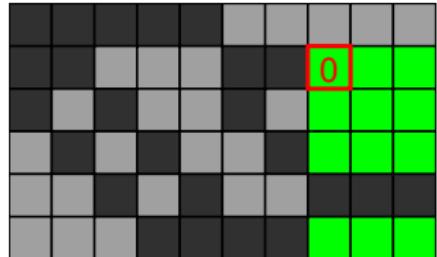
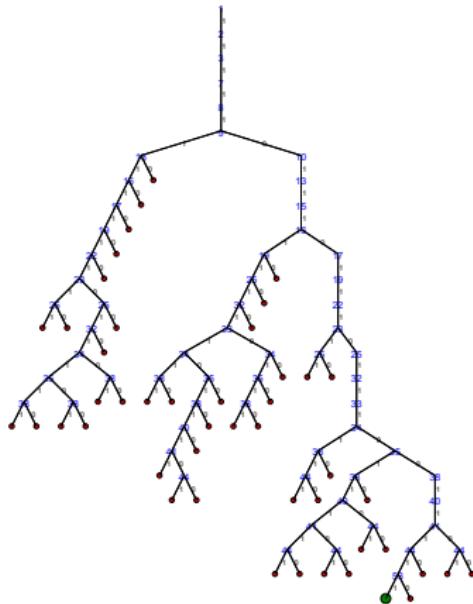


◀ Back to Start

► Skip Animation



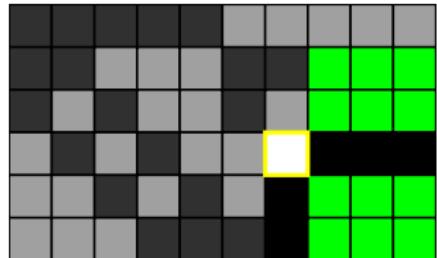
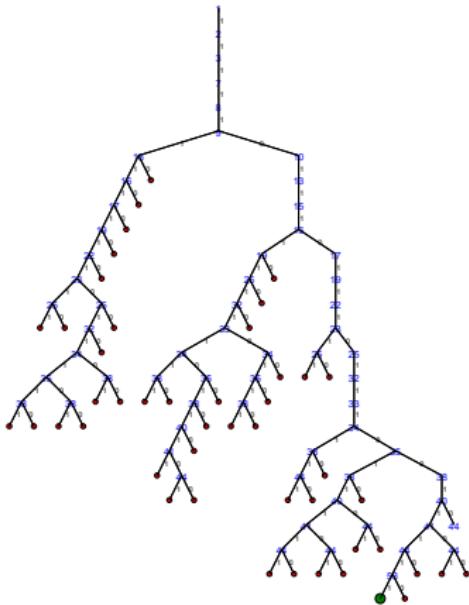
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Back to Start

► Skip Animation

# Variable Selection by Column

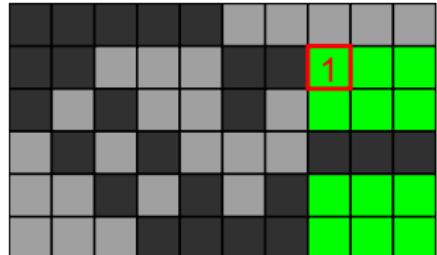
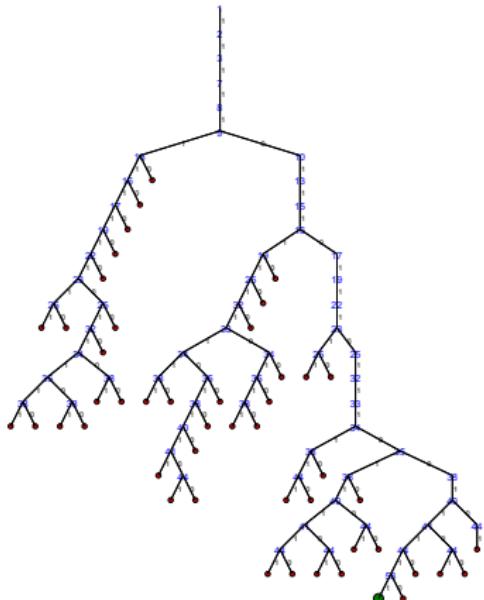


◀ Back to Start

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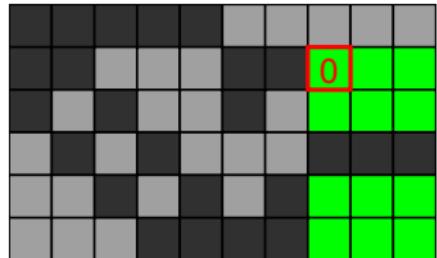
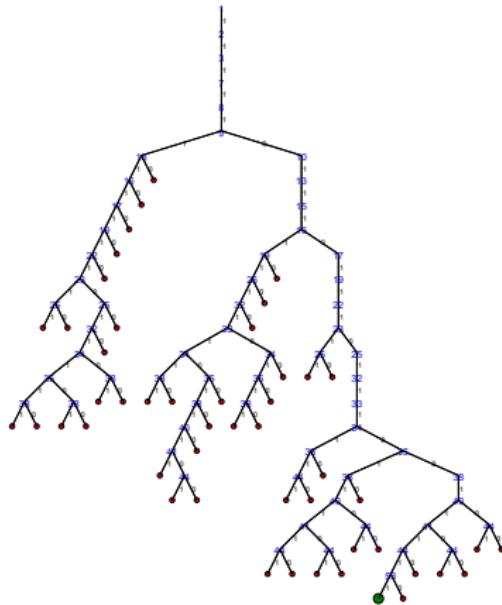


◀ Back to Start

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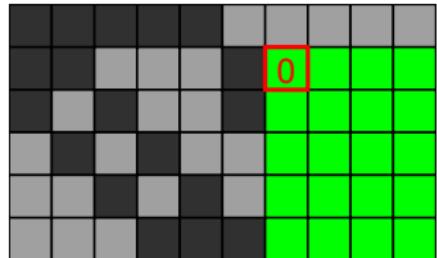
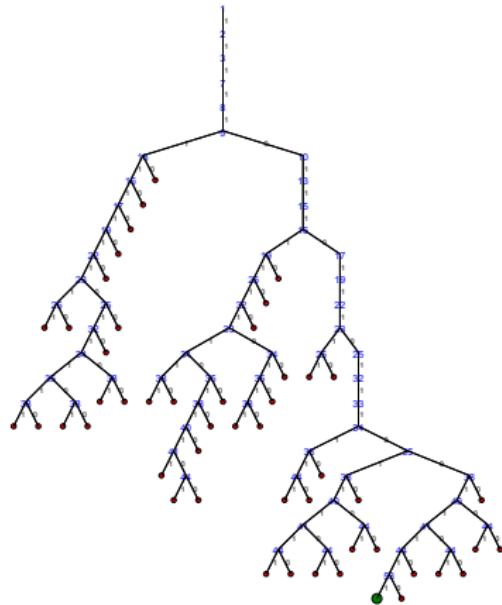


◀ Back to Start

▶ Skip Animation



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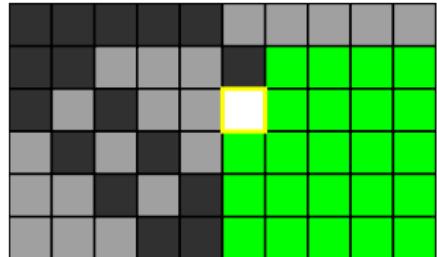
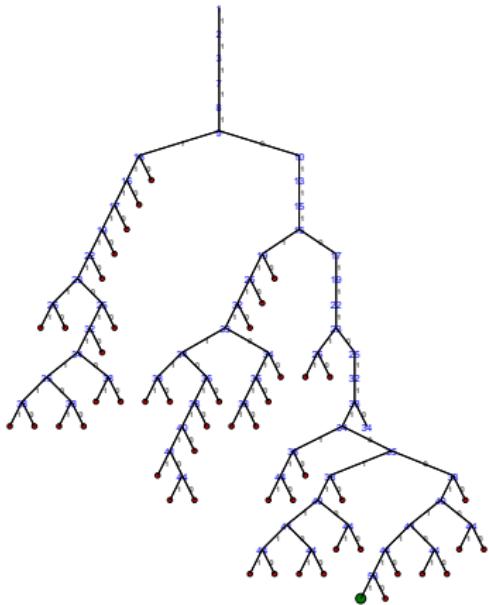


◀ Back to Start

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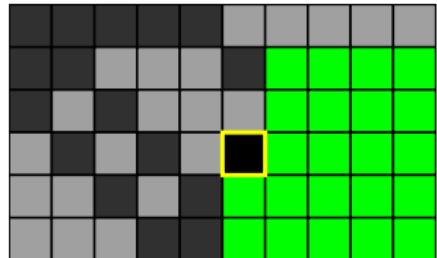
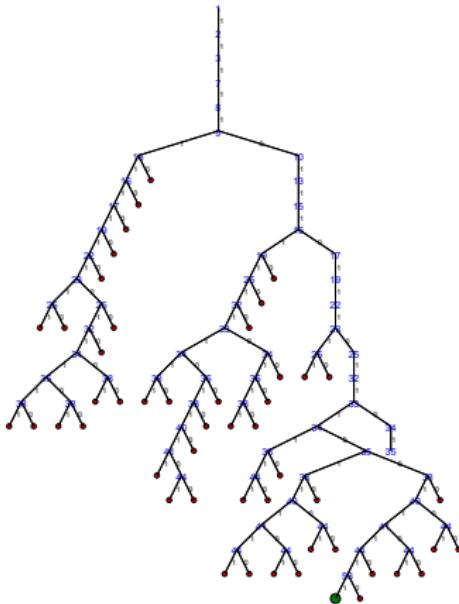


◀ Back to Start

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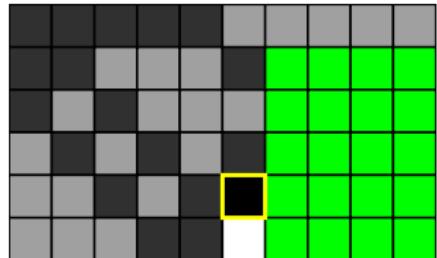
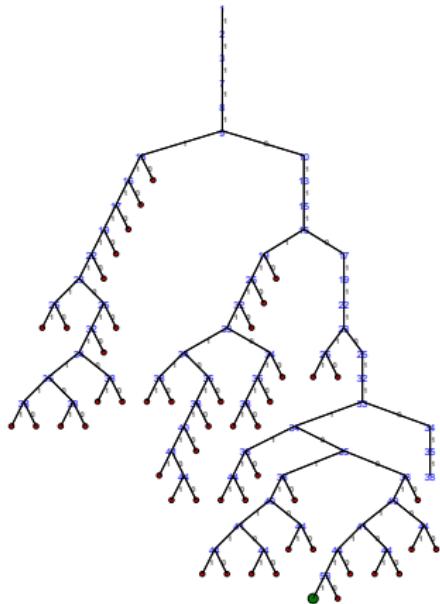


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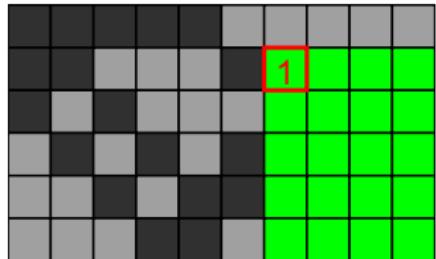
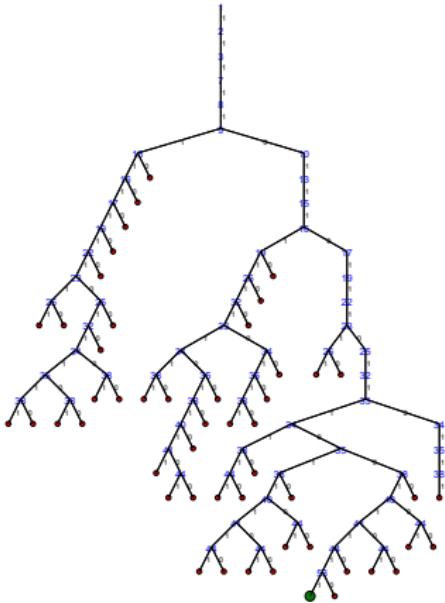


◀ Back to Start

► Skip Animation



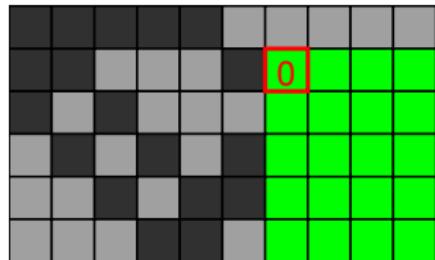
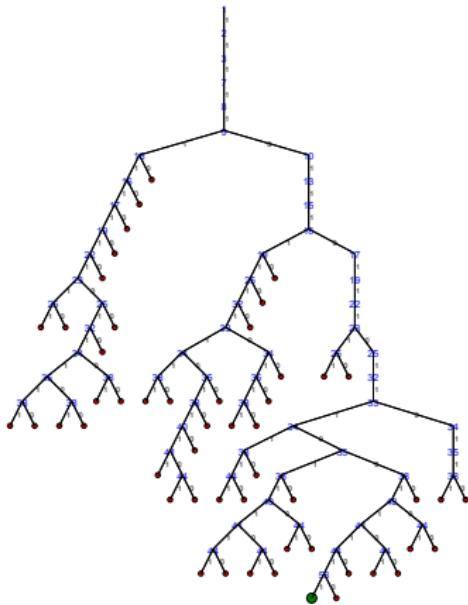
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◀ Back to Start

▶ Skip Animation

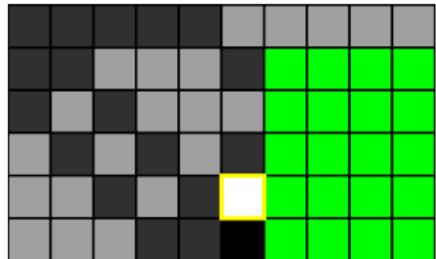
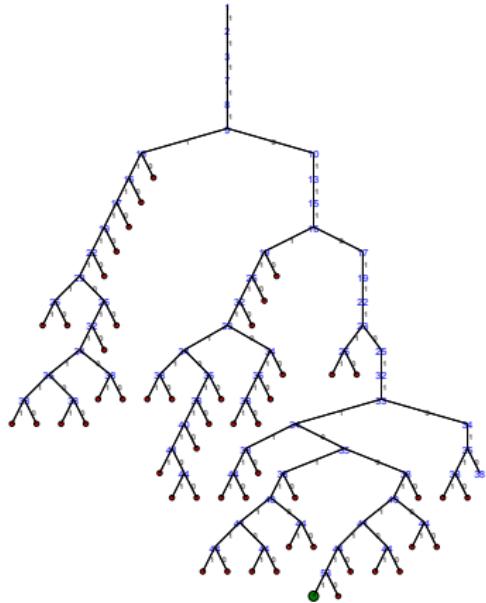
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◀ Back to Start

▶ Skip Animation

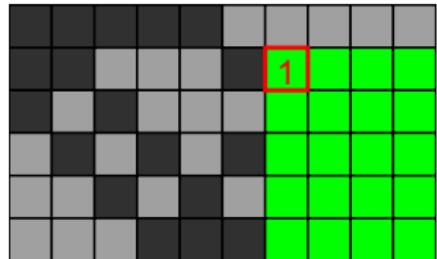
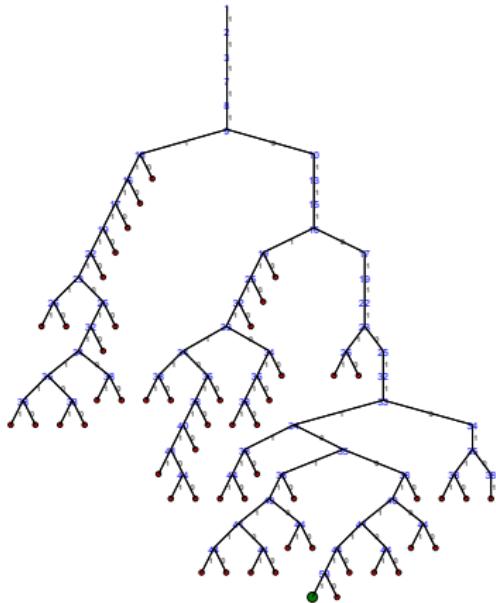
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◀ Back to Start

▶ Skip Animation

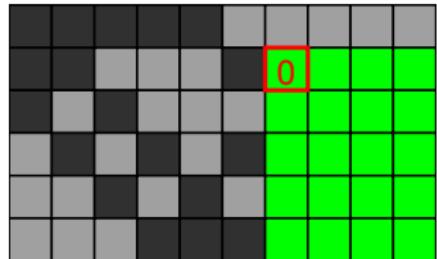
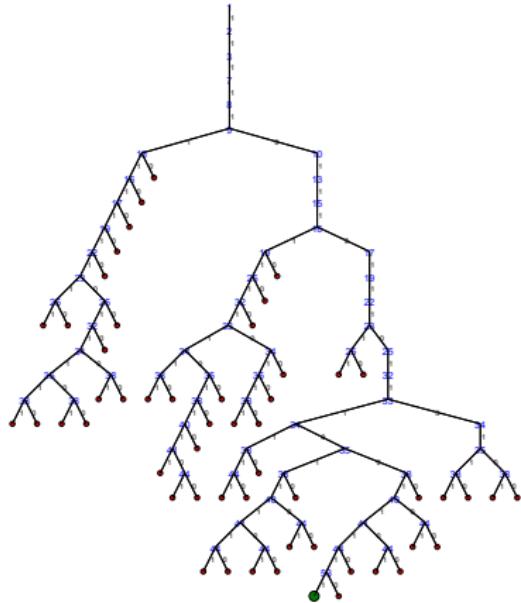
# Variable Selection by Column



◀ Back to Start

▶ Skip Animation

# Variable Selection by Column

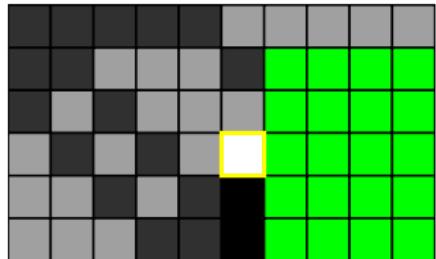
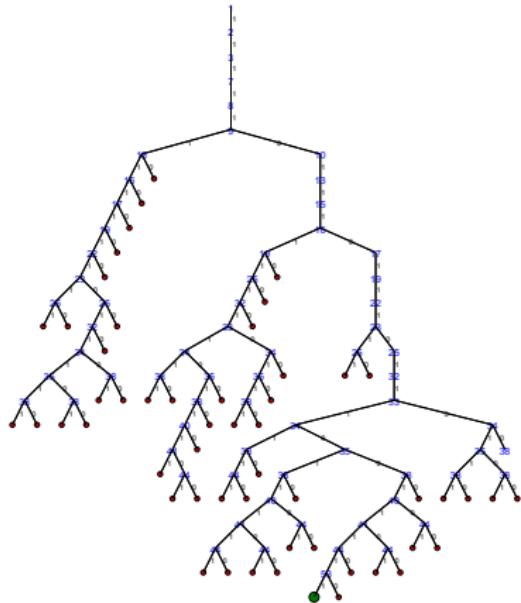


◀ Back to Start

▶ Skip Animation



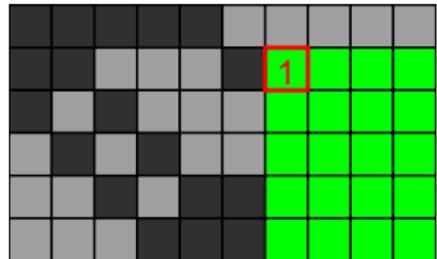
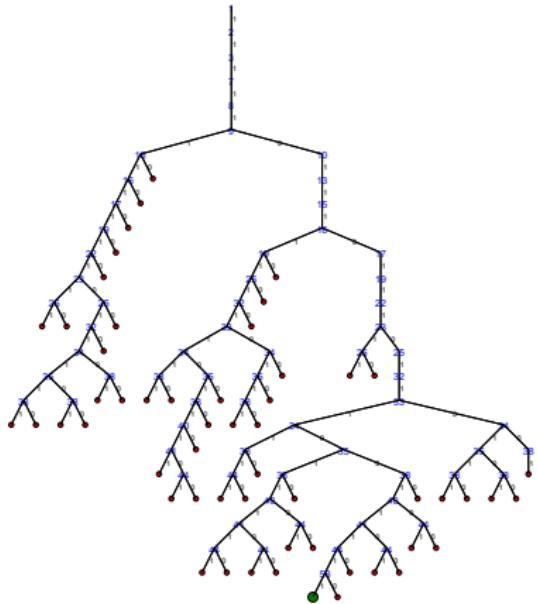
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◀ Back to Start

▶ Skip Animation

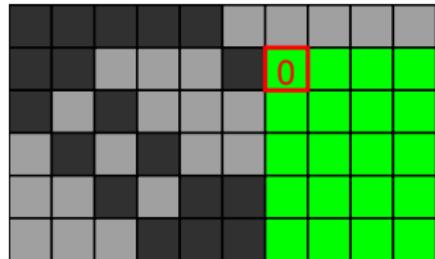
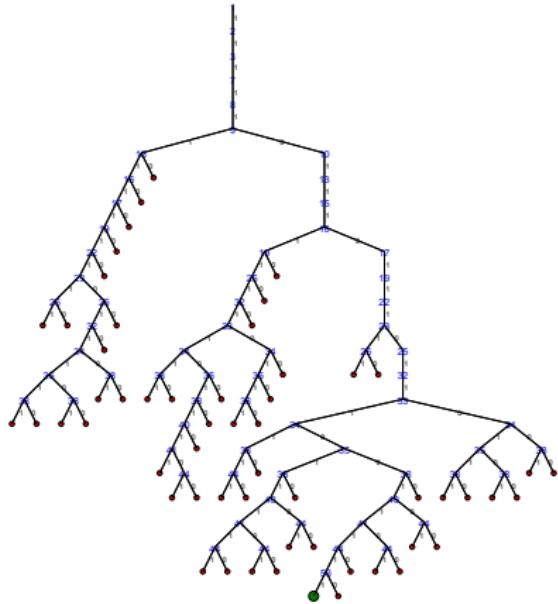
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◀ Back to Start

▶ Skip Animation

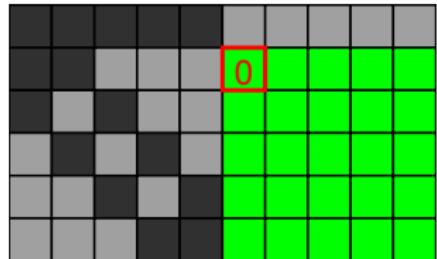
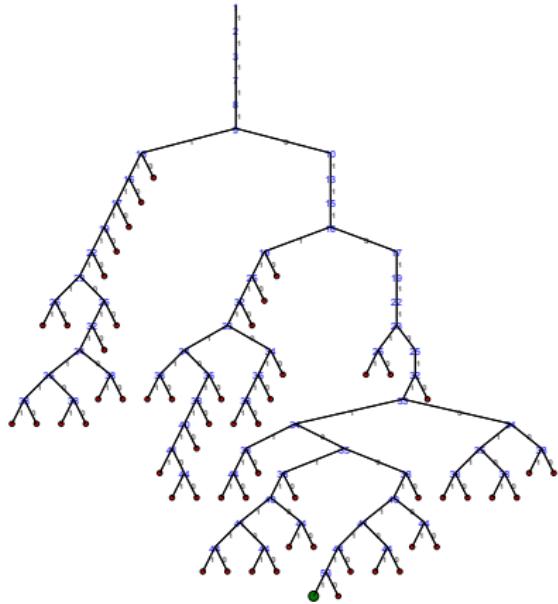
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◀ Back to Start

▶ Skip Animation

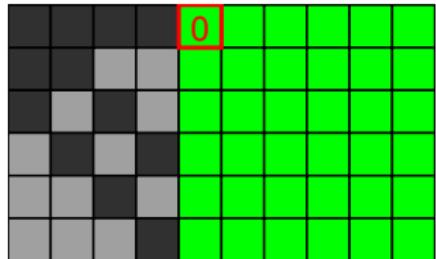
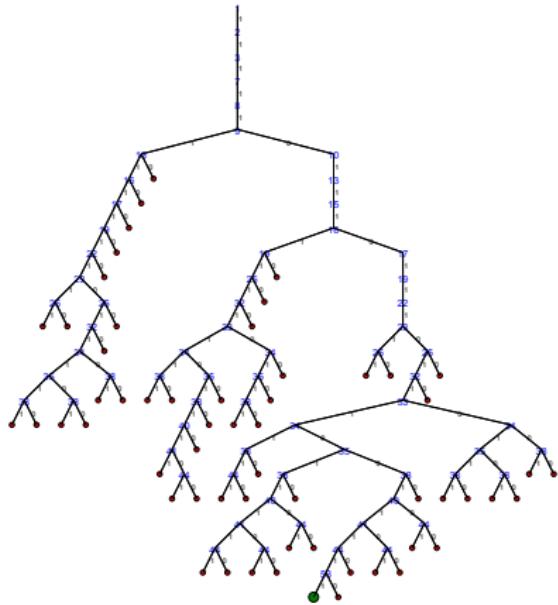
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◀ Back to Start

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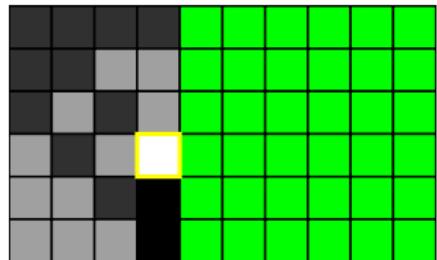
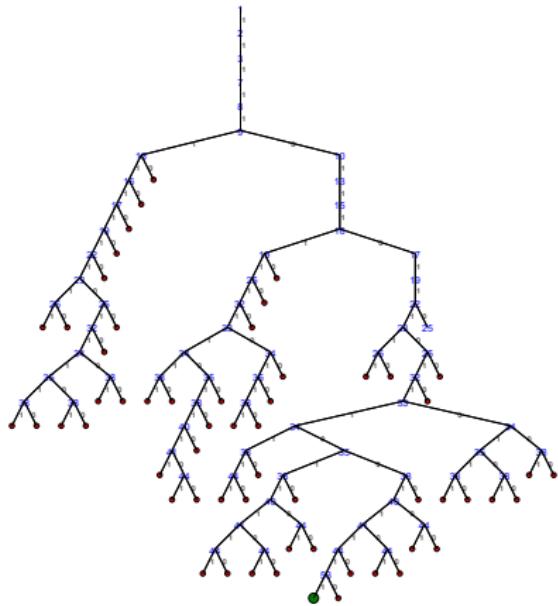
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◀ Back to Start

▶ Skip Animation

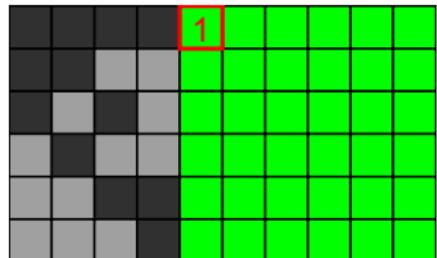
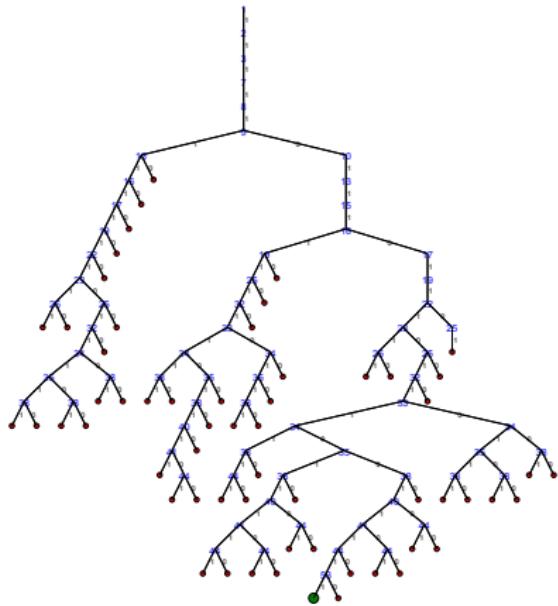
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◀ Back to Start

▶ Skip Animation

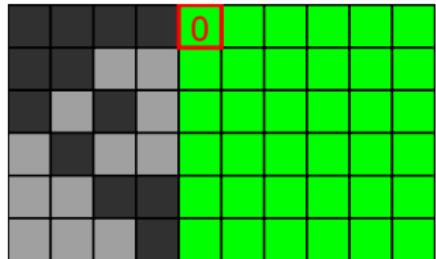
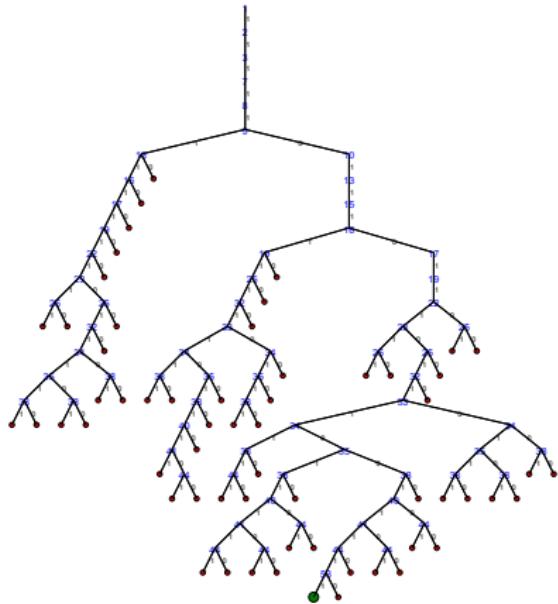
# Variable Selection by Column



◀ Back to Start

▶ Skip Animation

# Variable Selection by Column

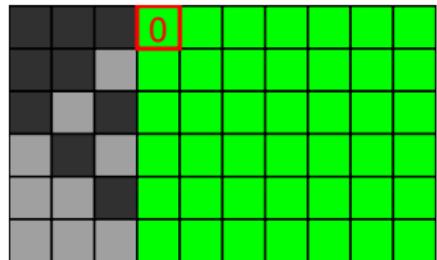
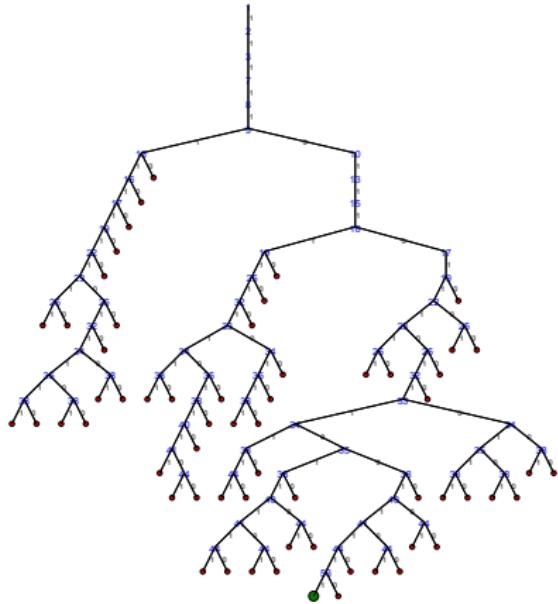


◀ Back to Start

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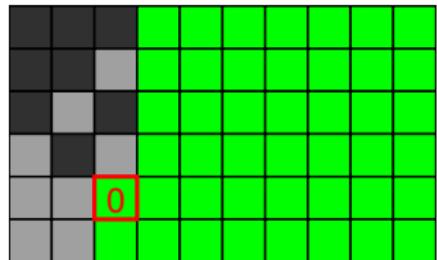
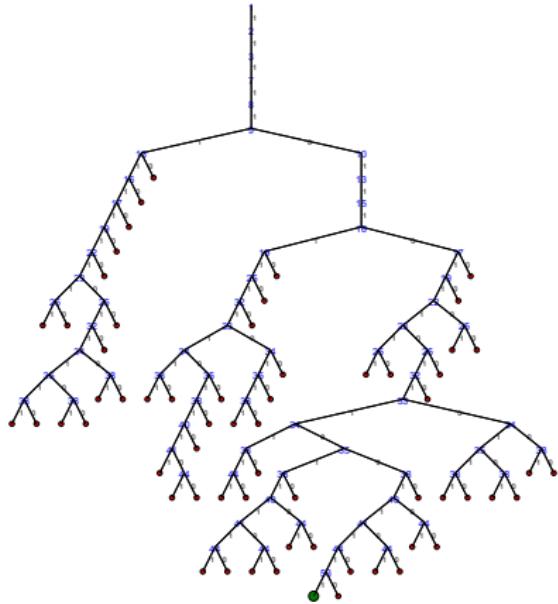
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◀ Back to Start

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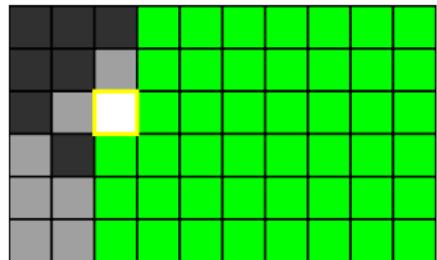
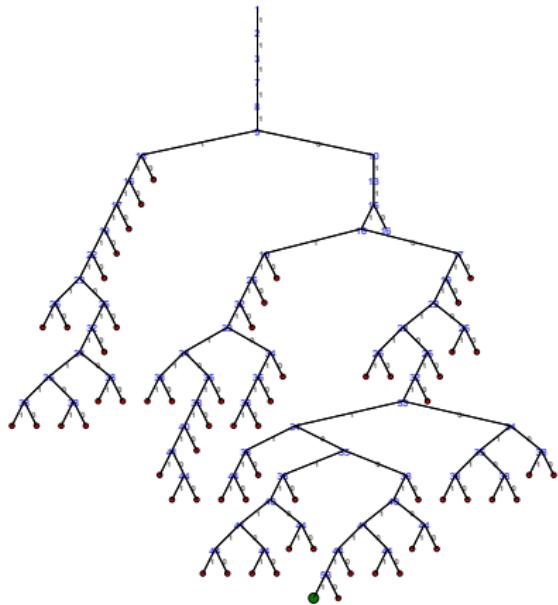
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◀ Back to Start

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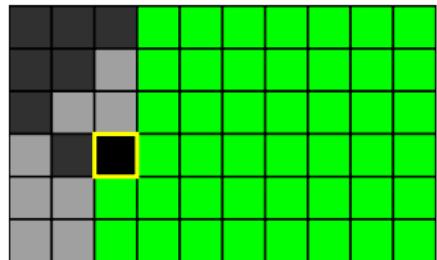
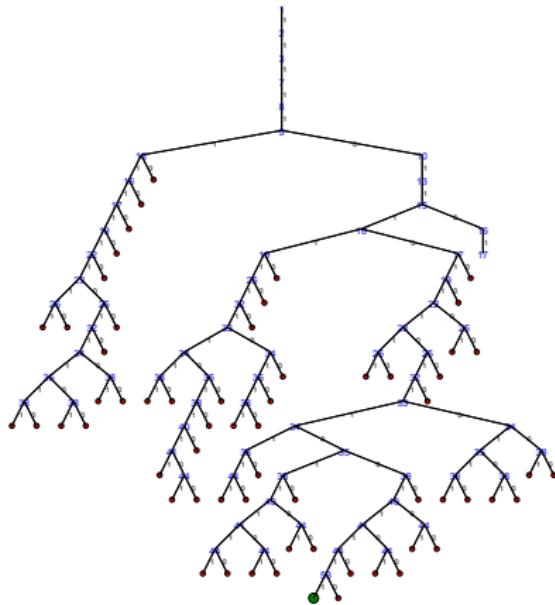
# Variable Selection by Column



◀ Back to Start

▶ Skip Animation

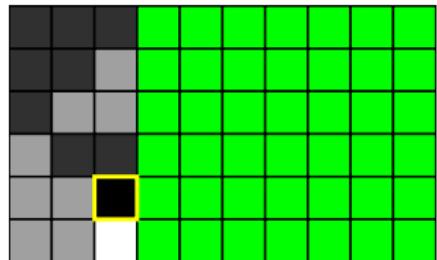
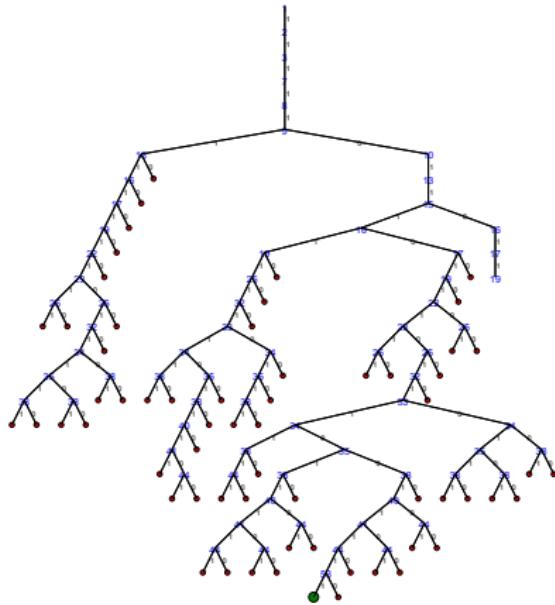
# Variable Selection by Column



◀ Back to Start

▶ Skip Animation

# Variable Selection by Column

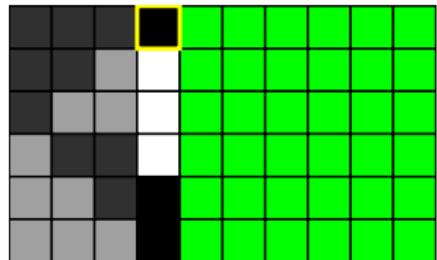
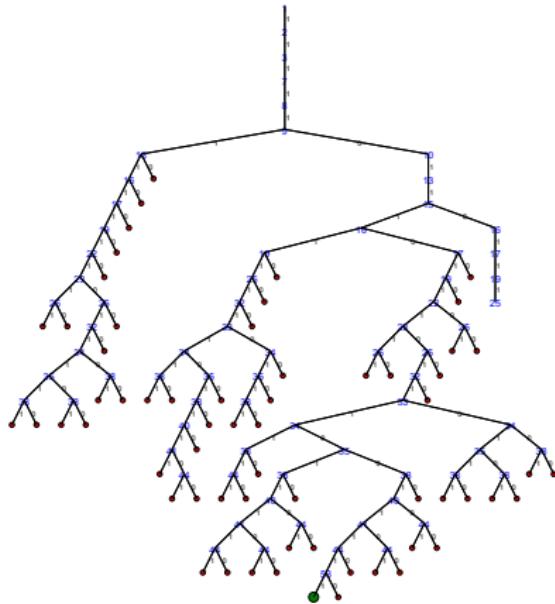


◀ Back to Start

▶ Skip Animation



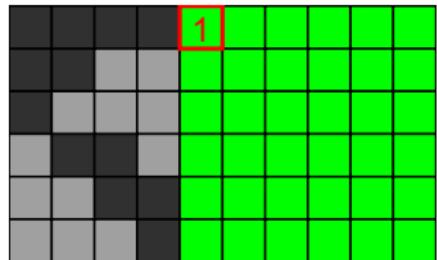
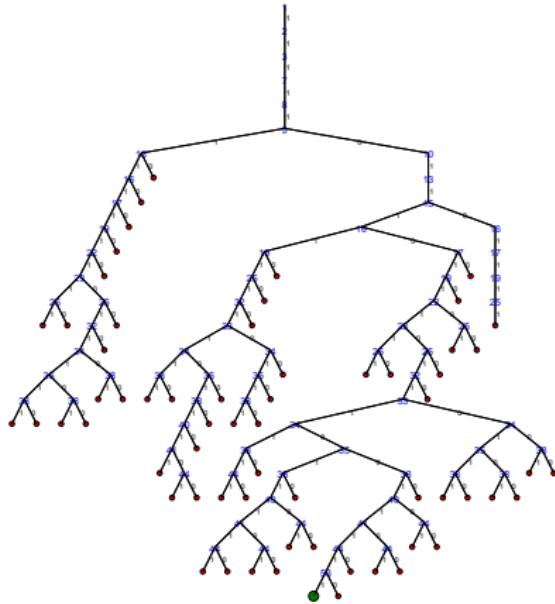
# Variable Selection by Column



◀ Back to Start

▶ Skip Animation

# Variable Selection by Column

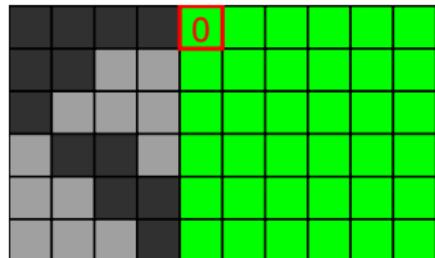
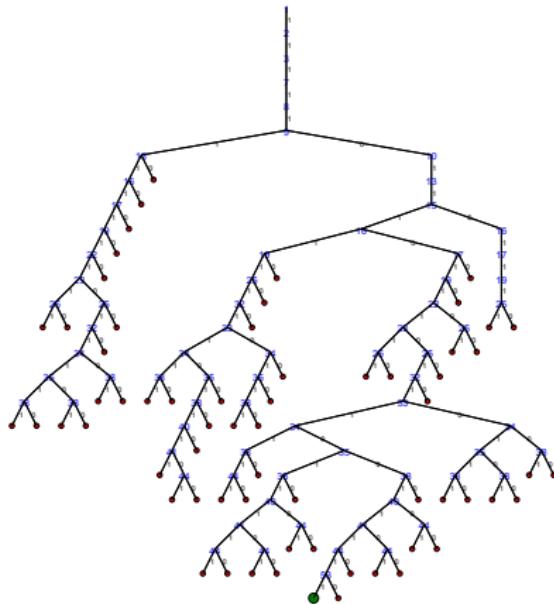


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# Variable Selection by Column

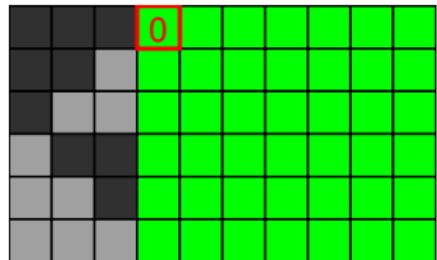
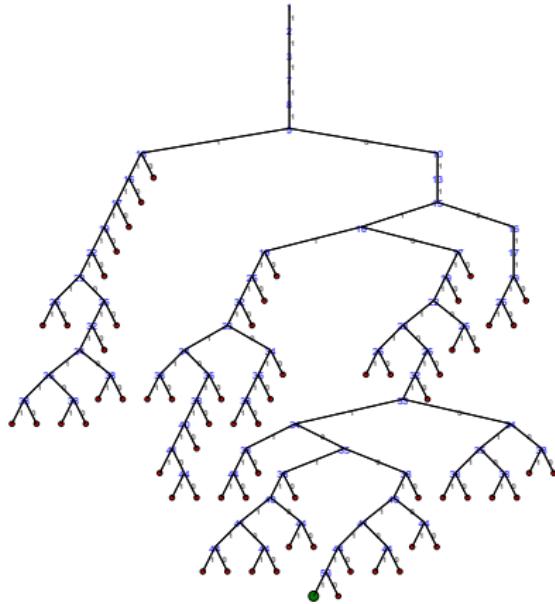


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# Variable Selection by Column

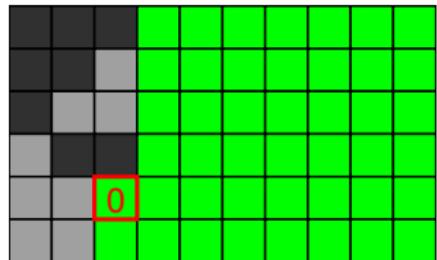
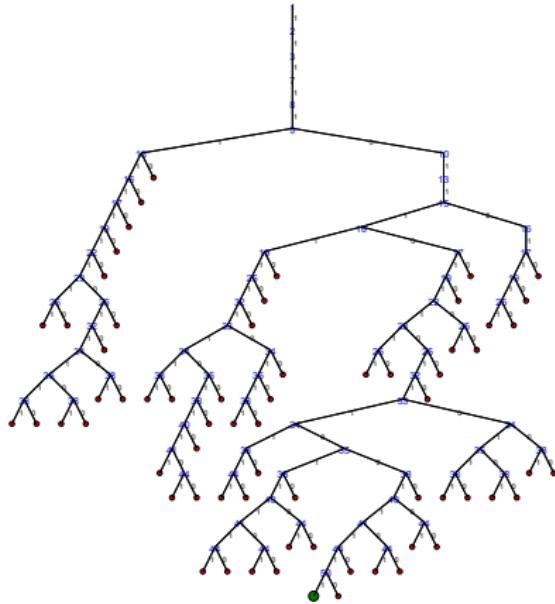


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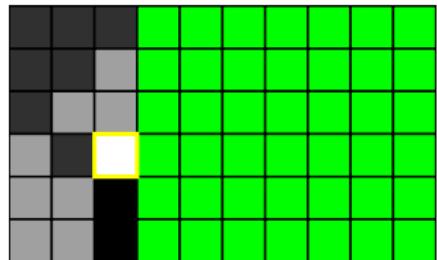
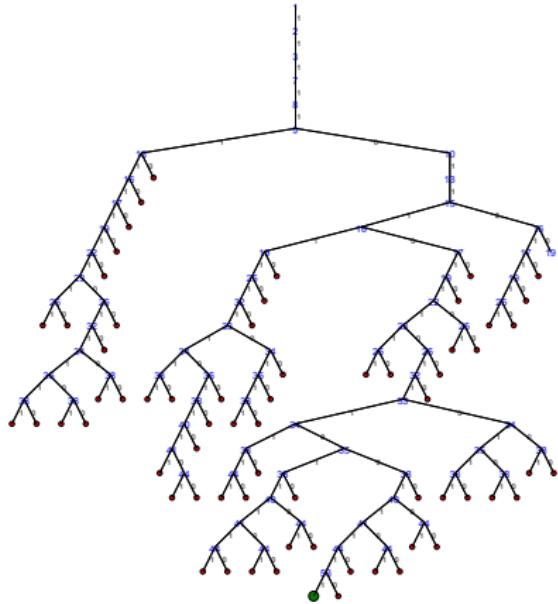
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◀ Back to Start

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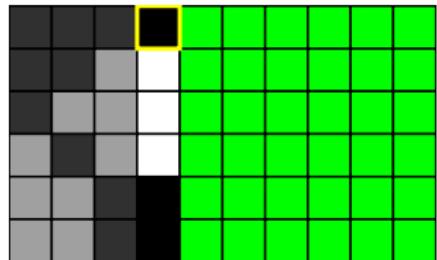
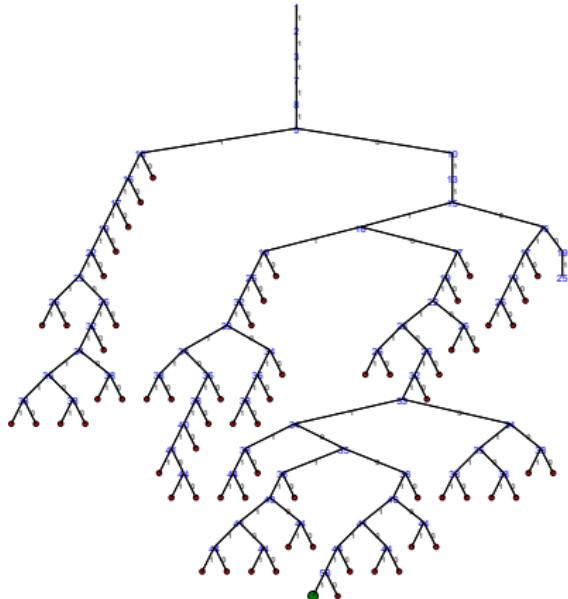
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◀ Back to Start

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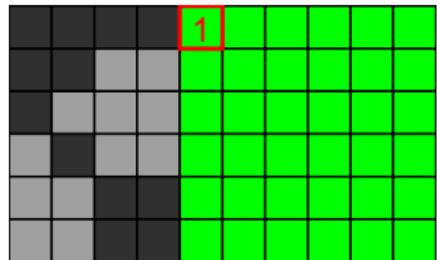
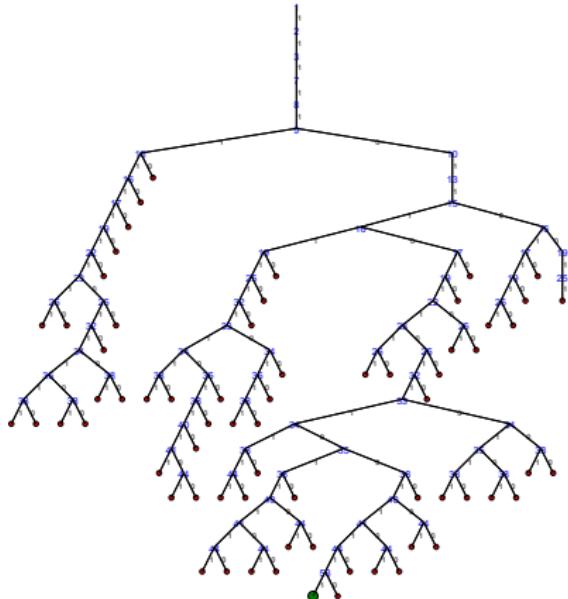
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◀ Back to Start

▶ Skip Animation

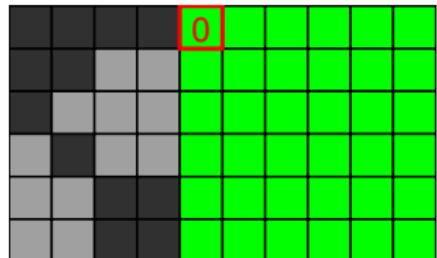
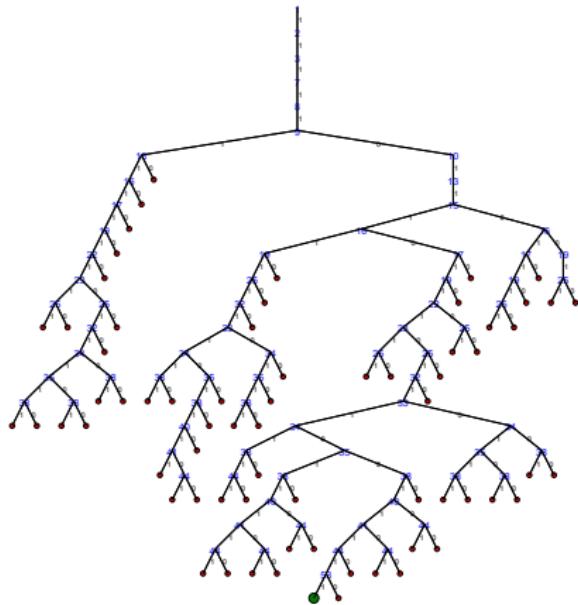
# Variable Selection by Column



◀ Back to Start

▶ Skip Animation

# Variable Selection by Column

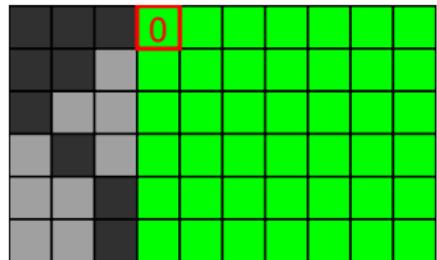
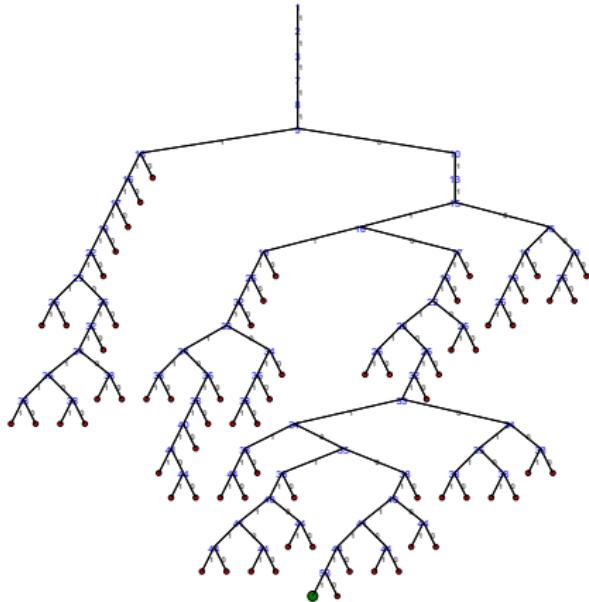


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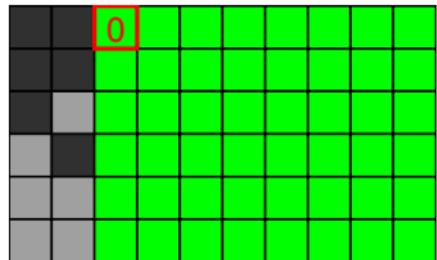
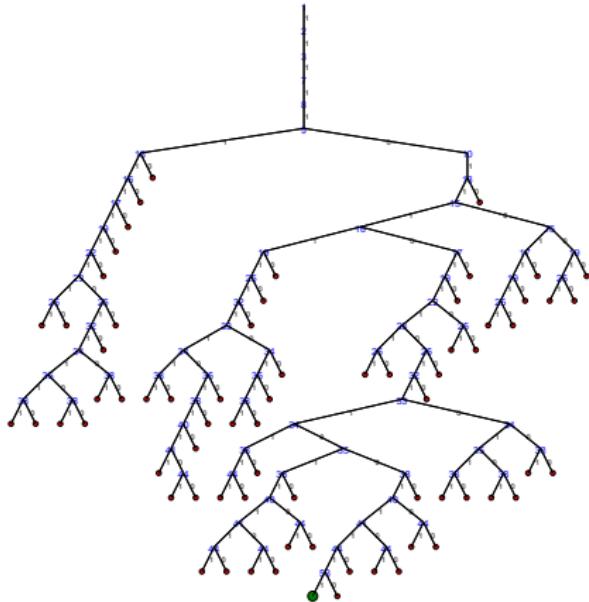
# Variable Selection by Column



◀ Back to Start

▶ Skip Animation

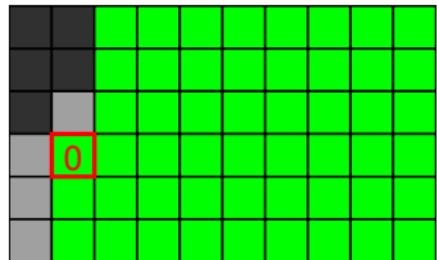
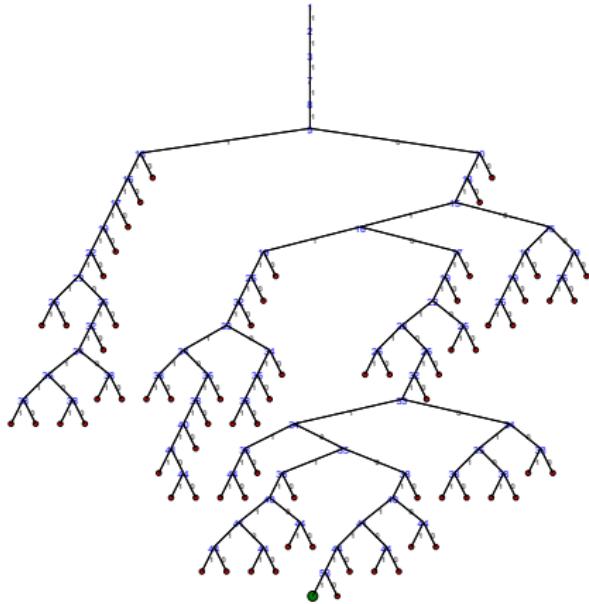
# Variable Selection by Column



◀ Back to Start

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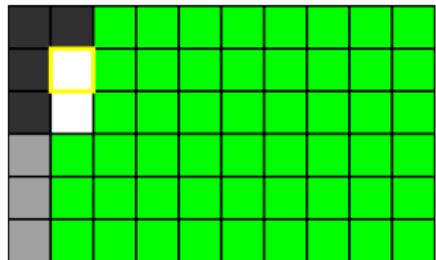
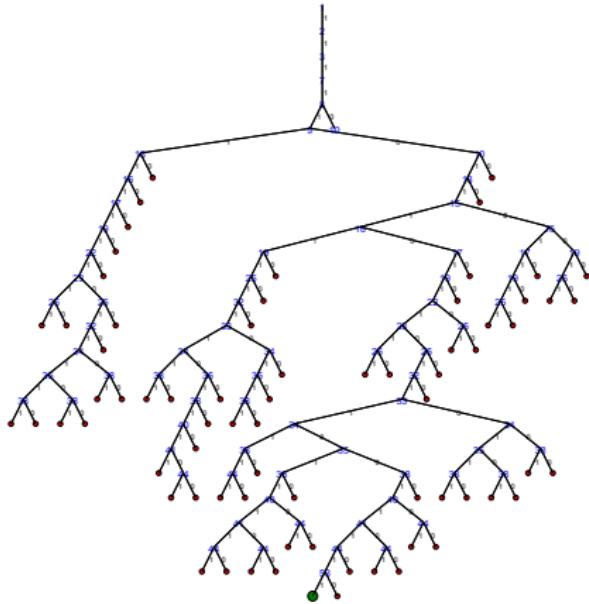
# Variable Selection by Column



◀ Back to Start

▶ Skip Animation

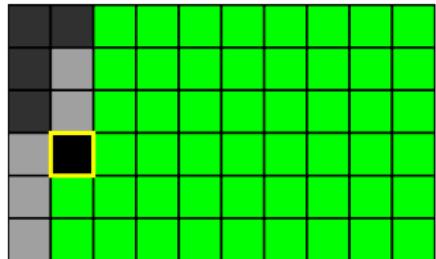
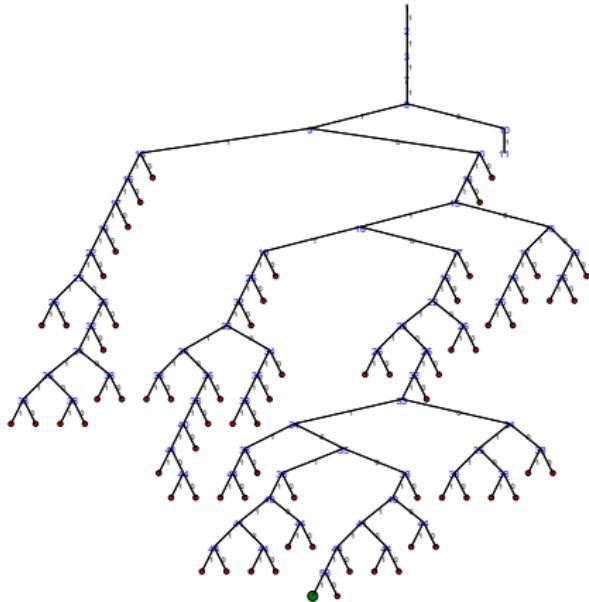
# Variable Selection by Column



◀ Back to Start

▶ Skip Animation

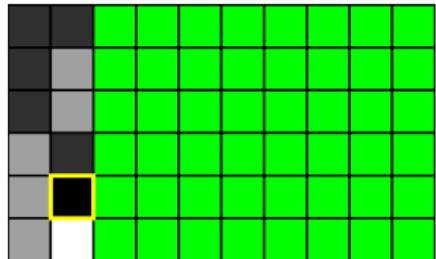
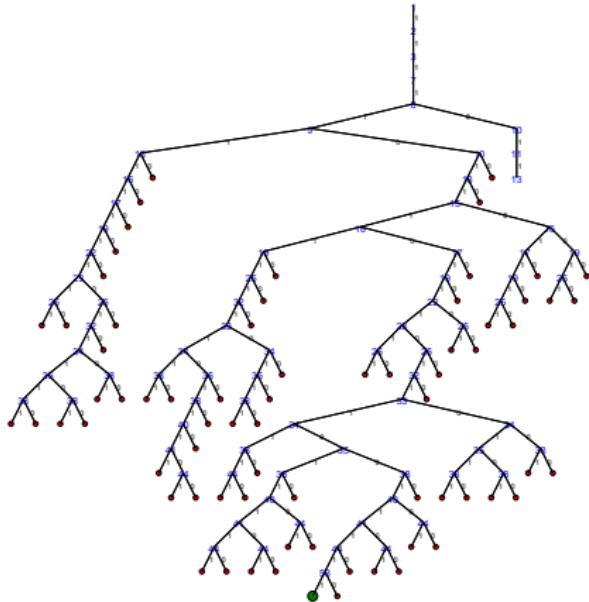
# Variable Selection by Column



◀ Back to Start

▶ Skip Animation

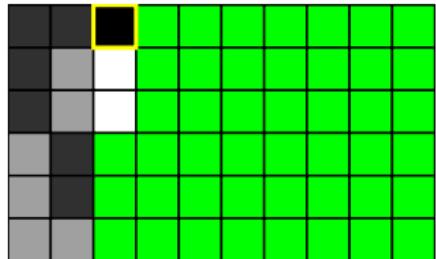
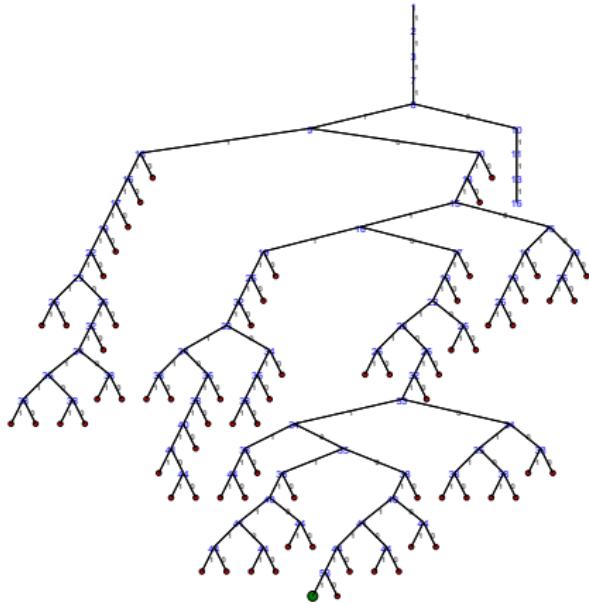
# Variable Selection by Column



◀ Back to Start

▶ Skip Animation

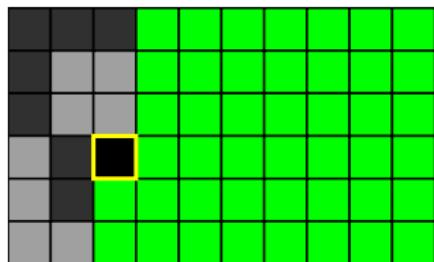
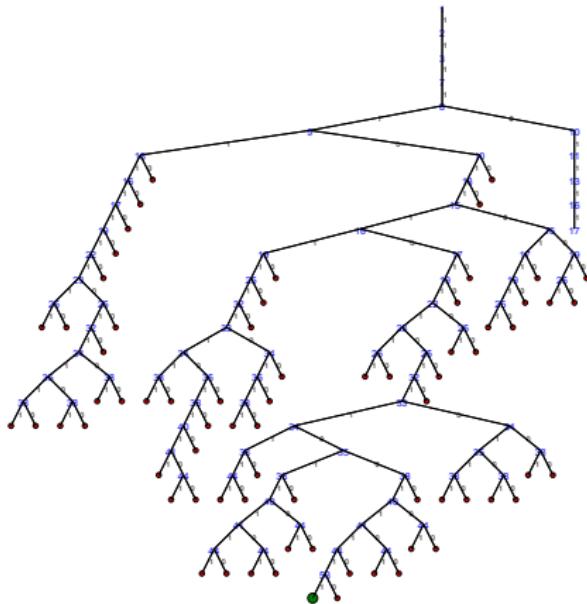
# Variable Selection by Column



◀ Back to Start

▶ Skip Animation

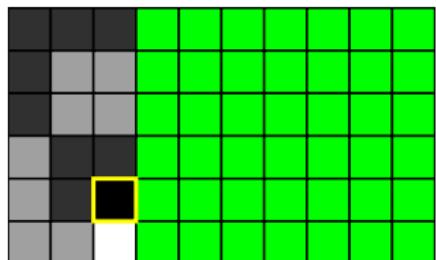
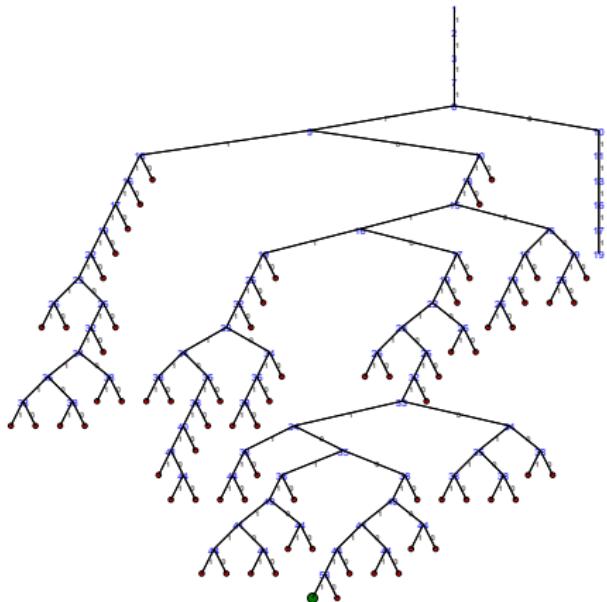
# Variable Selection by Column



◀ Back to Start

▶ Skip Animation

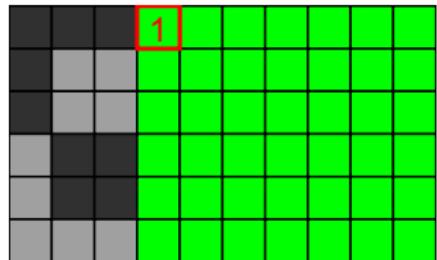
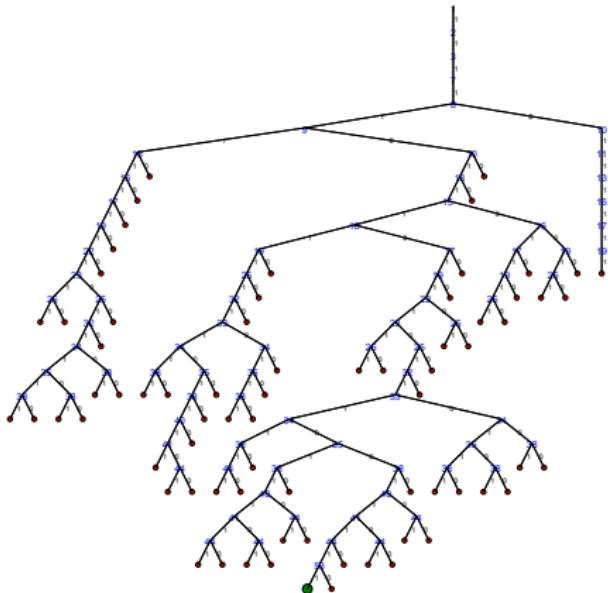
# Variable Selection by Column



◀ Back to Start

▶ Skip Animation

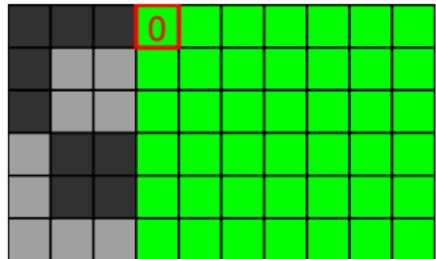
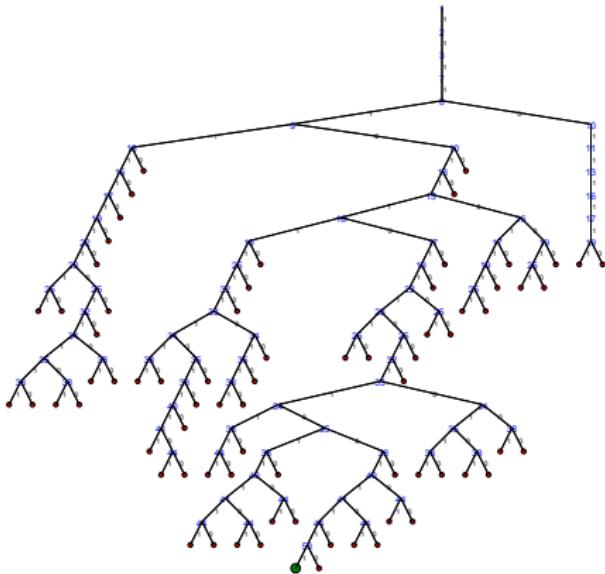
# Variable Selection by Column



◀ Back to Start

▶ Skip Animation

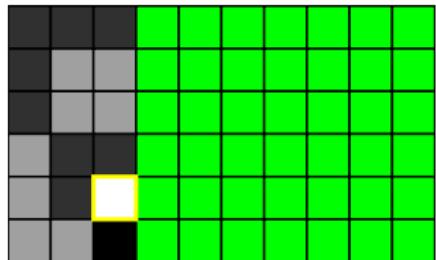
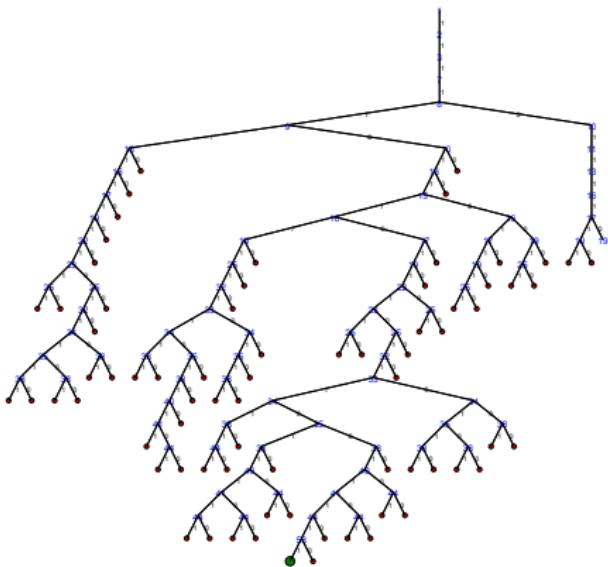
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◀ Back to Start

▶ Skip Animation

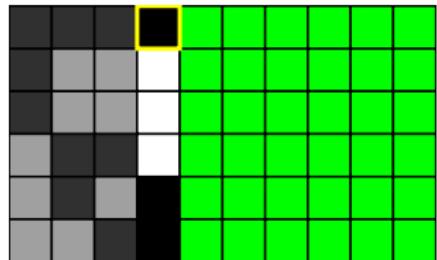
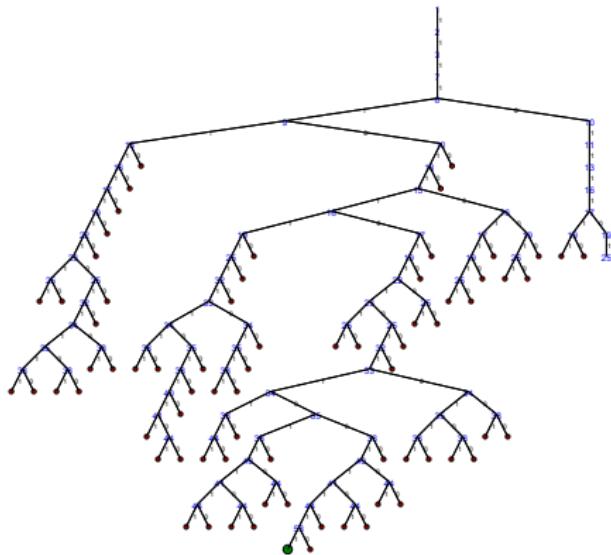
# Variable Selection by Column



◀ Back to Start

▶ Skip Animation

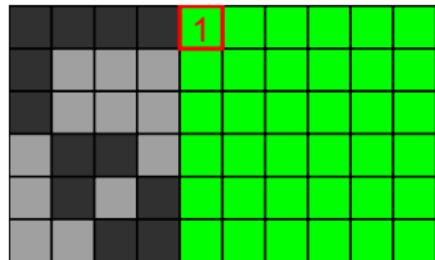
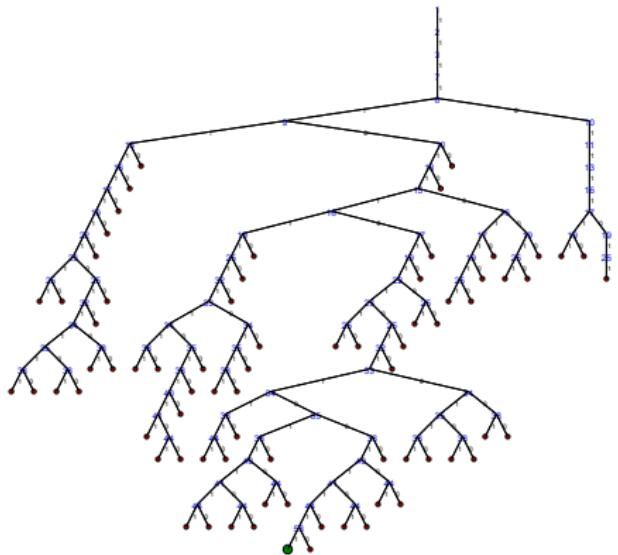
# Variable Selection by Column



◀ Back to Start

▶ Skip Animation

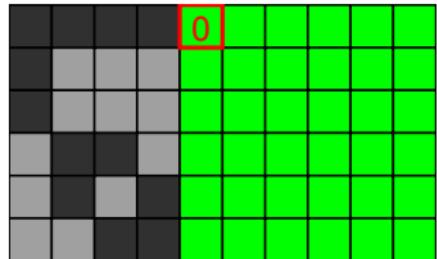
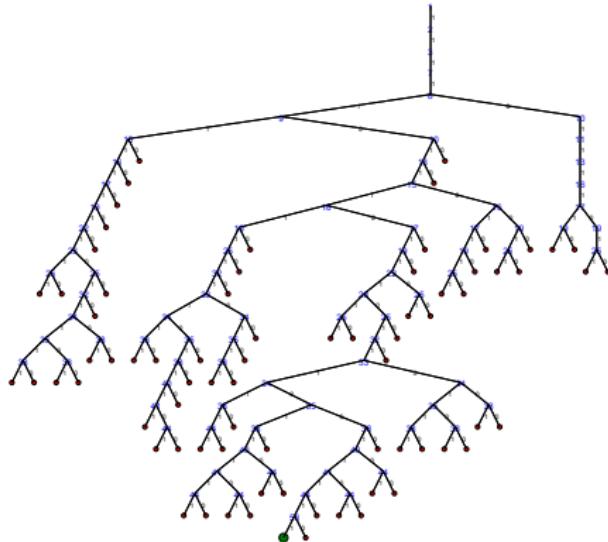
# Variable Selection by Column



◀ Back to Start

▶ Skip Animation

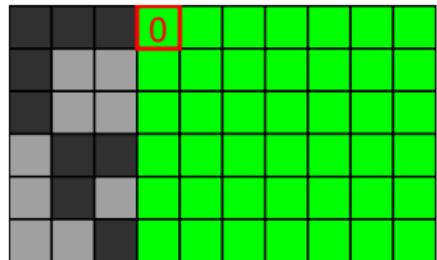
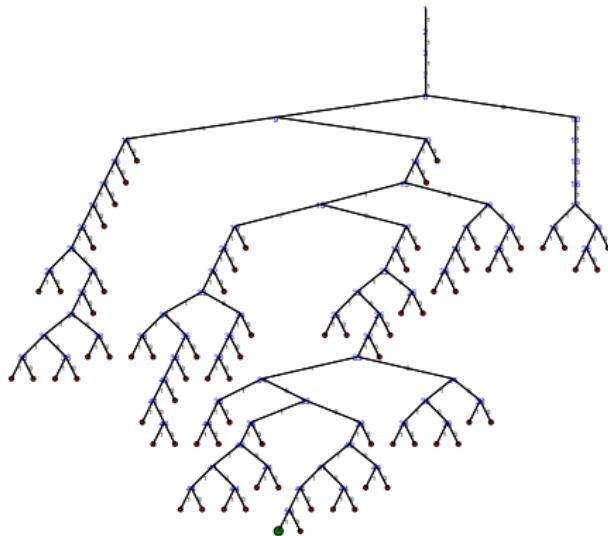
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◀ Back to Start

▶ Skip Animation

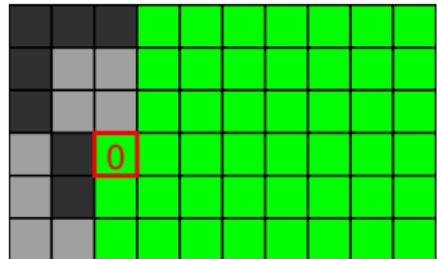
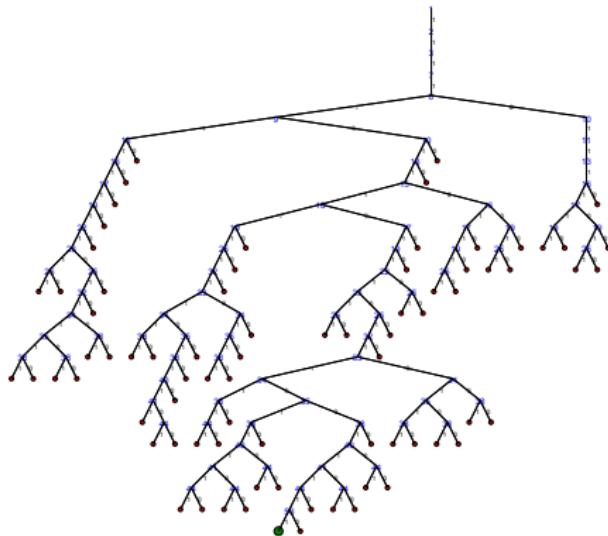
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◀ Back to Start

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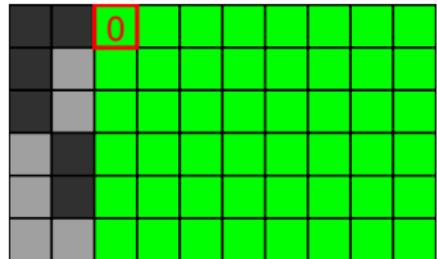
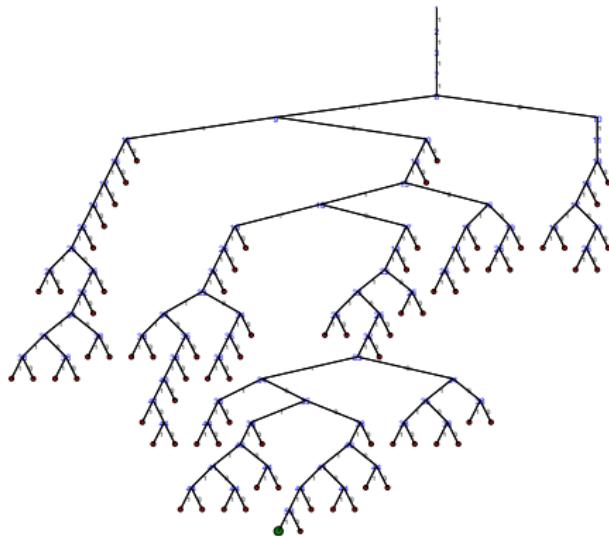
# Variable Selection by Column



◀ Back to Start

▶ Skip Animation

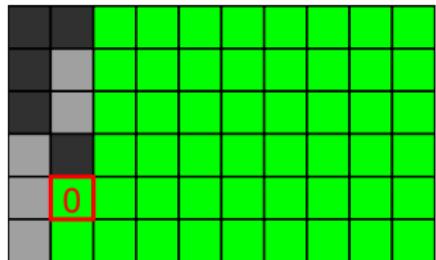
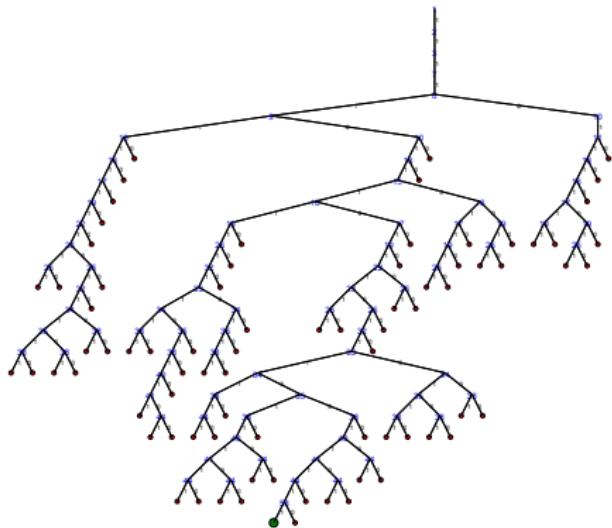
# Variable Selection by Column



◀ Back to Start

▶ Skip Animation

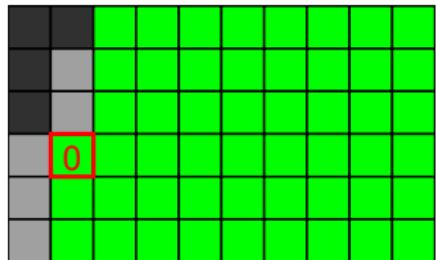
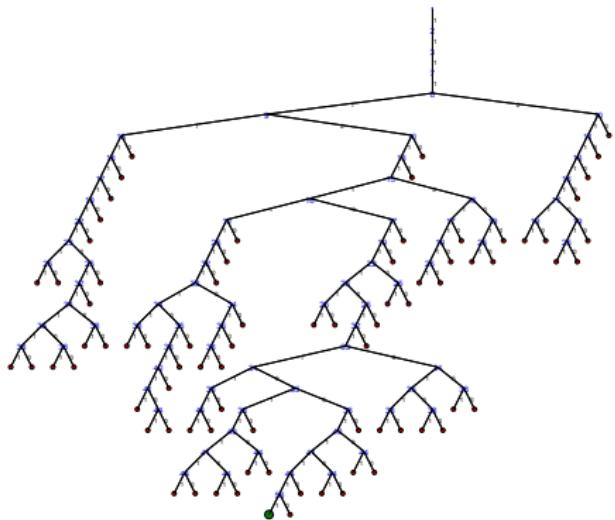
# Variable Selection by Column



◀ Back to Start

▶ Skip Animation

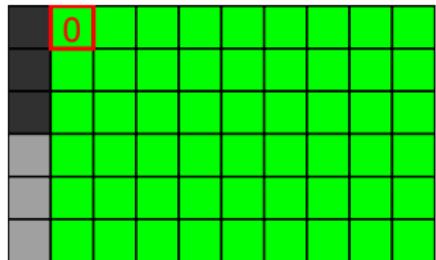
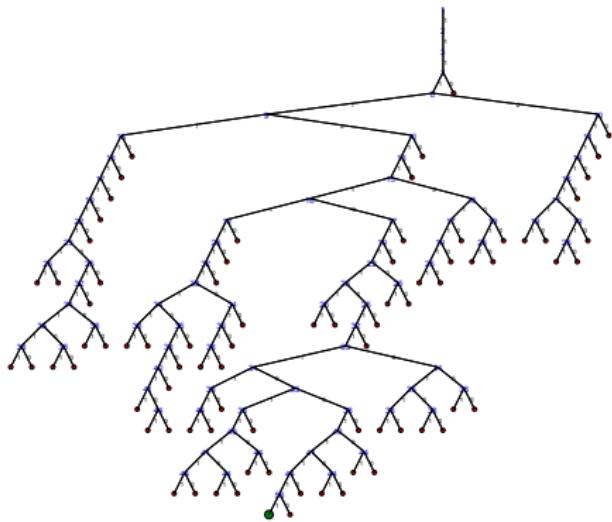
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◀ Back to Start

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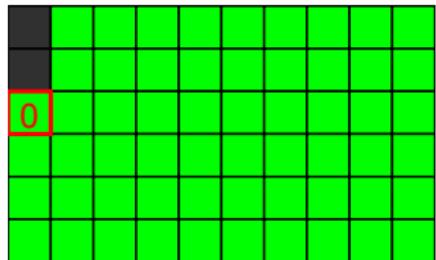
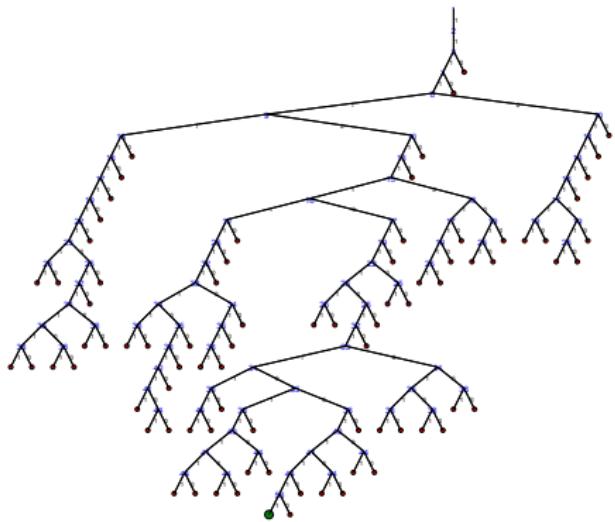
# Variable Selection by Column



◀ Back to Start

▶ Skip Animation

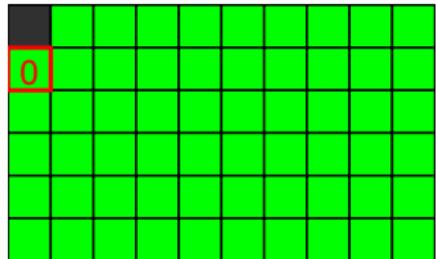
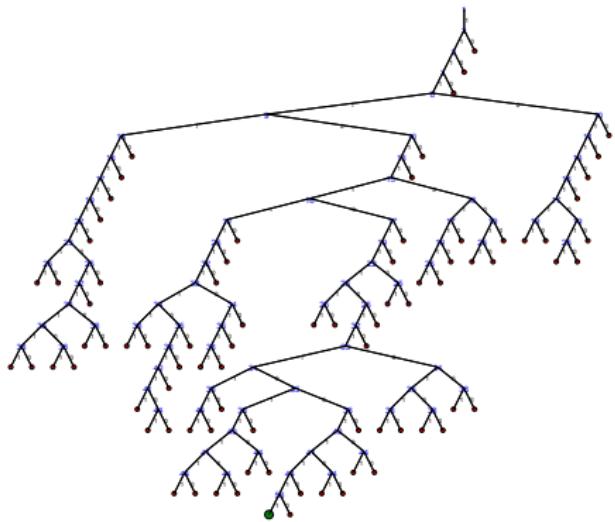
# Variable Selection by Column



◀ Back to Start

▶ Skip Animation

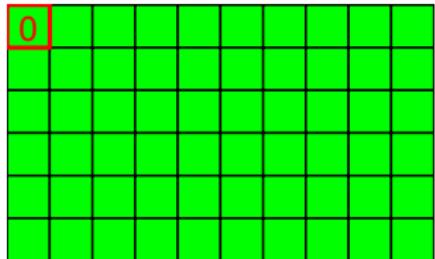
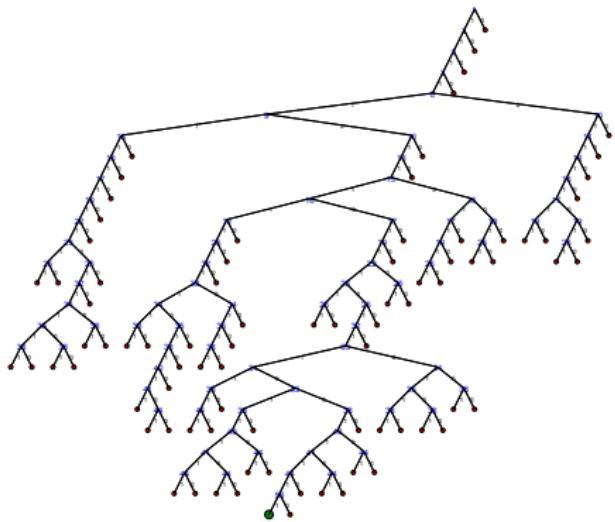
# Variable Selection by Column



◀ Back to Start

▶ Skip Animation

# Variable Selection by Column



◀ Back to Start

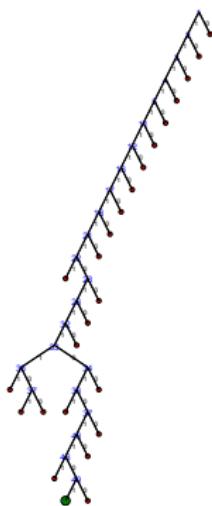
# Observation

- Good, but not as good as row order
- Value choice (0/1) or (1/0) unimportant even for first solution
- Changing the variable selection does affect size of search space, even for all solutions

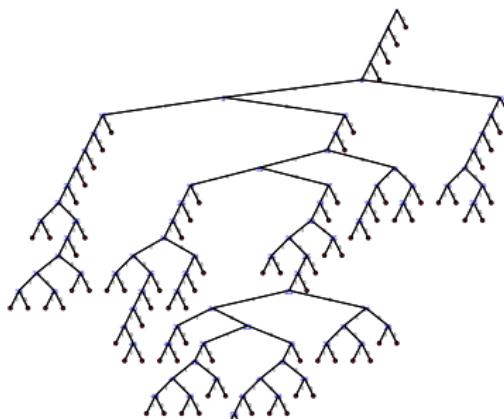


# Effort for All Solutions

By Row

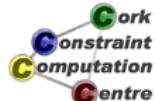


By Column



# Possible Explanations

- There are fewer rows than columns
- Strict lex constraints on rows, but not on columns
  - More impact of first row
- Needs better understanding

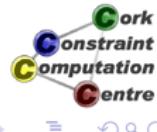


# Does this scale?

v	b	r	k	$\lambda$	asym	$\text{lex}^2$	STAB	$\text{lex}^2 + \text{SBNO}$
9	24	8	3	2	36	5,987	344	311
16	16	6	6	2	3	46	3	7
15	21	7	5	2	0	0	0	0
13	26	6	3	1	2	12,800	21	101
7	35	15	3	5	109	33,304	542	282
15	15	7	7	3	5	118	19	19
21	21	5	5	1	1	12	1	1
25	30	6	5	1	1	864	1	5
10	18	9	5	4	21	8,031	302	139
7	42	18	3	6	418	250,878	2,334	1,247
22	22	7	7	2	0	0	0	0
7	49	21	3	7	1,508	1,460,332	8,821	4,353
8	28	14	4	6	2,310	2,058,523	17,890	11,424
19	19	9	9	4	6	6,520	71	17
10	30	9	3	2	960	724,662	24,563	15,169
31	31	6	6	1	1	864	1	2
7	56	24	3	8	5,413	6,941,124	32,038	14,428
9	36	12	3	3	22,521	14,843,772	315,531	85,605
7	63	27	3	9	?	28,079,394	105,955	43,259
15	35	7	3	1	80	32,127,296	6,782	35,183
21	28	8	6	2	0	0	0	0
13	26	8	4	2	2461	3,664,243	83,337	31,323
11	22	10	5	4	4393	6,143,408	106,522	32,908
12	22	11	6	5	?	?	228,146	76,572
25	25	9	9	3	?	?	17,016	1,355
16	24	9	6	3	?	?	769,482	76,860

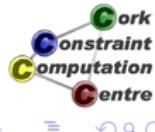
# Scalability

- lex<sup>2</sup> good, but not good enough
- Still leaves too many symmetries to explore
- Better techniques in the literature
  - STAB, group theory based, Puget 2003.
  - SBNO, local search based domination check, Prestwich, 2008.



# Do we need binary variables?

- The 0/1 model does very little propagation
- Consider a model with finite domain variables
- Each of  $b$  blocks consists of  $k$  variables ranging over  $v$  values
- The values in a block must be alldifferent (ordered)
- Each value can occur  $r$  times
- Scalar product more difficult
- Even better expressed with finite set variables



# More Information



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# More Information

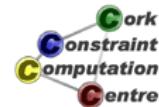


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# Outline

## 4 Why assign by row?

## 5 Exercises



# Exercises

1

